
Subject: Computer upgrade time (so soon)
Posted by [Don Nafe](#) on Sat, 25 Feb 2006 12:39:57 GMT
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```
/>
>wake
>> >>> up
>> >>> >in
>> >>> >> the morning and see if this was some kind of hallucination.
>> >>> >>
>> >>> >>
>> >>> >> "DJ" <animix_spam-this-ahole_@animas.net> wrote in message
>> >>> >> news:
```

Subject: Re: Computer upgrade time (so soon)
Posted by [Don Nafe](#) on Sat, 25 Feb 2006 13:35:45 GMT
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```
nux..." target="_blank">442f73f8@linux...
>> >>> >> > I tried this about a year ago and then blew it off because it
>didn't
>> >>> >seem
>> >>> >> to
>> >>> >> > be working. Just for the hell of it, I just did it again.
>Basically,
>> >>> in
>> >>> >a
>> >>> >> > nutshell, what appears to be happening.....and get this.....I
>> can
>> >>> take
>> >>> >> > track from Paris, create an insert through an ADAT I/O, send
this
>> >>signal
>> >>> >> > from the ADAT output of paris to an ADAT input of an RME card.
>Now
>> >I
>> >>> >open
```

Subject: Re: Computer upgrade time (so soon)
Posted by [Chris Ludwig](#) on Sat, 25 Feb 2006 16:19:10 GMT
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```
>> RME
>> >>> HDSP
```

>> >>> >> > Totalmix applet (not sure yet if this makes any
 >difference.....I'll
 >> >>> know
 >> >>> >> > more as I experiment with it. When I hit play on the Paris
 >transport,
 >> >>> >> Paris
 >> >>> >> > sends ADAT sync to Cubase and the applications lock up their
 >> >>timelines
 >> >>> >and
 >> >>> >> > play back in sync. The thing that is blowing me away is that
 >> >>apparently,
 >> >>> >> the
 >> >>> >> > Cubase PDC *sees* this incoming timecode and actually plays back
 >> >the
 >> >>> >audio
 >> >>> >> > that is being processed through the UAD-1 plugin sample
 >> >>> >> > accurately....effectively providing plugin delay compensation
 of
 >> >>UAD-1
 >> >>> >> > plugins in Paris.
 >> >>> >> >
 >> >>> >> > Since it didn't work a year ago, I'm wondering why it's working
 >> now.
 >> >>> >Maybe
 >> >>> >> > it has something to do with leaving the ASIO direct monitoring
 >> >>enabled
 >> >>> >in
 >> >>> >> > Totalmix, but not in SX.....or maybe it was just a bug in the
 SX
 >> >>PDC.
 >> >>> >I'm
 >> >>> >> > going to play around with this some more, but it sure is cool
 to
 >> >be
 >> >>> able
 >> >>> >> to
 >> >>> >> > insert a Pultec and an 1176 on a drum track that is being
 >streamed
 >> >>from
 >> >>> >> > Paris. It will also (theoretically) be possible to bus an entire
 >> >>Paris
 >> >>> >> drum
 >> >>> >> > submix to something like a stereo Fairchild and return it to
 a
 >> >>stereo
 >> >>> >> pair
 >> >>> >> > of Paris tracks.
 >> >>> >> >

>> >>> >> > This would be a nice way to keep the mix in Paris, but to still
>> >>process
>> >>> >> > certain tracks with UAD processors if needed.
>> >>> >> >
>> >>> >> > Hmmmm.....
>> >>> >> >
>> >>> >> >
>> >>> >> > "DJ" <animix_spam-this-ahole_@animas.net> wrote in message
>> >>> >> > news:442f665c@linux...
>> >>> >> > > I've been A/B'ing some mixes here, comparing the son

Subject: Re: Computer upgrade time (so soon)
Posted by [Don Nafe](#) on Sat, 25 Feb 2006 16:41:23 GMT
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se SX PDC works with FXT then I think this will work. Right now,
> I
>> > can use UAD-1 plugins as inserts by sending/returning audio from Paris
>> > to/from Cubase SX with the UAD-1 cards residing in the Cubase SX
> machine.
>> > I
>> > will be experimenting with installing an FX Teleport *wrapped* UAD-1
>> > plugin
>> > from the FXT server into an insert in Cubase SX, then sending/returning
>> > audio from Paris to/from this plugin in Cubase SX.
>> >
>> > I will probably be posting up about this tomorrow night.
>> >
>> > Deej
>> >
>> >
>> > "Rob Arsenault" <info@studiomanitou.com> wrote in message
>> > news:4433c2a5@linux...
>> >> DJ, so does this mean one could have UAD plugs running in real-time in
>> >> Cubase SX on a second box and have Paris networked to this box via TX
>> >> teleport therefore allowing for "Auto latency compensation" within
> Paris?
>> >>
>> >> If so, this is awesome news...!!
>> >> If not, then back to regular scheduled programming.
