
Subject: importing PAFs into Reaper

Posted by [Don Nafe](#) on Thu, 27 Jul 2006 21:32:58 GMT

[View Forum Message](#) <> [Reply to Message](#)

;
> >> >
> >>
> >
> >
> Yeah...show respect where respect is due! sheesh!
rod

"DJ" <

Subject: Re: importing PAFs into Reaper

Posted by [Don Nafe](#) on Thu, 27 Jul 2006 21:38:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

imas.net" target="_blank">animix_spam-this-ahole_@animas.net> wrote:
>
> "rick" <parnell68@hotmail.com> wrote in message
> news:es2tf212rqsvo379et8ato6vq82qaotqkn@4ax.com...
>> one would have thought you to be the first in this case and not some
>> loser wannabe...santa, the bunny and now...you. sorry for the harsh
>> loser thing but when

Subject: Re: importing PAFs into Reaper

Posted by [Aaron Allen](#) on Fri, 28 Jul 2006 00:29:48 GMT

[View Forum Message](#) <> [Reply to Message](#)

target="_blank">OIUOIU@OIU.com> wrote in message news:44fef936\$1@linux...
>
> What the hell does the government have to do with whether or not
> a body-piercing chain in another country fires someone, or an
> electronics retailer here can't compete because they choose to
> operate out of 1,500 square foot storefronts when all their
> competitors are running big-box 50,000 square-foot
> establishments with a wider selection of products?
>
> NeilAfter years of turning away work and trying to convince clients that
we can still do great work without certain tools, we have finally caved.

We just ordered HD3... and a.... (shudder)... MACpro.

I feel so dirty.....

David.Mercy! Tell ya what, send the Mac Pro to me. I'd hate to see you soil you

Subject: Re: importing PAFs into Reaper
Posted by [Don Nafe](#) on Fri, 28 Jul 2006 00:38:41 GMT
[View Forum Message](#) <> [Reply to Message](#)

r hands with it. :^)

Seriously, I hope the new system is productive for you. It's too bad PARIS didn't make the jump to OSX.

Cheers,
-Jamie
<http://www.JamieKrutz.com>

EK Sound wrote:

> After years of turning away work and trying to convince clients that we
> can still do great work without certain tools, we have finally caved.
>
> We just ordered HD3... and a.... (shudder)... MACpro.
>
> I feel so dirty.....
>
> David.well, then, in the words of Emily Letella, "Nevermind....!"

"John" <no@no.com> wrote:

>
>I give it 3 big yawns :-)
>
>"steve the artguy" <artguy@somethingorother.net> wrote:
>>
>>or not OT - you decide....!
>>
>><http://www.pocketmod.com/app/index.html>
>>
>>check it out-
>>
>>-steve
>Thanks Aaron,
I tried several ways of patching and I've only be

Subject: Re: importing PAFs into Reaper
Posted by [macle](#) on Fri, 28 Jul 2006 02:51:52 GMT
[View Forum Message](#) <> [Reply to Message](#)

nospam.com> wrote:

>
> >After years of turning away work and trying to convince clients that
> >we can still do great work without certain tools, we have finally caved.
> >
> >We just ordered HD3... and a.... (shudder)... MACpro.
> >
> >I feel so dirty.....
> >
> >David.
> >Ay Dave, you don't have a MEC with an 8out card sitin there with my name on
it do ya?

"EK Sound" <askme@nospam.com> wrote in message news:44ff2c15\$1@linux...
> After years of turning away work and trying to convince clients that
> we can still do great work without certain tools, we have finally caved.
>
> We

Subject: Re: importing PAFs into Reaper
Posted by [Aaron Allen](#) on Fri, 28 Jul 2006 03:25:15 GMT
[View Forum Message](#) <> [Reply to Message](#)

spam.com> wrote:

>
>
>>After years of turning away work and trying to convince clients that
>>we can still do great work without certain tools, we have finally caved.
>>
>>We just ordered HD3... and a.... (shudder)... MACpro.
>>
>>I feel so dirty.....
>>
>>David.
>
>See my last post... we are keeping everything for now...
We'll see over the next few months how much it gets used, we
may end up "thinning" a bit. I will keep you in mind if we
do. Some of this stuff has never been opened!

David.

Rob Arsenault wrote:

> Ay Dave, you don't have a MEC with an 8out card sitin there with my name on
> it do ya?
>
>
>
> "EK Sound" <askme@nospam.com> wrote in message news:44ff2c15\$1@linux...
>
>>After years of turning away work and trying to convince clients that
>>we can still do great work without certain tools, we have finally caved.
>>
>>We just ordered HD3... and a.... (shudder)... MACpro.
>>
>>I feel so dirty.....
>>
>>David.
>
>
>On 9/6/06 5:29 PM, in article 44ff5805\$1@

Subject: Re: importing PAFs into Reaper
Posted by [Don Nafe](#) on Fri, 28 Jul 2006 10:53:23 GMT
[View Forum Message](#) <> [Reply to Message](#)

arget="_blank">dterry@keyofd.net> wrote:
>On 9/6/06 5:29 PM, in article 44ff5805\$1@linux, "Jamie K"
><Meta@Dimensional.com> wrote:
>
>>
>> With Digi it's more like \$100 and \$1000 - ing.
>
>Try saying hundreeding quickly 3 times in a row...esp. after eating peanut
>butter.
>>
>> Nickel and diming, isn't that when you rebuild and update your MSWindows
>> box every three to six months? ;^)
>
>LOL. Upgrade? Nah, except memory perhaps (that's what I keep forgetting
to
>do...hmm, kind of ironic). Build? About every 2 years usually for me at
>least, which is about the same for most any computing platform, including
my
>brain, which is due for an update pretty soon. I need to be able to keep
up
>with my 5 yr old.

