
Subject: The place has gone to hell

Posted by [DC](#) on Sun, 04 Sep 2005 20:02:29 GMT

[View Forum Message](#) <> [Reply to Message](#)

kk

w6/gTx/+urtjotxcR5EPloq5c5+YdxhT/nOPWnOUmrwQRSb95k1voU7MTsxG
w+VQMkf5x/Otax8LLcOqyJhFO1gAG2jt3/ycetUoNx1Jk7O6Nb/hH7aOJoJo
wyKQF427evGSR+nvU62lqkkcSzRKjEI0pbiP0GD2H88VrCmo6kt6Ess1haXU
kMd0kpilw4AxnsRk8f8A66ryelbYfuUQNnDF+u30xn0H64q0rbuVBrbTsYY
lyAAGbHzbB657H6e9VJ/FkjsLK3mSFY/4gxxjthT7HrRfUEtCnc+J7iXcYmY
Yx85XkH2yeP+A1nPrkzEb3Zth+Zi3T06/wCeRSdRJFcrK7alcXEuRPsKrgM3
PqcYz1+nvSW81wrC7multyqliCdwGemc/wCc4rCVVy6FezUdb6kJmn1C2+2G
RSkQKgM+McZzjsf8DUT6hPJaJpsk/wC5hJKq52E+5/znFNNt7B7NrWTJIFm
uoyIR+7t0AYf3e+W9P8A9dQQf6PcgCHcp+Y5GOPb/PNJtTdiehaMNw9oyxqM
kfK7HOz/AOv/APXqp5tzAjRTIAOrshOQO3X2/XFZOS+HqVHVEaPKLYCAtuVs
gsRwo+vQ/wD16b59rOpeY7mLZZgMADPHJPUD9eapPSwWc3clWSJrKHfmlIOCV
dUDNjr1zwfofWq1zCLISNVISNQu5mRcH8P8APXFOHNBaIPlb90dFp9xbl7aV
VaQlrQxxtuODn7zH8OnvVaC6a1eTzXY+XzuVfu/7OT1x+HY05Jtak8rbdi09
xeQFbp4WU7QRvAOPxzgfh71WhNsCdsiecQDJK4H1GfT9eKmDk5WTFZ9URiSa
2kR2TdE6gMHIzn8Tjt296fbkXMwgQcD5tygjjsACew/XFVa27Js3sOMdvdKy
RyeRMcKob5gnGepPH4e9RwrHb7o7qYMU5DL0x2GCew/Uih6rRFLV2Y0h5QJE
ibBAAAIgOCcknoenT3p0pDtHCJtqA5JjXcwHbAzjj+eKE4tJDtZ3RBC0eHmW
U7IAVVkA479c/hx71chMyNGblkSNgRhCd3bA69v505p3tEllaRJLcMN0QaMj
YEKsGU9wx6f/AK6PLdnSZ3fB++EyAq9juPoPwJx61EYOLux9iGYHYVtrjMb
MAo6kdTnJPYngdPeg2NwhST7RsKrk73OB6D8vzOKU59AtdXJtPCoXa9jcJtV
VAy4PXIJPH4e9P1PQr/QTbnVEMPmxidVLB8xH7rHJ4wP1xURTW472dkVomuZ
3Ajj3rtBG75dvfOc8Hjt70k91PG2ZNh2jIBPCnt19Pp1lrRuPMtClr8TLttq
2sWWITaat00MN7gzqspBI64c55HbH1qmtjDPDbw2k0Q5J2g7di9hyeg/nRUb
lbQWi0TEitbmQylxk3xgBmYj5eCepP0HHvU1lpnnFJWmOxVyNq4yvbOT29+C
cdqai2io/C7GjHYafI6PLiMxgBVHATr69/8A69ayPp29SyQ70XAboAvt/n0r
WFHqzKUnYgfVbJ18l0EW0jaxH3T/ALxP8veor7XE3QoJTshPQHdgduCf8nFW
0ooV0zLnv3uH3u7gOB8p7DBPUng9Bx754pYr8QEGNiqouWZySwz359P547V
lfY05nFaoT+0z5bSplpcbQsbrlshHoc/Qce/WqU8bCP7beXCkyZliyxZMeuf
T+eD0qpVeV8thKLMueSdmO9jGCBtGRuHB/KrFvZuEWViQhOCwlbjt37fzxS1
vy2FJKOqY6GVEZpQNwwMo2Dt7+vH/wCurBKwWrNKkOT90xkgp6dT2/mR2qXy
xbjsTZu3KZbXUrvkkKpIAQY5P+f61GEeJt4GAeOuQPTbz2FVo7luVovzHssv
ILOxU7CNqZ+ZTjqOf5e9LCY5ZlnLYC4DDGcKOmOeeP1+tK1tCeZy1GyyGNpE
2F1Cgouc/rmiRo4I4XS

