

>>>>>>>Is this enough info?

>>>>>>>

>>>>>>>Cheers,

>>>>>>>Kim.

>>>>>>>

>>>>>>>BTW why would my brand new 250 gb ata drive only have been formatted

>>>>for

>>>>>>>130gb during XP install? Only just noticed it.

>>>>>>>

>>>>>>>

>>>>>>>John <no@no.com> wrote:

>>>>>>>>What slots are each card in. Also, their manual didn't mention what

>>>>>agp

>>>>>>>

>>>>>>>>uses for irq and whether it shares or not. Can't you tell on boot

>>>>up

>>>>>>>

>>>>>>>>when that black resource screen shows what's on what?

>>>>>>>>

>>>>>>>>It would be good to know if you have 4 or 5 independent IRQs

>>>>>>>>2,3,4,1/5,agp

>>>>>>>>

>>>>>>>>I run my 2 eds cards on the same IRQ 3 on my box.

>>>>>>>>

>>>>>>>>John

>>>>>>>>

>>>>>>>>Kim W. wrote:

>>>>>>>>> Just returned from "The Dungeon", and am happy to report that

>>>>>>>>> all appears to be working.

>>>>>>>>> (4 EDS's, 2 Nvidia Qudras).

>>>>>>>>> Thus far I have no DX/VST plugins installed.

>>>>>>>>> (In the past this is where my installs have come unstuck.)

>>>>>>>>> After initial disappointment with the dreaded Crash-on-

>>>>>>>>> exit, I remembered about the "minimum install" effects subsystem

>>>>fix,

>>>>>>>>with

>>>>>>>>> wires.

>>>>>>>>> Applying this seems to have cured the COE.

>>>>>>>>> I'm pretty stoked at the moment, and have ghosted.

>>>>>>>>> All slots are full, and there appears to be some sharing going

>>>>>>>>> on,(I

>>>>>>>>>attached

>>>>>>>>> a screen grab)

>>>>>>>>> but time will tell if it causes any problems. I just bunged all

>>>>>>>>> four EDS's in, and let the system allocate resources as it

>>>>>>>>> seemed fit.

>>>>>>>>> I did, however, disable the SATA, and the parallel port in the

>bios.
>>>>>>>>> Time for bed, as it's been 12 hours since I deemed it "Beer O'clock".
>>>>>>>>>
>>>>>>>>> "DJ" <animix_spam-this-ahole_@animas.net> wrote:
>>>>>>>>>
>>>>>>>>>>>>It doesn't say on mine that the AGP card is sharing with 1/5,
>unless
>>>>>>>>>>>>
>>>>>>>>>>>>that's
>>>>>>>>>>>>
>>>>>>>>>>>>just assumed...? I know often 1 shares with AGP.
>>>>>>>>>>>>
>>>>>>>>>>>>Kim.....if PCI 1 and 5 "do not" share with the AGP, this
>is
>>>>>>>>>>>>potentially a HUGE deal and this would be the most flexible (semi
>>>>current)
>>>>>>>>>>>>mobo in existence today for 939 CPU's. I cannot find a

Subject: Re: Oh, well... was: Convolution reverb
Posted by [Aaron Allen](#) on Fri, 02 Jun 2006 20:17:26 GMT
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>>>
>>>>>>>>>>>>
>>>>>>>>>>>>
>>>>>>>>>>>>
>>>>>>>>>>>>"Kim" <hiddensounds@hotmail.com> wrote in message news:44afb30d\$1@linux...
>>>>>>>>>>>>
>>>>>>>>>>>>
>>>>>>>>>>>>>>>Mine doesn't show that it's sharing with AGP, though 1 does share
>>>>>with
>>>>>>>>>>>>
>>>>>>>>>>>> 5.
>>>>>>>>>>>>
>>>>>>>>>>>>>>>It has a BIOS window you can go to which allows you to set manually
>>>>>>>>>>>>which
>>>>>>>>>>>>>>>interrupt each slot uses, and tells you what will be sharing
with
>>>>>it
>>>>>>>>>>>>if
>>>>>>>>>>>>
>>>>>>>>>>>>>>>you
>>>>>>>>>>>>
>>>>>>>>>>>>>>>use that one. I have some things sharing, but everything