>
>MacPro - isn't that an oxymoron? ...considering that you can make home
>movies, and listen to music, and make photo albums....and make home movies,
>and listen to music, and, and, ummm...and...umm...so it's a combo vcr/slide
>projector/boombox! Yep, you see those in pro studios all the time. ;-)
>
>Okay, sure, Windows machines can run time warping games ("What do you mean
>it's Friday?!? I missed a week of work?!?!") and legal viruses, such as
>Norton, MacAfee, etc. Everyone needs those. Like a broken leg.
>
>David - best of luck with HD3, and you have our sympathies.
>
>Hey if it gets clients and pays the bills, I say go for it and enjoy it.
>
>Regards,
>Dedric
>
>>
>> Apple, I dunno. At this point you should be able to get a couple of
>> years out of the investment at least. That's a fast enough box out of
>> the, uh, box. Just add a couple RAM stic

Subject: Re: importing PAFs into Reaper
Posted by [Don Nafe](#) on Fri, 28 Jul 2006 11:39:58 GMT
[View Forum Message](#) <> [Reply to Message](#)

e getgo, so swap out client drives as needed.
>>
>> Of course there's the OSX update next year (full 64 bit) but at probably
>> be half the cost of the upcoming MSWindows update.
>>
>> Cheers,
>> -Jamie
>> <http://www.JamieKrutz.com>
>>
>>
>> DJ wrote:
>>> Let's keep a running tally of how much nickel and diming goes on with
Digi
>>> and Apple. In all seriousness though, I hope this is a cost effective
>>> solution to bringing you more clients.
>>>
>>> Good luck,
>>>
>>> Deej
>>>
>>> "EK Sound" <askme@nospam

Subject: Re: importing PAFs into Reaper
Posted by [Deej \[1\]](#) on Fri, 28 Jul 2006 12:25:03 GMT
[View Forum Message](#) <> [Reply to Message](#)

.com> wrote in message news:44ff2c15\$1@linux...
>>>> After years of turning away work and trying to convince clients that
>>>> we can still do great work without certain tools, we have finally caved.
>>>>
>>>> We just ordered HD3... and a.... (shudder)... MACpro.
>>>>
>>>> I feel so dirty.....
>>>>
>>>> David.
>>>
>>>
>Good News = the convertors sound good if you got the 192's
Bad News = now you're stuck with the upgrade costs whenever
Digi decides to make changes.

Good luck... seriously - hope it brings in the doubters.

Neil

EK Sound <askme@nospam.com> wrote:
>After years of turning away work and trying to convince clients that
>we can still do great work without certain tools, we have finally caved.
>
>We just ordered HD3... and a.... (shudder)... MACpro.
>
>I feel so dirty.....
>
>David.Working people frequently ask retired people what they do to make
their

Subject: Re: importing PAFs into Reaper
Posted by [Don Nafe](#) on Fri, 28 Jul 2006 12:43:15 GMT
[View Forum Message](#) <> [Reply to Message](#)

ansport. Then I'm gonna start jacking with the deck until I can get
>some really good flutter going and I'm gonna mix a project this way, summing
>the outputs of all of the audio devices with Hosa "Y" cables to a Mackie
>1202 and I'm gonna send it to you to master.....
>
>(fuckin ingrate)
>
>;o)
>>

>>
>>
>> On Wed, 6 Sep 2006 08:14:49 -0600, "DJ"
>> <animix_spam-this-ahole_@animas.net> wrote:
>>
>> >
>> >"rick" <parnell68@hotmail.com> wrote in message
>> >news:es2tf212rqsvo379et8ato6vq82qaotqkn@4ax.com...
>> >> one would have thought you to be the first in this case and not some
>> >> loser wannabe...santa, the bunny and now...you. sorry for the harsh
>> >> loser thing but when an icon falls...they fall hard...
>> >
>> >Hey!!!.....I was the first person on earth to plug a bidirectional CAT5
>> >cable between a MEC and an EDS card.
>> >(fuckin' ingrate)
>> >
>> >>
>> >>
>> >>
>> >>
>> >> On Tue, 5 Sep 2006 17:44:01 -0600, "DJ"
>> >> <animix_spam-this-ahole_@animas.net> wrote:
>> >>
>> >> >)..... thought I'd see how long of an EDS
>> >> >> reverb

Subject: Re: importing PAFs into Reaper
Posted by [Deej \[1\]](#) on Fri, 28 Jul 2006 13:08:01 GMT
[View Forum Message](#) <> [Reply to Message](#)

> and said, "Come on man, how about giving a senior
>Citizen
>a break?"
>
>He ignored me and continued writing the ticket. I called him a Nazi
>turd.
>
>He glared at me and started writing another ticket for having worn
>tires.
>So I called him a shithead.
>
>He finished the second ticket and put it on the windshield with the
>first.
>Then he started writing a third ticket.
>
>This went on for about 20 minutes. The more I abused him, the more
>tickets he wrote.
>

>Personally, I didn't care. I came into town by bus. I try to have a
>little
>fun each day now that I'm retired. It's important at my age.
>
>
>almost makes me want to sell my car and start taking the bus.
>although in a more youthful era a friend and myself use to stay a
>couple of cars ahead of the metermaids and put coins the meters.
>geeze that would piss them off. That is cool. I want to do a world history fold em up.

"Aaron Allen" <know-spam@not_here.dude> wrote:

>Pretty cool Steve.. thanks!

>AA

>

>"steve the artguy" <artguy@somethingorother.net> wrote in message

>news:44fde932\$1@linux...

>>

>> or not OT - you decide....!