Subject: Re: The place has gone to hell

Posted by [justcron](#) on Sun, 04 Sep 2005 20:03:25 GMT

[View Forum Message](#) <> [Reply to Message](#)

cO+3MmeFT0HPP/OSvehqi2k9EVnWSNw6HcJAuASDx
/j/9erZUrMkabQjEbzu6Dsc5/wAnFE5t62BxSdrjJnisZhE+ZmRRtYHIH/Aj
jH4e9QloulouA7srqAcEq2dp7d+3+FEYwWr3Em29fhJGaaYlKh3bcEb+Py9/p71
NCvIBwpuxlyPTqfT9cVTtk9FqNJSvfYal5LbSh41+UjBJIZIHxqen4e9I99

Ks21nwB830B6fl/MitHdpliXKvhHrdztbtGgY7hlCx5Tj36H6e9LCkpRWKIG
HUqe/Y8/5zWcpyTsh8qUb3l4mbdulAK44IAA/HPX/wCvTCoRme3Zd4PJHKgD
p+IOMnfRiurFq2SWbCRM2/qF4O3g/wCeKkksY5UL4UYOcl3Q9uM9uOvU4ojJ
1JXQP3dyfT7aPafMQhAR8qlfl69yeDxjj3rb0q1hjdQu0qTk7D90Z4Bz/PuS
K1V0typNSWxtTm2TcsSZPUAjlLx+h/8Ar0ylJGco5G3jA+bHp/n6Vok7mTeh
KQEfzI2JCjheo/X+nv8ASq4ImkCoyqudxB5+nX/PSrS0uFxbiJooiN2MLwPQ
devb8PeoYoG8pAx3JHjaRzj6evX88VNkmXeLJygDKpRh0PJGfXqe/H86bKTK
ER7QOvOCP8/zxQRKzWjG7JEIYTB16hQMbe/U9/p7+tM8gbWRwQvU7TnH0Hf/
ABxVP3kCtH3SLaYlMaFmBwqMwww/En2HT3p+YPlLBSBklR0X6/55xSSSGnb
cgluhbW7MApVCM56jr69D9Peuek16RpijOCQWYuT0HYdecfTqRSvyoSXM7mV
fazO+yTzDgYK7iRt/HPX6e9VXvJrllkjuR8vU7vu+n+fcUTnJKyRSs22Ujt1
xPJHM+CpAPy5B4/Q/T3piiKBFRDsJQY2ht2B2/zjrisVFyTuxt8r0I5JUkkM
YUhBgZIA9+p6H/69NkuljOF+VABhmHINZuKfvMLP5kbTTylvITDdtG589D7E
ng//AF6Y86oQqSsoPXbxt7n8v54pqSILmHsrSHQ3RuSCiEEY+VuSPTnPHt6
Gm+YfPKBRtBHORGd8/f8eKm3NP3hNqC0ZMtyy4Uyqx2jlxnH/wBf/wCvUouE
RQ42qQOq9QO35fzlqqcUtbibGHUZkUZJyoBwDjl579un86rT6lFKxiMoTgdD
n+foP6e1aSlyq6QJFR33bQqnoMFSAVGPc+3b3p8c0MCCMMcRgErv5UenJ7cf
mKw5pVltMXLyStciuLprg5zjIGFIUDHBOce/hx75obLor+YqY++RncvcdT6H
8TjtRCKSSZSk27oSOVtojUZ54AlbHGepP4ceh9aHhgjcfOiKCAQOGU9v0/M4
7UvZyb916BdyY0QskZcxHy8AZbBK8Z6Z68dvftVZYZIE3Llp5yFU4GO2P89c
eta0oppXeonOzsSRXMiQjJExBXOc8pxnqTx07e/4RyCKNkOclpyTGPug8gc/