Subject: Re: Oh, well... was: Convolution reverbs
Posted by [Chris Lang](#) on Fri, 02 Jun 2006 20:37:43 GMT
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two slots have the Nvidia Quadro dual heads.
>(Obviously the first slot being the AGP, and the PCI version is
>next to it.)
>The other four PCI slots (The K8NS ultra 939 has five), have
>my four EDS 1000 cards.
>As mentioned, I disabled SATA, as I don't use it, and also the
>parallel and game ports.
>Firewire is active, so if I need to I can hook up my Maudio
>Firewire Audiophile. (The K8NS has the Texas Instruments 1394
>chipset, which is cool!).
>RAM is generic 768mb DDR in DDR slots 1&3. (Dual channel would be
>better ofcourse, but I used what I had in my old comp.)
>Drives are Western Digital 2500JB (boot) and whatever else I have in my
removeable
>caddies (Mainly WD's), for audio. I use the boot
>drive as backup storage for works in progress.
>Nice and quick, as the two are on seperate IDE channels.
>
>One thing I did initially during windows install, was to use a
>single Nvidia MX400 geforce graphics card. After a flawless setup,
>I then installed both Quadras with drivers, then the EDS's.
>Yes, and I HAVE imaged every step of the way.
>(Haven't had to roll-back yet.)
>
>Now for MY favourite FZ quote:
>
>"If it sounds good, it's BITCHEN', If it don't it's SHITTY!
>
>Kim
>
>
>"John" <no@no.com> wrote:
>>
>>How about posting up your final config, what slots things are in, any
>tweaks.
>> Do you have a sound card? Ram, drive types, etc.
>>
>>Glad you're cooking with hot weasel grease ! Image that sucka !
>>John
>>
>>"Kim W." <no@way.com> wrote:
>>>
>>>Well, after my first tracking session with the new

Subject: Re: Oh, well... was: Convolution reverbs
Posted by [Paul Artola](#) on Sat, 03 Jun 2006 02:30:25 GMT
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d be great! Way above and
> >> beyond.
> >>
> >> "DJ" <animix_spam-this-ahole_@animas.net> wrote:
> >> >o).....well..... I'm gonna spread this around a little
> >> >bit.....
> >> >
> >> ><http://www.ksut.org/underwriters.cfm>
> >> >
> >> ><http://www.kdur.org/>
> >> >
> >> ><http://www.997thepoint.com/>
> >> >
> >> >It's a small town here with a local liberal arts college with lots of
> >kids
> >> >from all over the place.....very active music scene.
> >> >
> >> >I don't know how successful I'll be, but I have met the program
directors
> >> >for these stations and they all have had various *opportunity hours*
> for
> >> >local indy projects to get airplay. You guys aren't local, but I am
and
> >> I
> >> >record some of the artists who these guys know, so I'll try to sneak
> >> >something in under the radar.
> >> >
> >> >.o)
> >> >
> >> >
> >> >"macle" <Mates9999@cs.com> wrote in message news:44af3cd6\$1@linux...
> >> >>
> >> >> Yes you did! Three of 'em! Yeeee-haw, we is rich!
> >> >>
> >> >> We don't need no stinkin' label!! :)
> >> >>
> >> >> Thanks very much DJ, we really appreciate the support.
> >> >>
> >> >> "DJ" <animix_spam-this-ahole_@animas.net> wrote:
> >> >> >I think that what I'm hearing was well mixed. I have ordered the CD
> >and
> >> >> am
> >> >> >looking forward to hearing the remastered version.
> >> >> >
> >> >> >DJ

> > > >
> > > >"macle" <Mates9999@cs.com> wrote in message
news:44aed727\$1@linux...
> > > >
> > > > Btw, some people are commenting on the sound (thanks!). Must be
> > > > listening to the clip I have on the website. Those snippets
> > > > are before the re-mastering, so (hopefully) the CD will sound
> > > > better than that.
> > > >>

Subject: Re: Oh, well... was: Convolution reverbs
Posted by [Aaron Allen](#) on Sat, 03 Jun 2006 04:38:04 GMT
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;> >
>> >> >http://www.997thepoint.com/
>> >> >
>> >> >It's a small town here with a local liberal arts college with lots
of
>> >kids
>> >> >from all over the place.....very active music scene.
>> >> >
>> >> >I don't know how successful I'll be, but I have met the program
>directors
>> >> >for these stations and they all have had various *opportunity hours*
>> for
>> >> >local indy projects to get airplay. You guys aren't local, but I am
>and
>> >> I
>> >> >record some of the artists who these guys know, so I'll try to sneak
>> >> >something in under the radar.
>> >> >
>> >> >.o)
>> >> >
>> >> >
>> >> >"macle" <Mates9999@cs.com> wrote in message news:44af3cd6\$1@linux...
>> >> >>
>> >> >> Yes you did! Three of 'em! Yeeee-haw, we is rich!
>> >> >>
>> >> >> We don't need no stinkin' label!! :)
>> >> >>
>> >> >> Thanks very much DJ, we really appreciate the support.
>> >> >>
>> >> >> "DJ" <animix_spam-this-ahole_@animas.net> wrote:
>> >> >> >I think that what I'm hearing was well mixed. I have ordered the
CD
>> >and