>>

>> <http://www.pocketmod.com/app/index.html>

>>

>> check it out-

>>

>> -steve

>

>Not just multi national but ALL corporations. Stop this lobby bullshit and
take special interests out totally. Make it so the guy running the quicky
mart has the same voice as the walmart. Then I could get a squishy easily
!

I think two things would totally change this country for the better. Get
rid of election spending. They can go on tv for free if they want to. Hey,
even have multiple debates. And second, get rid of lobbyists. They own
our governm

Subject: Re: importing PAFs into Reaper

Posted by [Don Nafe](#) on Fri, 28 Jul 2006 15:24:15 GMT

[View Forum Message](#) <> [Reply to Message](#)

wback?

> Bounce a mix with just the drums on, or add a little bass and bring it
back

> in to paris on 2 channels on the same EDS card as the drums and basss of
> course, and crush those 2 channels with say 1176's...seems simple of
course

> you;d have to start the bounce from ground zero exactly or there would be
> phase issues.

> Besides the extra step and watsed channels, is there a drawback? Oh yeah, I meant use both the original tracks and belnded compressed drum group. I'm sure someone must have tried this before...

"DJ" <animix_spam-this-ahole_@animas.net> wrote:

> Just keep the original drum & bass tracks in the submix (hopefully there
> aren't more than 14) so you can have some felxibility if you need to make
> some adjustments during the mix.

>

> Deej

>

> "Cujo" <chris@nospamapplemanstudio.com> wrote in message

> news:45000d0a@linux...

>>

>>

>> Ok, I am really wanting to crush a drum group.

>>

>> Has anyone tried this? and if so is there a drawback?

>> Bounce a mix with just the drums on, or add a little bass and bring it
> back

>> in to paris on 2 channels on the same EDS card as the drums and basss
> of

>> course, and crush those 2 channels with say 1176's...seems simple of
> course

>> you;d have to start the bounce from ground zero exactly or there would
> be

>> phase issues.

>> Besides the extra step and watsed channels, is there a drawback?

>

> pretty standard. you can even try bringing the smashed drums in as a
mono file to mix in with the unprocessed.

On 7 Sep 2006 23:31:18 +1000, "cujo" <chris@nospamapplemanstudio.com>
wrote:

>

>

>

> Oh yeah, I meant use both the original tracks and belnded compressed drum
> group. I'm sure someone must have tried this before...

>

>

> "DJ" <animix_spam-this-ahole_@animas.net> wrote:

>> Just keep the original drum & bass tracks in the submix (hopefully there
>> aren't more than 14) so you can have some felxibility if you need to make
>> some adjustments during the mix.

>>

>>Deej
>>
>>"Cujo" <chris@nospamapplemanstudio.com> wrote in message
>>news:

Subject: Re: importing PAFs into Reaper
Posted by [Deej \[1\]](#) on Fri, 28 Jul 2006 15:27:01 GMT
[View Forum Message](#) <> [Reply to Message](#)

a@linux..." target="_blank">45000d0a@linux...
>>>
>>>
>>> Ok, I am really wanting to crush a drum group.
>>>
>>> Has anyone tried this? and if so is there a drawback?
>>> Bounce a mix with just the drums on, or add a little bass and bring it
>>back
>>> in to paris on 2 channels on the same EDS card as the drums and basss
>of
>>> course, and crush those 2 channels with say 1176's...seems simple of
>>course
>>> you;d have to start the bounce from ground zero exactly or there would
>be
>>> phase issues.
>>> Besides the extra step and watsed channels, is there a drawback?
>>
>>I'll go one step further and add reverb to the snashed kit to place it
front to back in the mix

Nice treatment

Don

"rick" <parnell68@hotmail.com> wrote in message
news:ona0g2t57aj9njr1l3jjadsuhicak54rn0@4ax.com...
> pretty standard. you can even try bringing the smashed drums in as a
> mono file to mix in with the unprocessed.
>
> On 7 Sep 2006 23:31:18 +1000, "cujo" <chris@nospamapplemanstudio.com>
> wrote:
>
>>
>>
>>
>>Oh yeah, I meant use bothe the original tracks and belnded compressed drum
>>group. I'm sure someone must have tried this before...

>>
>>
>>"DJ" <animix_spam-this-ahole_@animas.net> wrote:
>>>Just keep the original drum & bass tracks in the submix (hopefully there
>>>aren't more than 14) so you can have some felxibility if you need to make
>>>some adjustments during the mix.
>>>
>>>Deej
>>>
>>>"Cujo" <chris@nospamapplemanstudio.com> wrote in message
>>>news:45000d0a@linux...
>>>>
>>>>
>>>> Ok, I am really wanting to crush a drum group.
>>>>
>>>> Has anyone tried this? and if so is there a drawback?
>>>> Bounce a mix with just the drums on, or add a little bass and bring it
>>>back
>>>> in to paris on 2 channels on the same EDS card as the drums and basss
>>of
>>>> course, and crush those 2 channels with say 1176's...seems simple of
>>>course
>>>> you;d have to start the bounce from ground zero exactly or there would
>>be
>>>> phase issues.
>>>> Besides the extra step and watsed channels, is there a drawback?
>>>
>>>
>I use a parallel compression scenario (sometimes called New York
compression, I think) where I strap a Sony V77 digitally across an aux bus
on the drum submix. There is a preset on this machine that is quite amazing
called Drum Room. It's got ambience and compression settings that are an
excellent starting point for creating a huge sound. I just enable this aux
on whatever channels I want to effect and the crank the send levels to the
p

Subject: Re: importing PAFs into Reaper
Posted by [Aaron Allen](#) on Fri, 28 Jul 2006 15:34:55 GMT
[View Forum Message](#) <> [Reply to Message](#)

oint where this sits well with the existing tracks. It's ironic that I
spent lots of \$\$\$ putting this Cubase rig together sdo I could compress drum
submixes in real time in Cubase and then return them to Paris and nowadays I
don't even do it at all. If Paris had delay compensation for UAD-1 cards, I
wouldn't be using Cubase at all in a mix.