Subject: Re: The place has gone to hell

Posted by [rick](#) on Sun, 04 Sep 2005 21:16:21 GMT

[View Forum Message](#) <> [Reply to Message](#)

50qyg5ZXX5MkDOcDt+VRytJtPQ1s5NBk+UpUE98nkjj68fhTZZWGGKKAoyAG
6Dt1/wA5rOLclpuOasz6uk1K5mtUspPIVFbcGRMSMcD29yMVFLZbkWRncKRi
NlBB6dV98eorpur8xl8DsNjhiR/nTk/Pz827Pvx3461ObZo4+YTvx8rBiQB1
J49vaqdNKLEmMhidpDKWPTOOx9M/y64HpU8UkUagY2sq5AHIPfcffHrRG0lz
Mp+9HQla+tpcgoPMA3s4PLH61WeVBKRZlBqVOMcZJHfoPSq51zWRnqmPkSS
VBPJnCfMTuyfb09MdafbBwuJAz/xKucEcdfWndSbix30RJOYZZ0eCN1VV/eH
eGLN/venSnQacuRmGaYsuVWNSw+pPbjvWLhfbYtzehd/sqaa4KKAWIBIjz0
7j0xVp/C8wRYWAaZCd5jlWdgkkEen9at30SCNI70iUeH4SSZp8M+CwLjgdv1
4+tXYtl01H+Z42KpklhkgDJJ9Tgd/wA6cYybM09R4g0mJQ9xlrBVyUjG4e2O
nJI9e/ekfUbOEQfhhJVd3ygyKV47c8/8A1/oa15ElqMgl12zIVnjR3KjcQcbT
nux654xyaqprk11Cv2eDknGTkFPdR9P503ywVkkZ3K093frOGjnAJw5ffzu7
c59vWk1KdruVBFEF+QMcPub/Aht3vUTk3oik0IYVopYI4gpBdsvsB3OyjuD7
4xUl22jLbwvZp5kuz9/MwwSxHYe30qZxc43kEZcrI7CJ7yWNZLyG1Un5pWbK
oO2dvPao7uUSSYS8FwAcLKOGIH8S9/T86HDqhXV7WHKiCRknmJwm5VQbmJ7A
Aft1/Oq8FxdQM8kTzIUxazUk5I5J9efbFTD3nohtpk7CaOCovi1HmAMCG3M3
ofxl1qvDa3l3exw21rNPLJlQkMbSP8AUKo3cCl7RQeuhoc4pt/JKIWRVD/
ALxCcOCOM4fhinGYyRyswVYsAEqvJGOuBz+NaXTepm1YZBe3EJ2xK/ltjrcr
59OfrxVz7H5lqJWZSXXhA3zLxyT/APq71NSa5blqFNXI4LeV2CSNjaR9w9fT
8+ILJEkcZCBJWYHbtU7COOzfT271ELKyioV0XFisoU2hw8wXex3LgN9e/THX
FLDrNnaLse3ZrhR+6aMgjOOv5fzRRd/el0SLMUiXVrc3U0wtpLQebHBICZL
tz12n8MfMduazhqEv2oJd28qFV3fZyuZBxx+FP2j2YraFaS6naXzvMmRwd7P