>> >> >> am
>> >> >> >looking forward to hearing the remastered version.
>> >> >> >
>> >> >> >DJ
>> >> >> >
>> >> >> >"macle" <Mates9999@cs.com> wrote in message
>news:44aed727\$1@linux...
>> >> >> >>
>> >> >> >> Btw, some people are commenting on the sound (thanks!). Must
be
>> >> >>

Subject: Re: Oh, well... was: Convolution reverb
Posted by [Deej \[1\]](#) on Sat, 03 Jun 2006 16:34:21 GMT
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>learning curve less daunting than when I started with it.
>
>If you're interested you can hear mp3 demos of some stuff I mixed with
>Logic (much of which was also tracked in PARIS) on my CD page:
><http://www.JamieKrutz.com/jcde.html> - click some of the song names
>listed for "Toward An Attitude." (If you happen to like what you hear
>the CD is available for purchase. :^)
>
>Cheers,
> -Jamie
> <http://www.JamieKrutz.com>
>
>
>Dedric Terry wrote:
>> Nuendo and Sequoia here. I switched for features and workflow mainly.
>>
>> Delay compensation, quality midi and VSTi, and better editing and production
>> capabilities in general (post features, etc) have been key for me. Paris'
>> converters were good at the time, but there are a lot of great options
now
>> in a similar price range that supercede them in varying degrees.
>>
>> Imho, sound does come down to technique and approach - the capabilities
are
>> there with most DAWs now - it's just a matter of learning the differences
>> and making them work for you, rather than working against them expecting
>> something else. Feel free to email me offline if you want since this
may
>> not be of as much interest to Paris users here.
>>

>> Regards,
>> Dedic
>>
>> On 7/13/06 3:50 PM, in article 44b6c031\$1@linux, "macle" <Mates9999@cs.com>
>> wrote:
>>
>>> Just curious...
>>>
>>> For people who've switched from Paris, did you switch for features or
sound
>>> or both or what?
>>>
>>> Every so often, I think about switching, and since I'm gearing up
>>> for some new recording, I'm wondering if now's the time
>>> (although, sticking with Paris might be the easiest thing, and my
>>> main goal is to improve my room and tracking and those sorts of
>>> things first).
>>>
>>> But I wonder if I'd be stupid to not get with all the advances.
>>> ADC would be nice, midi would be nice, etc. And maybe low end
>>> converters have come a long way, etc.
>>>
>>> I heard some stuff done on a Digi 002, and I was knocked out. You
>>> can get a complete Digi 002 system with control surface and a
>>> bunch of software for about \$2000 which is cheaper than Paris
>>> was (I got Paris mainly because it was a complete system like
>>> Pro Tools, but way cheaper).
>>>
>>> Sorry for the long post. Thanks for any feedback.
>>>
>>>
>>>
>> Might be a little premature but I'm thinking of unloading Paris and using my
other apps as well as SawStudio and run everything through a Lavry Blue 2
ch AD DA and my Dakota card or something similar

As I am doing 99% mixing only I'm thinking this might be the way to go for
me...still researching and debating.

DOn

"macle" <Mates9999@cs.com> wrote in message news:44b6c031\$1@linux...
>
> Just curious...
>
> For people who've switched from Paris, did you switch for features or
> sound

> or both or what?
>
> Every so often, I think about switching, and since I'm gearing up
> for some new recording, I'm wondering if now's the time
> (although, sticking with Paris might be the easiest thing, and my
> main goal is to improve my room and tracking and those sorts of
> things first).
>
> But I wonder if I'd be stupid to no

Subject: Re: Oh, well... was: Convolution reverbs
Posted by [Aaron Allen](#) on Sat, 03 Jun 2006 19:51:10 GMT
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till adds that "analog" feeling. YMMV of course.