Go figure.

;o)

"cujo" <chris@nospamapplemanstudio.com> wrote in message
news:45001f26\$1@linux...

>

>

>

> Oh yeah, I meant use both the original tracks and belnded compressed drum

> group. I'm sure someone must have tried this before...

>

>

> "DJ" <animix_spam-this-ahole_@animas.net> wrote:

> >Just keep the original drum & bass tracks in the submix (hopefully there

> >aren't more than 14) so you can have some felxibility if you need to make

> >some adjustments during the mix.

> >

> >Deej

> >

> >"Cujo" <chris@nospamapplemanstudio.com> wrote in message

> >news:45000d0a@linux...

> >>

> >>

> >> Ok, I am really wanting to crush a drum group.

> >>

> >> Has anyone tried this? and if so is there a drawback?

> >> Bounce a mix with just the drums on, or add a little bass and bring it

> >back

> >> in to paris on 2 channels on the same EDS card as the drums and basss

> >of

> >> course, and crush those 2 channels with say 1176's...seems simple of

> >course

> >> you;d have to start the bounce from ground zero exactly or there would

> >be

> >> phase issues.

> >> Besides the extra step and watsed channels, is there a drawback?

> >

> >Don't forget to ride the automated faders in Paris to keep the
uncompressed drum tracks (especially kick and snare) just above the
compressed signal. Do for normal bass too. Ride them suckas.

John

Don Nafe wrote:

> I'll go one step further and add reverb to the snashed kit to place it

> front to back in the mix

>

Subject: Re: importing PAFs into Reaper
Posted by [Aaron Allen](#) on Fri, 28 Jul 2006 15:37:05 GMT
[View Forum Message](#) <> [Reply to Message](#)

e tried this before...

>>>

>>>

>>> "DJ" <animix_spam-this-ahole_@animas.net> wrote:

>>>> Just keep the original drum & bass tracks in the submix (hopefully there
>>>> aren't more than 14) so you can have some felxibility if you need to make
>>>> some adjustments during the mix.

>>>>

>>>> Deej

>>>>

>>>> "Cujo" <chris@nospamapplemanstudio.com> wrote in message

>>>> news:45000d0a@linux...

>>>>>

>>>>> Ok, I am really wanting to crush a drum group.

>>>>>

>>>>> Has anyone tried this? and if so is there a drawback?

>>>>> Bounce a mix with just the drums on, or add a little bass and bring it
>>>> back

>>>>> in to paris on 2 channels on the same EDS card as the drums and basss
>>> of

>>>>> course, and crush those 2 channels with say 1176's...seems simple of
>>>> course

>>>>> you;d have to start the bounce from ground zero exactly or there would
>>> be

>>>>> phase issues.

>>>>> Besides the extra step and watsed channels, is there a drawback?

>>>>

>

>That's what the TWO MEC's are for! :-)

David.

Aaron Allen wrote:

> Do yourself a favor and use one MEC to take stems off the ProTools :)

>

> AA

>

>

> "Dave(EK Sound)" <audioguy_editout_@shaw.ca> wrote in message

> news:44ffa4f6@linux...

>

>>Leave?? who said anything about... hey, wait a minute... you folks aren't
>>going to kick me out are you??? ;-)

>>

>>The plan is to knock the Paris rig in the main studio down to a 2 card, 2

>>MEC system, and roll it back to ME for ease of adat I/O. The Nuendo
>>machine will end up with the Magma for the two 95652 cards and the UAD's.
>>The HD rig will have 48 analog in (plus digital) and 24+ analog and
>>digital outs. The whole mess will be tied into the DM2K and I will be able
>>to route anything to anything... very DJ-esque, don't you think? ;-) The
>>DM also has a remote layer for ProTools, so I should be able to toggle
>>between controlling Nunedo and Protools on the same session. One I get it
>>running, I'll post up some info on routing. I shouldn't have to turn away
>>anything work-wise by the time it's done.
>>
>>The remaining Bundle III's (5 of them) will be spread around the facility,
>>keeping some stuff for spares.
>>
>>Paris ain't goin' anywhere here!
>>
>>David.
>>
>>Chas. Duncan wrote:
>>
>>>Good luck with that, young man...
>>>
>>>And: will the last per

Subject: Re: importing PAFs into Reaper
Posted by [Don Nafe](#) on Fri, 28 Jul 2006 16:20:21 GMT
[View Forum Message](#) <> [Reply to Message](#)

out certain tools, we have finally caved.
>>>>
>>>>We just ordered HD3... and a.... (shudder)... MACpro.
>>>>
>>>>I feel so dirty.....
>>>>
>>>>David.
>>>>
>No kidding... We are building this into a rolling rack so it can be
rented to other studios as well... When here, I will wheel it into a
sound proof closet at the back of the CR. Hopefully having it portable
will help offset the expense.

David.