5mMZ6Efl61E140Em10NyGO+Rd2S/HXPX9O9K+trFqWgiy3FyzLIYIJ5ydx9v
m+vvikhyZFSIKy54KnHPXOP8RSc0pe6tBcruafhyPSk1+O48RwXN5YQqTLb2
8vIvK3G0B+w7deKgmt43uJJvLEEayM0ceSxCdgW9Qv8AOqqL3bonVS3Jbwf6
IsCXULMv7xGiHzkt0Bb8PX86g+xqkalQuMZIByQccn+VTyJWBSsx7rE6LIjN
JL90LuVgB7H36Va03SY53iaSaMFF81wwzyoyBjq3HtTjFx1ZV9dB1/bf2rddy
TzLAs8zCVkiAVd3svQZlx1/xpbWxtbS1eS7naOUDEWxVO4+p/wD1d6XK1LyG
2tTbk0y1vIbZ9Ijkl1ARb5j5okaRu7L/AHQAPpVWwfRbeZ4dUgluSg4WMhW3
88Dn2HOO9aKkrtlhvQrf2rDG4aGRZAoBOw5l6dW69qrXGso82lygcD0+c+pH
4fjzVLltqLrcpTa2zMTNlhndgYYseO/4evFVH1e583B+7j5dvXgEkjv+INSb
G0uhKupXL3nnNeGllpKyR4AB9f8APFUbo72MSk3EbHlcEkk4+9j8P1rHmcX7
+4L3XdEK3TEHzsttHRNolnsPrx64pJ3VvLZFAYZPLHI4ySffHr2NDaY9U9ST
YU0sBbmMNvyYgoLZPVi3ufeo9lJtEuZYlvzjil7dg3tuXoef/QjWU+ZFqXKr
kkaSzymxRgrbPNkLN0H8PttzxU6rDb6YVd3WaVtr4ACgD+73/wD10lzSXNNA
7XsVt5wXiYGQLhmJyzDt6dxj/Gq7R28DfZjM4ZlzuVuW9TnOTxjt3pxnyoLc
z90GMi3KfYr7f5S7sjBJ9Dn8MdfzpGeZ2MoSSaTZ8oHr1zn/AB9apT12BPld
kWNShOn3cMZvhcKsYkl+zsGBY9AG9jx1qFpELrEyZk2khB1CjnP1HH50Ncyu
h6EggmukSGAhVyXZI5JPbLds9KgjLJaSwW1yybTgncSW7/L36fxe9W25+4K8
WtUV5medUmlJER3YUZD+nPHsKngjgkvES4nSNEXKNlCGd9wwd2QPX1/Gspp/
CgjLoRPeXMEnlW0pILMeQpkA7HOOphRxsX3Eccl+xMst1zuZxkAHqQOvT27
1pypR94LyqMlg+zSriYHzLGvmSLnduHck+nHr+IRGRJYWYMAu

Subject: Re: The place has gone to hell

Posted by [Jason Miles](#) on Mon, 05 Sep 2005 16:35:26 GMT

[View Forum Message](#) <> [Reply to Message](#)

>
> >Rod Lincoln wrote:
> >
> >> they say 66/100/133
> >> Rod
> >> EK Sound <spamnot.info@eksoundNO.com> wrote:
> >>
> >>>Are these rated for 133?? I had a similar problem with 66 trays in XP.
> >>>
> >>>David.
> >>>
> >>>Rod Lincoln wrote:
> >>>
> >>>>I'm building a computer for a friend to run cubase on. Got everything
> >>
> >> going
> >>
> >>>>fine, EXCEPT the mobile rack tray (IDE) for the system drive.
> >>>>Here's the history. I bought 2 of these on line (he wanted black, so
> I
> >>
> >> had

> >>
> >>>>to go with a different brand than I normally use) neither one of them
> >>
> >> worked
> >>
> >>>>I got "ERROR in READING DRIVE)
> >>>>on boot (this is the system drive). It is on ide bus 1 by itself and
> is
> >>
> >> set
> >>
> >>>>properly with the jumper for single master.
> >>>>I already tried different ide cables...no worky, BUT, when I switched
> >>
> >> to
> >>
> >>>>a mobile rack that I use,

Subject: Re: The place has gone to hell
Posted by [dc\[3\]](#) on Mon, 05 Sep 2005 16:55:35 GMT
[View Forum Message](#) <> [Reply to Message](#)

bad, but I'm starting
> to
> >>
> >> wonder
> >>
> >>>>if something else is going on that I'm missing. I'll do some more
troubleshooting
> >>>>as I get the time, but I would welcome any suggestions as to what may
> >>
> >> be
> >>
> >>>>another reason fkor the problem.
> >>>>I have a hard time believing that this mobo just doesn't like "black"
> >>
> >> rack
> >>
> >>>>drives.
> >>>>Rod
> >>
> >>
> USB 2.0 External drive bay could be your answer.... they're cheap too now.
AA

"Rod Lincoln" <rlincoln@kc.rr.com> wrote in message [news:43455e37\\$1@linux...](https://news.43455e37$1@linux...)