>> >>
>> >> RoB a
>> >>
>> >>
>> >>
>> >> "DJ" <animix_spam-this-ahole_@animas.net> wrote in message
>> >> news:443026f4@linux...

>> >> > On my cubase SX (host) machine, there are numerous folders where VST
>> >> > plugings reside, as follows:
>> >> >
>> >> > c>Program files>Steinberg>VST Plugins>Powered Plugins
>> >> > c>Program files>Steinberg>VST Plugins>Powered Plugins>mono
>> >> > c>Program files>Steinberg>Cubase SX3>VST Plugins (and there are
>> > subfolders
>> >> > in this directory with various plugins)
>> >> >
>> >> > In my remote server machine, the VST plugins live in directories
>> >> > with
>> >> > similar names. Cubase SX is not installed on the server, but the
>> > directory
>> >> > path to the plugins is the same.
>> >> >
>> >> > Both computers are properly networked using the INTEL NIC cards and
> the
>> >> > Linksys switch that is recommended by Ric at FXTand the network is
>> >> > functioning properly.
>> >> >
>> >> > When I install the FXT program, it prompts a default installation
> path
>> > of
>> >> > C>Program Files>FX Telport.
>> >> >
>> >> > If I use this default path, the FXT program doesn't reecognize any
>> >> > of
>> >> > my
>> >> > plugins. If I install it to the directory paths of the VST plugins,
>> >> > same
>> >> > thing.
>> >> >
>> >> > Do I need to uninstall my VST plugins, install FXT and then
>> >> > Reinstall
>> > the
>> >> > plugins?
>> >> >
>> >> > WTF do I do her

Subject: Re: Computer upgrade time (so soon)
Posted by [Deej \[1\]](#) on Sun, 26 Feb 2006 03:08:12 GMT
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3.A124EC00
Content-Type: text/plain;
charset="iso-8859-1"
Content-Transfer-Encoding: quoted-printable

Seriously Chuck,
I gladly bought those bad boys when they came out and
have used them all ever since. I did download the whole
ubangy and loaded them into a local Paris user's comp=20
who isn't connected with the Newsgroup. He was overjoyed.

So a thank you from me on his behalf.
THANK YOU CHUCK !!! You always be da Man.

Tom and Greg

"Aaron Allen" <nosпам@not_here.dude> wrote in message =
news:44349b93@linux...

I snarfed 'em the day you posted bro. I'm still designing my new desk, =
so my=20

system is down but you can bet your sweet no limit I'll be installing =
the=20

gamut the minute I have it all back together.

Mucho Gracias Senior Chuck

AA

"Chuck Duffy" <c@c.com> wrote in message news:443477fd\$1@linux...

>

> So has anyone done a durn thing with all the goodies I posted, or =
does=20

> everyone

> have too much of a life to come up the year plus learning curve to =
create

> new paris effects :-)

>

> Chuck

I choose Polesoft Lockspam to fight spam, and you?

<http://www.polesoft.com/refer.html>=20

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charset="iso-8859-1"

Content-Transfer-Encoding: quoted-printable

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<DIV>I gladly bought those bad boys when =
they came out=20
and</DIV>
<DIV>have used them all ever since. I =
did download=20
the whole</DIV>
<DIV>ubangy and loaded them into a local =
Paris user's=20
comp </DIV>
<DIV>who isn't <FONT face=Arial =
size=2>connected=20
with the Newsgroup. He was overjoyed.</DIV>
<DIV> </DIV>
<DIV>So a thank you from me on his =
behalf.</DIV>
<DIV>THANK YOU CHUCK ! ! ! You =
always be da=20
Man.</DIV>
<DIV>Tom and Greg</DIV>
<BLOCKQUOTE=20
style=3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; MARGIN-LEFT: 5px; =
BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">
 <DIV>"Aaron Allen" <<A=20
 href=3D"mailto:nospam@not_here.dude">nospam@not_here.dude> =
wrote in=20
 message <A =
href=3D"news:44349b93@linux">news:44349b93@linux...</DIV>I=20
 snarfed 'em the day you posted bro. I'm still designing my new desk, =

Subject: Re: Computer upgrade time (so soon)
Posted by [Chuck](#) on Sun, 26 Feb 2006 05:02:10 GMT
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so my=20

system is down but you can bet your sweet no limit I'll be =
installing the=20

gamut the minute I have it all back together.
Mucho Gracias =
Senior=20
 Chuck

AA

"Chuck Duffy" <<A=20
 href=3D"mailto:c@c.com">c@c.com> wrote in message <A=20
 =
href=3D"news:443477fd\$1@linux">news:443477fd\$1@linux...
>
&g=

t; So=20
has anyone done a darn thing with all the goodies I posted, or does =

>=20
everyone
> have too much of a life to come up the year plus =
learning=20
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>
>=20
Chuck

I choose Polesoft Lockspam to fight spam, and =
you?