DJ wrote:

> I think FunkLogic should start making PT hardware faceplates with little
> blinky lights. That way you could use something that sounds good and the
> idio....errrr.....clients could feel like they were getting tooled without

> your wallet getting tooled.
>
> ;o)
>
> "EK Sound" <askme@nospam.com> wrote in message news:44ff2c15\$1@linux...
>
>>After years of turning away work and trying to convince clients that
>>we can still do great work without certain tools, we have finally caved.
>>
>>We just ordered HD3... and a.... (shudder)... MACpro.
>>
>>I feel so dirty.....
>>
>>David.
>
>
>Dedric Terry wrote:
> On 9/6/06 5:29 PM, in article 44ff5805\$1@linux, "Jamie K"
> <Meta@Dimensional.com> wrote:
>
>> With Digi it's more like \$100 and \$1000 - ing.
>
> Try saying hundreding quickly 3 times in a row...esp. after eating peanut
> butter.

Heh.

>> Nickel and diming, isn't that when you rebuild and update your MSWindows
>> box every three to six months? ;^)
>
> LOL. Upgrade? Nah, except memory perhaps (that's what I keep forgetting to
> do...hmm, kind of ironic). Build? About every 2 years usually for me at
> least, which is about the same for most any computing platform, including my

You and DeeJ live in different worlds. :^)

> brain, which is due for an update pretty soon. I need to be able to keep up
> with my 5 yr old.

Good luck with that! Your choice of computer platform won't help you
there...

> MacPro - isn't that an oxymoron? ...considering that you can make home
> movies, and listen to music, and make photo albums....and make home movies,
> and listen to music, and, and, ummm...and...umm...so it's a combo vcr/slide

> projector/boombox! Yep, you see those in pro studios all the time. ;-)

The use of "Pro" or "Professional" in a product name always struck me as too obvious. Bang them over the head with it!

The "P" in PARIS stands for Professional. T

Subject: Re: importing PAFs into Reaper
Posted by [Cujjo](#) on Fri, 28 Jul 2006 23:14:23 GMT
[View Forum Message](#) <> [Reply to Message](#)

n the camping department and told other
>shoppers he'd invite them in if they'll bring pillows from the bedding
>department.
>
>8. September 23: When a clerk asks if they can help him, he begins to cry
>and asks, "Why can't you people just leave me
>alone?"
>
>9. October 4: Looked right into the security camera; used it as a mirror,
>and picked his nose.
>
>10. November 10: While handling guns in the hunting department, asked the
>clerk if he knows where the antidepressants are.
>
>11. December 3: Darted around the store suspiciously, loudly humming the
>"Mission Impossible" theme.
>
>12. December 6: In the auto department, practiced his "Madonna look" using
>different size funnels.
>
>13. December 18: Hid in a clothing rack and when people browsed through,
>yelled "PICK ME!PICK ME!"
>
>14. December 21: When an announcement came over the loud speaker, he assumed
>the fetal position and screamed, "NO! NO!
>It's those voices again!!!!"

Subject: Re: importing PAFs into Reaper
Posted by [Martin Harrington](#) on Fri, 28 Jul 2006 23:37:12 GMT
[View Forum Message](#) <> [Reply to Message](#)

/>
>
>15. December 23: Went into a fitting room, shut the door and waited a while;

>then, yelled, very loudly, "There is no toilet
>paper in here!"
>
>Sarah
>helps explain the rash of commercials for the roundabout power
chair...thanks

On Thu, 07 Sep 2006 09:04:43 -0600, EK Sound <askme@nospam.com> wrote:

>No kidding... We are building this into a rolling rack so it can be
>rented to other studios as well... When here, I will wheel it into a
>sound proof closet at the back of the CR. Hopefully having it portable
>will help offset the expense.
>
>David.
>
>DJ wrote:
>
>> I think FunkLogic should start making PT hardware faceplates with little
>> blinky lights. That way you could use something that sounds good and the
>> idio....errrr.....clients could feel like they were getting tooled without
>> your wallet getting tooled.
>>
>> ;o)
>>
>> "EK Sound" <askme@nospam.com> wrote in message news:44ff2c15\$1@linux...
>>
>>>After years of turning away work and trying to convince clients that
>>>we can still do great work without certain tools, we have finally caved.
>>>
>>>We just ordered HD3... and a.... (shudder)... MACpro.
>>>
>>>I feel so dirty.....
>>>
>>>David.
>>
>>
>>oh shut up and drink your ensure.

;o)

On Thu, 7 Sep 2006 11:55:40 -0400, "Uptown Jimmy"
<johnson314@bellsouth.net> wrote:

>I don't mind those folks so much. It's the homeless crazies and junkies that
>make things difficult.
>
>And all those damn college kids....

>
>Jimmy
>
>"chuck dufy" <c@c.com> wrote in message news:44ffdc1\$1@linux...
>>
>> Man that's a tall order, kinda like trying to clear all the hipsters,
>slackers,
>> oddballs and afternoon risers out of Athens :-)
>>
>I do this all the time. The only thing else you really have to do, is adjust
for the bounce latency. If you do a bounce to disk, there will be some, and
it's different for 16 bit bounce than 24 bit bounce. Also ME is different
than xp on the same system, and every system is different. This is assuming
your dragging the segments (not the raw files) back into the same ppj. It's
going to be somewhere in the sub 1ms range, but if your mixing it back with
the other drums...it will matter.
Rod
"Cujo" <chris@nospamapplemanstudio.com> wrote:
>
>
>Ok, I am really wanting to crush a drum group.
>
>Has anyone tried this? and if so is there a drawback?
>Bounce a mix with just the drums on, or add a little bass and bring it back
>in to paris on 2 channels on the same EDS card as the drums and basss of
>course, and crush those 2 channels with say 1176's...seems simple of course
>you;d have to start the bounce from ground zero exactly or there would be
>phase issues.
>Besides the extra step and watsed channels, is there a drawback?send me an email

DonI was comparing the size of the tasks, cleaning up goverment/clearing out
Athens. I love the weirdos myself.