>
> Yeah, I'm using a short rounder cable, I've tried several, all with the
> same
> results. I've tried CS. The results are still the same. The guy is REALLY
> stuck on wanting the WHOLE computer black, or, I would just use the beige
> drive that works.
> I may just put the sys drive in an internal bracket and slap the cover
> over
> the hole and call it good, but this kind of bugs me, and I'd like to
> figure
> it out. I appreciate the suggestions. Keep those cards and letters coming.
>
> Rod
>
> EK Sound <spamnot.info@eksoundNO.com> wrote:
>>Are you using a nice "short" high density IDE cable? Try CS mode on
>>the drive to see if this helps also.
>>
>>David.
>>
>>Rod Lincoln wrote:
>>
>>> they say 66/100/133
>>> Rod
>>> EK Sound <spamnot.info@eksoundNO.com> wrote:
>>>
>>>>Are these rated for 133?? I had a similar problem with 66 trays in XP.
>>>>
>>>>David.
>>>>
>>>>Rod Lincoln wrote:
>>>>
>>>>>I'm building a computer for a friend to run cubase on. Got everything
>>>>
>>>> going
>>>>
>>>>>fine, EXCEPT the mobile rack tray (IDE) for the system drive.
>>>>>Here's the history. I bought 2 of these on line (he wanted black, so
> I
>>>
>>> had
>>>
>>>>>to go with a different brand than I normally use) neither one of them
>>>
>>> worked
>>>
>>>>>I got "ERROR in READING DRIVE)
>>>>>on boot (this is the system drive). It is on ide bus 1 by itself and

> is
>>>
>>> set
>>>
>>>>>properly with the jumper for single master.
>>>>>I already tried different ide cables...no worky, BUT, when I switched
>>>
>>> to
>>>
>>>>>a mobile rack that I use, it worked fine. So I figured it was just

Subject: Re: The place has gone to hell
Posted by [Jason Miles](#) on Mon, 05 Sep 2005 17:45:54 GMT
[View Forum Message](#) <> [Reply to Message](#)

"_blank">1@linux...
>
>
> Ok, One more pre question
> Anyone here own any Shadow Hill stuff?
> They look wonderfull, But looks aint everything, I have heard they are more
> special than say the Great Rivers.
> I'd love more opinions
> It looks well made..and by grabbing an API rack, it will be more cost effective
> in the long run, as API modules are relatively inexpensive..
> Hm.
>Pete, have the PC shop check all the headers/connectors and that the stand offs mounting the motherboard to the chassis are connected where they should be and NOT connected where they should not be.. I've had occasion to note that so

Subject: Re: The place has gone to hell
Posted by [Nappy](#) on Mon, 05 Sep 2005 20:26:11 GMT
[View Forum Message](#) <> [Reply to Message](#)

>Rod=20
> Lincoln wrote:
>>>
>>>>I'm building =
>a=20
> computer for a friend to run cubase on. Got=20
> everything
>>>
>>>=20
> going
>>>
>>>>fine, EXCEPT the mobile =
>rack tray=20
> (IDE) for the system drive.
>>>>Here's the history. =

>I=20
> bought 2 of these on line (he wanted black, so
>=20
> I
>>
>>=20
> had
>>
>>>to go with a different =
>brand than I=20
> normally use) neither one of them
>>
>>=20
> worked
>>
>>>I got "ERROR in READING=20
>

Subject: Re: The place has gone to hell
Posted by [DC](#) on Mon, 05 Sep 2005 20:39:23 GMT
[View Forum Message](#) <> [Reply to Message](#)

blank">ab.vangoor@wanadoo.fr> wrote:
>>
>>>
>>>But, Rick is a die-hard PC guy, and Macs do notice when you try to handle
>>>them
>>>in a PC-sh way;-?
>>>
>>>
>>>"Pete Ruthenburg" <ruthenburg@sbcglobal.net> wrote:
>>>>
>>>> To recap my PC was just giving me lights and fans so I
>>>>stripped it down,replaced the power supply,no go.
>>