<A=20
=
href=3D"http://www.polesoft.com/refer.html">http://www.polesoft.com/refer=
..html=20

</BLOCKQUOTE></BODY></HTML>

-----=_NextPart_000_001D_01C65913.A124EC00--Hey Gene! Somewhere around here I think I
have a SP2 upgrade disc. If you
need it, I would mail it to you. It sounds like that won't help you though.
Let me know, and I'll see if I can find it.

I here with SP2 there is a lot of connecting to the mother ship. If Bill
could only read people's minds remotely;)

James

"gene lennon" <glennon@NOSPmyrealbox.com> wrote:
>
>"James McCloskey" <excelsm@hotmail.com> wrote:
>>
>>Gene, what the heck are you waiting for? Go down load SP2! :)
>>
>><http://www.microsoft.com/windowsxp/sp2/default.mspx>
>>
>>let us know what you think.
>>James
>>
>Thanks
>I wish that would work but people trying to get around the requirement for

>GeneSorry if this is a basic question.

I just installed Wavelab Essential to do some mastering.Do I need
to get a soundcard or can I use the PARIS hardware with the ASIO
driver for Wavelab?

If I can use the PARIS hardware does the Paris app need to opened
to do this.

Sorry for the rudimentary questions,but its late and I don't feel
like thinking.

Thanks,

PeteThere exists an ASIO driver, but I don't think it's ready to use. A few ppl have been able to do so, but many more had shaky to no luck. Get a card, save yourself the hassles.

AA

"Pete Ruthenburg" <ruthenburg@sbcglobal.net> wrote in message news:4434a0e8\$1@linux...

>

> Sorry if this is a basic question.

>

> I just installed Wavelab Essential to do some mastering.Do I need
> to get a soundcard or can I use the PARIS hardware with the ASIO
> driver for Wavelab?

>

> If I can use the PARIS hardware does the Paris app need to opened
> to do this.

>

> Sorry for the rudimentary questions,but its late and I don't feel
> like thinking.

>

> Thanks,

> Pete

I choose Polesoft Lockspam to fight spam, and you?

<http://www.polesoft.com/refer.html>I think Chuck was getting not so much at the plugs, but at the development

tools which were also posted which should allow any of us to create our own effects...

....if we have the tools upstairs. ;o)

Cheers,

Kim.

"Tom Bruhl" <arpeggio@comcast.net> wrote:

>

>

>Seriously Chuck,

>I gladly bought those bad boys when they came out and

>have used them all ever since. I did download the whole

>ubangy and loaded them into a local Paris user's comp=20

>who isn't connected with the N

Subject: Re: Computer upgrade time (so soon)
Posted by [Deej \[1\]](#) on Sun, 26 Feb 2006 06:59:31 GMT
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t;c@c.com> wrote in message <A=20
> =
> href=3D"news:443477fd\$1@linux">news:443477fd\$1@linux...
>
&g=
> t; So=20
> has anyone done a darn thing with all the goodies I posted, or does =
>
>=20
> everyone
> have too much of a life to come up the year plus =
> >learning=20
> curve to create
> new paris effects :-)
>
>=20
> Chuck

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<A=20
> =
> href=3D"http://www.polesoft.com/refer.html">http://www.polesoft.com/refer=
> .html=20
>

</BLOCKQUOTE></BODY></HTML>
>
>Yeh. ;o) Indeed.

I guess now is the appropriate time to change it to "Emu Ensoniq Paris Users and Smart Alec's Newsgroup". ;o)

Cheers,
Kim.

"Dave(EK Sound)" <audioguy_editout_@shaw.ca> wrote:
>Hey, the server's still running!! :-)
>
>David.This is a multi-part message in MIME format.

-----=_NextPart_000_0075_01C65925.A6B5EB80
Content-Type: text/plain;
charset="iso-8859-1"
Content-Transfer-Encoding: quoted-printable

I am s-l-o-w-l-y developing but not enough to use them.

I should present them to my really smart friend though?!?!
He was interested in helping the bug fix cause when that
was shot down technically.

I'm so slow,
T.

"Kim" <hiddensounds@hotmail.com> wrote in message =
news:4434a9d1\$1@linux...

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development
tools which were also posted which should allow any of us to create =
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> Seriously Chuck,
> I gladly bought those bad boys when they came out and
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> so my=3D20
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> the=3D20
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> Mucho Gracias Senior Chuck
>
> AA
>
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> > everyone
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to =3D

```

>create
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> >
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> I choose Polesoft Lockspam to fight spam, and you?
> http://www.polesoft.com/refer.html=3D20
>
>
>
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><META content=3D3D"MSHTML 6.00.2800.1400" name=3D3DGENERATOR>
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></HEAD>
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```