Chuck

"Uptown Jimmy" <johnson314@bellsouth.net> wrote:
>I don't mind those folks so much. It's the homeless crazies and junkies
that
>make things difficult.
>
>And all those damn college kids....
>
>Jimmy
>
>"chuck dufy" <c@c.com> wrote in message news:44ffdc1\$1@linux...

Subject: Re: importing PAFs into Reaper

Posted by [Martin Harrington](#) on Fri, 28 Jul 2006 23:38:28 GMT

[View Forum Message](#) <> [Reply to Message](#)

>
>>
>> Man that's a tall order, kinda like trying to clear all the hipsters,
>slackers,
>> oddballs and afternoon risers out of Athens :-)
>>
>
><http://gearsllutz.com/board/showthread.php?t=84587>Hi there-

I am about to buy my first UAD-1 card. Oh yes.

I am just curious whether I can just put it in any available PCI slot, and it will get along with Paris, or do I need to do anything special?

Thanks as always,

ChrisOh please pretty please can someone fix this!..waaah, I want my Paris to work wihtout so many workarounds!

Really I don;t know whay it tool me so loing to think of this, I think I may have tried it with the Nolimit on the stereo bus, but there was way too much phase issues there that I gave up, but I don; think I have tried it since I got UAD 2 years ago, now it makes so much sense.

I am trying out the the UAD NEve plug this weekend I hope, If I like it, I am goin in for another card. Mayeb just the 256 dollar express then get the NEVE and 140.

"DJ" <animix_spam-this-ahole_@animas.net> wrote:

>I use a parallel compression scenario (sometimes called New York
>compression, I think) where I strap a Sony V77 digitally across an aux
bus
>on the drum submix. There is a preset on this machine that is quite amazing
>called Drum Room. It's got ambience and compression settings that are an
>excellent starting point for creating a huge sound. I just enable this aux
>on whatever channels I want to effect and the crank the send levels to the
>point where this sits well with the existing tracks. It's ironic that I
>spent lots of \$\$\$ putting this Cubase rig together sdo I could compress
drum
>submixes in real time in Cubase and then return them to Paris and nowadays
I
>don't even do it at all. If Paris had delay compensation for UAD-1 cards,
I
>wouldn't be using Cubase at all in a mix.

>
>Go figure.
>
>;0)
>
>"cujo" <chris@nospamapplemanstudio.com> wrote in message
>news:45001f26\$1@linux...
>>
>>
>>
>> Oh yeah, I meant use both the original tracks and belnded compressed
drum
>> group. I'm sure someone must have tried this before...
>>
>>
>> "DJ" <animix_spam-this-ahole_@animas.net> wrote:
>> >Just keep the original drum & bass tracks in the submix (hopefully there
>> >aren't more than 14) so you can have some felxibility if you need to
make
>> >some adjustments during the mix.
>> >
>> >Deej
>> >
&g

Subject: Re: importing PAFs into Reaper
Posted by [Martin Harrington](#) on Fri, 28 Jul 2006 23:40:16 GMT
[View Forum Message](#) <> [Reply to Message](#)

t;> >"Cujo" <chris@nospamapplemanstudio.com> wrote in message
>> >news:45000d0a@linux...
>> >>
>> >>
>> >> Ok, I am really wanting to crush a drum group.
>> >>
>> >> Has anyone tried this? and if so is there a drawback?
>> >> Bounce a mix with just the drums on, or add a little bass and bring
it
>> >back
>> >> in to paris on 2 channels on the same EDS card as the drums and basss
>> of
>> >> course, and crush those 2 channels with say 1176's...seems simple of
>> >course
>> >> you;d have to start the bounce from ground zero exactly or there would
>> be
>> >> phase issues.
>> >> Besides the extra step and watsed channels, is there a drawback?

>> >
>> >
>
>I am whereof we speak.

"chuck duffy" <c@c.com> wrote:

>
>I was comparing the size of the tasks, cleaning up government/clearing out
>Athens. I love the weirdos myself.
>
>Chuck
>
>"Uptown Jimmy" <johnson314@bellsouth.net> wrote:
>>I don't mind those folks so much. It's the homeless crazies and junkies
>that
>>make things difficult.
>>
>>And all those damn college kids....
>&g

Subject: Re: importing PAFs into Reaper
Posted by [Chris Ludwig](#) on Sat, 29 Jul 2006 01:07:04 GMT
[View Forum Message](#) <> [Reply to Message](#)

ithout certain tools, we have finally caved.

>>>
>>>We just ordered HD3... and a.... (shudder)... MACpro.
>>>
>>>I feel so dirty.....
>>>
>>>David.
>>
>>Or - how about have them perform the song the way it's supposed to sound?
Sorry, I couldn't help myself. !! Even when clients joke to me about stuff
like this, my immediate response is "What's your budget?". Ba dum tshhhh.

And, here's one of the two jokes that I consistantly remember.....it's a
one-l

Subject: Re: importing PAFs into Reaper
Posted by [Deej \[1\]](#) on Sat, 29 Jul 2006 03:48:24 GMT
[View Forum Message](#) <> [Reply to Message](#)

4;not_here.dude" target="_blank">know-spam@not_here.dude> wrote:

>also, that way when it pisses you off you can just shove it down the hill
>and plug Paris back into the console :)
>AA
>
>"EK Sound" <askme@nospam.com> wrote in message news:4500332a\$1@linux...
>> No kidding... We are building this into a rolling rack so it can be
>> rented to other studios as well... When here, I will wheel it into a
>> sound proof closet at the back of the CR. Hopefully having it portable
>> will help offset the expense.
>>
>> David.
>>
>> DJ wrote:
>>
>>> I think FunkLogic should start making PT hardware faceplates with little
>>> blinky lights. That way you could use something that sounds good and the
>>> idio....errrr.....clien

Subject: Re: importing PAFs into Reaper
Posted by [Deej \[1\]](#) on Sat, 29 Jul 2006 03:54:40 GMT
[View Forum Message](#) <> [Reply to Message](#)

ts could feel like they were getting tooled
>>> without
>>> your wallet getting tooled.
>>>
>>> ;o)
>>>
>>> "EK Sound" <askme@nospam.com> wrote in message news:44ff2c15\$1@linux...
>>>
>>>>After years of turning away work and trying to convince clients that
>>>>we can still do great work without certain tools, we have finally caved.
>>>>
>>>>We just ordered HD3... and a.... (shudder)... MACpro.
>>>>
>>>>I feel so dirty.....
>>>>
>>>>David.
>>>
>>>>oops...thought this was going to be about tennis...