Subject: Re: The place has gone to hell
Posted by [Nappy](#) on Mon, 05 Sep 2005 21:20:27 GMT
[View Forum Message](#) <> [Reply to Message](#)

and this guy wants black).
> >>>>I went to comp usa and bought one of their "brand" black =
mobile =3D
>drives
> >>>
> >>> on
> >>>
> >>>>a recomendation from a friend and get the same dang error =
again.
=3D
>Now,
> >>>
> >>> it
> >>>

> >>>>>could be that this drive from CRAP USA is also bad, but I'm =
=3D
>starting
> > to
> >>>
> >>> wonder
> >>>
> >>>>>if something else is going on that I'm missing. I'll do some =
more
=3D
>
> >>>>>troubleshooting
> >>>>>as I get the time, but I would welcome any suggestions as to =
what

Subject: Re: The place has gone to hell
Posted by [DC](#) on Mon, 05 Sep 2005 21:26:02 GMT
[View Forum Message](#) <> [Reply to Message](#)

=3D
>may
> >>>
> >>> be
> >>>
> >>>>>another reason fkor the problem.
> >>>>>I have a hard time believing that this mobo just doesn't like =
=3D
>"black"
> >>>
> >>> rack
> >>>
> >>>>>drives.
> >>>>>Rod
> >>>
> >>>
> >=3D20
>
>
>
><!DOCTYPE HTML PUBLIC "-//W3C//DTD HTML 4.0 Transitional//EN">
><HTML><HEAD>
><META http-equiv=3D3DContent-Type content=3D3D"text/html; =3D
>charset=3D3Diso-8859-1">
><META content=3D3D"MSHTML 6.00.2800.1400" name=3D3DGENERATOR>
><STYLE></STYLE>
></HEAD>

```
><BODY bgColor=#ffffff>
><DIV><FONT face=Arial size=2>Yes but it STILL has to be black...</FONT></DIV>
><DIV><FONT face=Arial size=2>Tom</FONT></DIV>
><BLOCKQUOTE style="padding-right: 0px; padding-left: 5px; margin-left: 5px; border-left: 2px solid #000000; margin-right: 0px;">
> <DIV>"Aaro
```

Subject: Re: The place has gone to hell
Posted by [Nappy](#) on Mon, 05 Sep 2005 21:30:44 GMT
[View Forum Message](#) <> [Reply to Message](#)

t; letters coming.
>
> Rod
>
> EK Sound <<A="mailto:spamnot.info@eksoundNO.com">spamnot.info@eksoundNO.com<= /A>=20
> =20
=
>mailto:spamnot.info@eksoundNO.com">spamnot.info@eksoundNO.com<= /A>=20
>>=20
> wrote:
>>Are you using a nice "short" high density IDE =20
>cable? =20
> Try CS mode on
>>the drive to see if this helps=20
> also.
>>
>>David.
>>
>>Rod Lincoln =20
>
> wrote:
>>
>>> they say 66/100/133
>>> =20
>
> Rod
>>> EK Sound <<A="mailto:spamnot.info@eksoundNO.com">spamnot.info@eksoundNO.com<= /A>=20
> =20
=
>mailto:spamnot.info@eksoundNO.com">spamnot.info@eksoundNO.com<= /A>=20
>>=20
> wrote:
>>>
>>>>Are these rated for 133?? I =20
>had a=20
> similar problem with 66 trays in=20
> =20
>XP.
>>>
>>>>David.
>>>>
=20
>>>>>Rod=20
> Lincoln wrote:
>>>>
>>>>>I'm building =20
>a=20
> computer for a friend to run cubase on. Got=20
> everything
>>>>
>>>>=20
> going
>>>>
>>>>>fine, EXC

Subject: Re: The place has gone to hell
Posted by [Jason Miles](#) on Tue, 06 Sep 2005 00:36:44 GMT
[View Forum Message](#) <> [Reply to Message](#)