Tony

"rick" <parnell68@hotmail.com> wrote in message
news:ldnfb2tc6a8u0f88q8a856evjlhobvcshm@4ax.com...
> for the a-holes who only know the words pt or mac. for absolute sound
> i still think paris is the shit. if you listen to drums recorded on
> paris vs...pt...dp...logic...or cubase sx there is just no comparisons
> imho. paris kills them all for phat analogish in your face sound.
>
> On 14 Jul 2006 07:50:41 +1000, "macle" <Mates9999@cs.com> wrote:
>
>>
>>Just curious...
>>
>>For people who've switched from Paris, did you switch for features or
>>sound
>>or both or what?
>>
>>Every so often, I think about switching, and since I'm gearing up
>>for some new recording, I'm wondering if now's the time
>>(although, sticking with Paris might be the easiest thing, and my
>>main goal is to improve my room and tracking and those sorts of
>>things first).
>>
>>But I wonder if I'd be stupid to not get with all the advances.
>>ADC would be nice, midi would be nice, etc. And maybe low end
>>converters have come a long way, etc.
>>
>>I heard some stuff done on a Digi 002, and I was knocked out. You

>>can get a complete Digi 002 system with control surface and a
>>bunch of software for about \$2000 which is cheaper than Paris
>>was (I got Paris mainly because it was a complete system like
>>Pro Tools, but way cheaper).

>>

>>Sorry for the long post. Thanks for any feedback.

>>

>>

>Well.....I have fground a couple of bugs, but they are easily worked
around and as long as this thing doesn't explode and catch fire, I'm willing
to put up with just about anything to have this kind of control over BFD.
This thing is soooooo much better than a keyboard

;o)

"rick" <parnell68@hotmail.com> wrote in message
news:krnfb2ls09o0r7m9mshjeetghol79lhink@4ax.com...

> gosh deej that's really swell...no really...it is. crap, no matter

> how i say this it comes out like the sky will eventually fall...or at

> least bend a little...but i'm with ya brotha...

>

> On Fri, 14 Jul 2006 10:12:43 -0600, "DJ"

> <animix_spam-this-ahole_@animas.net> wrote:

>

> >This is it the **** folks!!! Maps perfectly to BFD (and I'm sure DFH

> >.....and a number of other stuff too) and it is possible to achieve

> >*very* realistic rolls, fills and flams with the X/Y pad. the driver
loading

> >was a little wierd but Korg support was very responsive and e-mailed a
patch

> >to take care of my *issues*. This thing has a jack for a foot controller

> >too, thich I will definitely be ordering. I've been looking for years for

> >something *simple* and straight forward for controlling BFD and at the
same

> >time allowing for the expression that the BFD multisamples can allow if

> >properly controlled. This thing pretty much does it right outta' the box.

> >Almost too good to be true.

> >

> >DJ

> >

>Aaron, sent you an email!

"Aaron Allen" <nospam@not_here.dude> wrote:

>Still awaiting the post man to deliver mine.... sniff...

>AA

>

>"DJ" <animix_spam-this-ahole_@animas.net> wrote in message

>news:44b6745c@linux...

>> Got the CD's today.
>>
>> "macle" <Mates9999@cs.com> wrote in message news:44b180d9\$1@linux...
>>>
>>> Alright! Thanks a lot DJ, that would be great! Way above and
>>> beyond.
>>>
>>> "DJ" <animix_spam-this-ahole_@animas.net> wrote:
>>> >;o).....well..... I'm gonna spread this around a little
>>> >bit.....
>>> >
>>> >http://www.ksu

Subject: Re: Oh, well... was: Convolution reverbs
Posted by [Paul Artola](#) on Sun, 04 Jun 2006 15:43:01 GMT
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er seen anybody do anything like that before, it was fantastic. Are
you a doctor?"

"No," the woman replied. "Divorce attorney".it's about time the gods of "bend over" smiled upon
you again.

On Fri, 14 Jul 2006 12:59:13 -0600, "DJ"
<animix_spam-this-ahole_@animas.net> wrote:

>Well.....I have fground a couple of bugs, but they are easily worked
>around and as long as this thing doesn't explode and catch fire, I'm willing
>to put up with just about anything to have this kind of control over BFD.
>This thing is soooooo much better than a keyboard
>

>;o)

>

>"rick" <parnell68@hotmail.com> wrote in message
>news:krnfb2ls09o0r7m9mshjeetghol79lhink@4ax.com...

>> gosh deej that's really swell...no really...it is. crap, no matter
>> how i say this it comes out like the sky will eventually fall...or at
>> least bend a little...but i'm with ya brotha...

>>

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>loading

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>patch

>> >to take care of my *issues*. This thing has a jack for a foot controller
>> >too, thich I will definitely be ordering. I've been looking for years for
>> >something *simple* and straight forward for controlling BFD and at the
>same
>> >time allowing for the expression that the BFD multisamples can allow if
>> >properly controlled. This thing pretty much does it right outta' the box.
>> >Almost too good to be true.
>> >
>> >DJ
>> >