On Thu, 07 Sep 2006 18:48:45 -0400, John <no@no.com> wrote:

><http://gearsutz.com/board/showthread.php?t=84587>I only charge \$0.10 per edit per track...work

is guranteed...and by the
sounds of it I'll be able to retire after this edit job

;-)

Don

"Chris Ludwig" <chrisl@adkproaudio.com> wrote in message
news:4500f89a\$1@linux...

> HI ,
> REcycle is pretty much a dead app at this point.
> All the major audio apps now Cubase/Nuendo, Sonar, Ableton, Pro Tools,
> Samplitude all offer audio quantizing on one of more tracks at a time.
>
>
> Chris
>
>
> dan b wrote:
>> Hi folks, Somewhat unfortunately, I've got some serious tidying up of
>> drum tracks to
>> do. It's driving me nuts! (Anyone who wants an edit job / drummers with
>> studios
>> looking to record could try propositioning me!). I've got drums recorded
>> across 12 channels, but much of the playing needs
>> "quantising", ideally around a groove (i.e. the grove when he gets it
>> right;
>> or just reprogramming it from scratch). I'm a bit clueless when it comes
>> to the possibilities offered in cubase / recycle, but presumable this
>> would
>> be the way forward, rather than trying to do it all by hand in Paris.
>> Problem
>> with recycle, as far as I understand it, it that it works on mono, m

Subject: Re: importing PAFs into Reaper
Posted by [Cujjo](#) on Sat, 29 Jul 2006 21:53:13 GMT
[View Forum Message](#) <> [Reply to Message](#)

ndo, Sonar, Ableton, Pro Tools,
>>> Samplitude all offer audio quantizing on one of more tracks at a time.
>>>
>>>
>>> Chris
>>>

>>>
>>> dan b wrote:
>>>> Hi folks, Somewhat unfortunately, I've got some serious tidying up of
>>>> drum tracks to
>>>> do. It's driving me nuts! (Anyone who wants an edit job / drummers with
>>>> studios
>>>> looking to record could try propositioning me!). I've got drums
>>>> recorded
>>>> across 12 channels, but much of the playing needs
>>>> "quantising", ideally around a groove (i.e. the groove when he gets it
>>>> right;
>>>> or just reprogramming it from scratch). I'm a bit clueless when it
>>>> comes
>>>> to the possibilities offered in cubase / recycle, but presumable this
>>>> would
>>>> be the way forward, rather than trying to do it all by hand in Paris.
>>>> Problem
>>>> with recycle, as far as I understand it, it that it works on mono,
>>>> maybe
>>>> even stereo, files, but not 12 at once. Hot tips greatly appreciated.
>>>> Thanks, Dan
>>>
>>> --
>>> Chris Ludwig
>>> ADK
>>> chrisl@adkproaudio.com <<mailto:chrisl@adkproaudio.com>>
>>> www.adkproaudio.com <<http://www.adkproaudio.com/>>
>>> (859) 635-5762
>>
>Hey.....someone was trying to pimp you in another thread.....that would
probably be more fun.

"Don Nafe" <dnafe@magma.ca> wrote in message [news:4501e253\\$1@linux...](mailto:news:4501e253$1@linux...)
> either or...I'll still be able to retire
>
> heeheehehehehe
>
> Don
>
>
> "rick" <parnell68@hotmail.com> wrote in message
> news:3pb3g29d2cdo0iul0mr581m8r04eeeto8m@4ax.com...
> > is that \$0.10 canadian or american?
> >
> > On Fri, 8 Sep 2006 05:46:58 -0400, "Don Nafe" <dnafe@magma.ca> wrote:
> >
> >>I only charge \$0.10 per edit per track...work is guranteed...and by the

> >> sounds of it I'll be able to retire after this edit job
> >>
> >>;-)
> >>
> >>Don
> >>
> >>
> >>
> >>
> >>
> >>"Chris Ludwig" <chrisl@adkproaudio.com

Subject: Re: importing PAFs into Reaper
Posted by [Deej \[1\]](#) on Sat, 29 Jul 2006 22:26:37 GMT
[View Forum Message](#) <> [Reply to Message](#)

a>> wrote in message
> >>news:4500f89a\$1@linux...
> >>> HI ,
> >>> REcycle is pretty much a dead app at this point.
> >>> All the major audio apps now Cubase/Nuendo, Sonar, Ableton, Pro Tools,
> >>> Samplitude all offer audio quantizing on one of more tracks at a time.
> >>>
> >>>
> >>> Chris
> >>>
> >>>
> >>> dan b wrote:
> >>>> Hi folks, Somewhat unfortunately, I've got some serious tidying up of
> >>>> drum tracks to
> >>>> do. It's driving me nuts! (Anyone who wants an edit job / drummers
with
> >>>> studios
> >>>> looking to record could try propositioning me!). I've got drums
> >>>> recorded
> >>>> across 12 channels, but much of the playing needs
> >>>> "quantising", ideally around a groove (i.e. the groove when he gets it
> >>>> right;
> >>>> or just reprogramming it from scratch). I'm a bit clueless when it
> >>>> comes
> >>>> to the possibilities offered in cubase / recycle, but presumable this
> >>>> would
> >>>> be the way forward, rather than trying to do it all by hand in Paris.
> >>>> Problem
> >>>> with recycle, as far as I understand it, it that it works on mono,
> >>>> maybe
> >>>> even stereo, files, but not 12 at once. Hot tips greatly appreciated.
> >>>> Thanks, Dan