>
> > >>>>fine, EXCEPT the mobile rack tray (IDE) for the system drive.
> &

Subject: Re: The place has gone to hell
Posted by [Deej \[1\]](#) on Tue, 06 Sep 2005 01:01:02 GMT
[View Forum Message](#) <> [Reply to Message](#)

gt; >>>>Here's the history. I bought 2 of these on line (he wanted =
>black,
> =3D
> >so
> > > I
> > >>>
> > >>> had
> > >>>
> > >>>>to go with a different brand than I normally use) neither one
=
>of
> =3D
> >them
> > >>>
> > >>> worked
> > >>>
> > >>>>I got "ERROR in READING DRIVE)
> > >>>>on boot (this is the system drive). It is on ide bus 1 by =
>itself
> =3D
> >and
> > > is
> > >>>
> > >>> set
> > >>>
> > >>>>properly with the jumper for singl

Subject: Re: The place has gone to hell
Posted by [Neil](#) on Tue, 06 Sep 2005 03:55:58 GMT
[View Forum Message](#) <> [Reply to Message](#)

> >and=3D20
> > letters coming.

> Rod

> EK Sound <<A=3D20
> > =3D

> =
>>href="mailto:spamnot.info@eksoundNO.com">spamnot.info@eksoundNO.com<=
>/A>
> >>
> > wrote:
>>Are you using a nice "short" high density IDE
> > cable?
> > Try CS mode on
>>the drive to see if this helps
> > also.
>>
>>David.
>>
>>Rod Lincoln
> >
> > wrote:
>>
>>

Subject: Re: The place has gone to hell
Posted by [Jason Miles](#) on Tue, 06 Sep 2005 13:57:06 GMT
[View Forum Message](#) <> [Reply to Message](#)

>rack

>>>>>>Here's the
> history. I bought 2 of these on line (he wanted

>brand

>

>drive).
> It is on id

Subject: Re: The place has gone to hell
Posted by [Jason Miles](#) on Tue, 06 Sep 2005 14:00:56 GMT
[View Forum Message](#) <> [Reply to Message](#)

>jumper for

>different ide

>use, it=20

>(mines=20

>went to=20

> comp usa and bought one of their "brand" black mobile=20

>>>>=20

> recomendation from a friend and get the same dang error=20

>>>>=20

>be that=20

> this drive from CRAP USA is also bad, but I'm =

> wonder<BR&g

Subject: Re: The place has gone to hell

Posted by [Jason Miles](#) on Tue, 06 Sep 2005 14:06:46 GMT

[View Forum Message](#) <> [Reply to Message](#)

gt; Transitional//EN">
><HTML><HEAD>
><META=20

> http-equiv=3D3DContent-Type content=3D3D"text/html";=20

> =3D
>charset=3D3Diso-8859-1">
><META =

>content=3D3D"MSHTML=20

> 6.00.2800.1400"=20

> =

>name=3D3DGENERATOR>
><STYLE></STYLE>
></HEA=

>D>
><BODY=20

> bgColor=3D3D#ffffff>
><DIV><FONT face=3D3DArial =

>size=3D3D2>Yes=20

> but it STILL has to be=20

> =

>=3D
>black...</DIV>
><DIV><FONT=20

> face=3D3DArial=20

> =

>size=3D3D2>Tom</DIV>
><BLOCKQUOTE=3D20
=

>>style=3D3D"PADDING-RIGHT:=20

> 0px; PADDING-LEFT: 5px; MARGIN-LEFT: 5px; =3D
>BORDER-LEFT: =

>#000000 2px=20

> =
>href=3D'mailto:nospam@not_here.dude">nospam@not_here.dude</A'>mailto:nosp=
>am@not_here.dude">nospam@not_here.dude</A>>=20

>=3D
>href=3D3D"<A=20
> =
>href=3D'news:4346957e@linux">news:4346957e@linux...</DIV>USB'>news:43=