> >>>
> >>> --
> >>> Chris Ludwig
> >>> ADK
> >>> chrisl@adkproaudio.com <<mailto:chrisl@adkproaudio.com>>
> >>> www.adkproaudio.com <<http://www.adkproaudio.com/>>
> >>> (859) 635-5762
> >>
> >
>
>.....OOPS!!!.....sorry, they were trying to *ping* you.....my bad.

;oP

"DJ" <animix_spam-this-ahole_@animas.net> wrote in message
news:4501f0f0@linux...

> Hey.....someone was trying to pimp you in another thread.....that
would

> probably be more fun.

>

>

> "Don Nafe" <dnafe@magma.ca> wrote in message news:4501e253\$1@linux...

> > either or...I'll still be able to retire

> >

> > heeheehehehehe

> >

> > Don

> >

> >

> > "rick" <parnell68@hotmail.com> wrote in message

> > news:3pb3g29d2cdo0iul0mr581m8r04eeeto8m@4ax.com...

> > > is that \$0.10 canadian or american?

> > >

> > > On Fri, 8 Sep 2006 05:46:58 -0400, "Don Nafe" <dnafe@magma.ca> wrote:

> > >

> > >>I only charge \$0.10 per edit per track...work is guranteed...and by
the

> > >>sounds of it I'll be able to retire after this edit job

> > >>

> > >>;-)

> > >>

> > >>Don

> > >>

> > >>

> > >>

> > >>

> > >>"Chris Ludwig" <chrisl@adkproaudio.com> wrote in message

> > >>news:4500f89a\$

Subject: Re: importing PAFs into Reaper
Posted by [cujo](#) on Sun, 30 Jul 2006 14:00:37 GMT
[View Forum Message](#) <> [Reply to Message](#)

phones
although I don't think I'd let anyone use them except me.

I'll do a little experiment and get back to you

DOn

"DC" <dc@spammersontherack.com> wrote in message news:4503a841\$1@linux...

>

> Hey,

>

> All you guys who like Grado headphones. Which model do you like?

>

> Is there much bleed into the mic if used by a vocalist?

>

>

> thanks!

>

> DC

> I ran with NS10's for about twelve years. I think I replaced two tweeters in each. I still have 'em and as soon as I get a bigger room I plan on putting them up there with my Event Studio Precisions. I noticed also that the sweet spot lies within a pretty small area. The mixes I got off of them, however, translated really well. I had to switch though, as others have commented, the high mids and highs are quite sharp and of course they have absolutely no bottom.

Cheers,

MR

"DJ" <animix_spam-this-ahole_@animas.net> wrote in message news:45038304@linux...

> These things seem to have some qualities relating to stereo imaging that are

> very obvious. I don't think I've ever used a pair of monitors where the

> stereo image would seem to shift so drastically when moving even a little

> bit outside the sweet spot. At the same time, when monitoring in the sweet

> spot, it's very obvious where the various instruments lie in the

> soundstage.

>

> Combining these with a subwoofer is absolutely necessary in my room as they

> are 5' from the back wall of the CR and there is no standing wave action

> happening in the CR to reinforce any of the LF at all.

>
> I'm enjoying learning these monitors. It's becoming more and more obvious
to
> me why these have been a staple in studios for a long
> time.....plus.....like 90% of everything else here, including
> me.....they're obsolete!!!!!!
>
> Up here in Maine: no snow yet. But, the nights are definately getting
colder, and the sun is down by 7pm. I must admit with all the rain we've
had this summer I'm looking forward to a colorful fall. At least in my
experience, lots of water often translates into neon trees.
MR

"DJ" <animix_spam-this-ahole_@animas.net> wrote in message
news:45038113@linux...
> It wasn't a lot and it didn't stick, but it happened. Sept 9th is as early
> as I've ever seen it happen here. I've seen it happen in the middle of
> October and that is considered pretty rare.
>
> It's cold outside tonight. I've been trying to find a couple of cords of
oak
> firewood today. It's going to be a long winter, it seems.
>
> Deej
>
> Hey DJ,
Very cool of you.
MR

"DJ" <animix_spam-this-ahole_@animas.net> wrote in message
news:45034b7b@linux...
> If either one of you guys needs a hand with getting this going, I'll be
glad
> to help. My # is 970-375-7081,
>
> Deej
>
> "Mike R." <emarenot@yahoo.com> wrote in message news:450344fa@linux...
> > Hey Gantt,
> > I think you're right. The ability to use plugs that won't run in Paris,
> and
> > the automation features other DAWs offer are real compelling reasons to
> look
> > for alternatives. And, as Dave seems to be pointing out, my ears and
> sonic
> > expectations are not what I have to sell to. In fact I'm also working
on

> > another DAW (on a G4 in fact!) and trying to integrate this with Paris.
> > Good luck in your efforts :-)
> > MR
> >
> > "Gantt Kushner" <ganttmann@comcast.net> wrote in message
> > news:4502c1db\$1@linux...
> > >
> > > I think it's more the expectation of things like Vocalign and Amp Farm