Subject: Re: The place has gone to hell
Posted by [Nappy](#) on Tue, 06 Sep 2005 16:34:06 GMT
[View Forum Message](#) <> [Reply to Message](#)

t;BR>>>>
>>>>>>I got "ERROR =
>in=20

>(this is=20

>itself=20
> and
>=20

> set
>>>
>>>>>>properly with =
>the=20

> master.
>>>>>>I already tried different ide=20

> =

> to
>>>
>>>>>>a mobile rack =
>that I=20

>

> =
>
>>>>>>crappy
>>>>>>racks. =
>

> black).
>>>>>>I went to comp usa and=20

>
> =
>=3D
>drives
>>>
>>>=3D20
>=

> on
>>>
>>>>>>a recomendation =
>from a=20

>again.=20

> it
>>>
>>>>could be that =
>this drive=20

> starting
>=20
> =
>=3D
>to
>>>
>>>=3D20
>&nb=
>sp;=20
> wonder
>>>
>>>>if something =
>else is=20

> =
>
>>>>troubleshooting
>>>>&g=
>t;as=20

>suggestions=20

> be
>>>
>>>>another reason =
>fkor=20

>hard time=20

>like=20

>
> =
>=3D
>rack
>>>
>>>>drives=
>.
>>>&g=3D
>t;Rod
>>>&l=

> =
>

</BLOCKQUOTE></BODY></HTML>
>=
>
>
</BLOCKQUOTE></BODY></HTML>
>

>Thanks!

Rod

"Dimitrios" <musurgio@otenet.gr> wrote:

>Rod, I have sent it to you...

>Regards,

>Dimitrios

>"Rod Lincoln" <rlincoln@kc.rr.com> wrote in message news:43468f5e\$1@linux...

>>

>> D..where's the 4 slot free version? I can't find it.

>> Rod

>> "Dimitrios" <musurgio@otenet.gr> wrote:

>> >I don't know if anyone has come up to this but the free FFX4 DX chainer

>> or

>> >the commercial buy of FFX16 can load the UAD plugins with VU indications
>> and
>> >Preset handling.
>> >The latency is 4096 for a normal UAD plugin instance.
>> >Regards,
>> >Dimitrios

Subject: Re: The place has gone to hell
Posted by [Deej \[1\]](#) on Tue, 06 Sep 2005 18:36:29 GMT
[View Forum Message](#) <> [Reply to Message](#)

;> D..where's the 4 slot free version? I can't find it.
> >> Rod
> >> "Dimitrios" <musurgio@otenet.gr> wrote:
> >> >I don't know if anyone has come up to this but the free FFX4 DX
chainer
> >> or
> >> >the commercial buy of FFX16 can load the UAD plugins with VU
indications
> >> and
> >> >Preset handling.
> >> >The latency is 4096 for a normal UAD plugin instance.
> >> >Regards,
> >> >Dimitrios
> >> >
> >> >
> >>
> >
> >
>Are any Mac users using uad3.8 with paris 3.0?
Thanks,Eugene.

Gantt Kushner <gizmo@his.com> wrote:
>Ow! Thanks for the warning!
>
>Gantt
>
>Matt wrote:
>
>> in article 4342fc5d\$1@linux, Eugene B at martinlancer@hotmail.com wrote
on
>> 10/4/05 3:04 PM:
>>
>> >
>> > Any mac users using uad 3.9 with paris 3.0?

>> > I'm using uad 3.41 but don't want to run into
>> > unexpeced problems as i am just finishing up
>> > a 12 song project in paris.
>>
>> 3.9 worked for me until I tried to render to disk with fx, then it crash
my
>> system every time. I'm using 3.7 with out any problems.
>I'm on the road gigging this weekend Eugene, but I'll try to remember to
check my UAD-1 version number when I get back home. I want to say I'm
running either 3.8 or 3.7. I should know this stuff off the top of my head,
but alas. . .

Tony

"Eugene B" <martinlancer@hotmail.com> wrote in message
news:4346ee84\$1@linux...

>
> Are any Mac users using uad3.8 with paris 3.0?
> Thanks,Eugene.
>
>
>
> Gantt Kushner <gizmo@his.com> wrote:
>>Ow! Thanks for the warning!
>>
>>Gantt
>>
>>Matt wrote:
>>
>>> in article 4342fc5d\$1@linux, Eugene B at martinlancer@hotmail.com wrote
> on
>>> 10/4/05 3:04 PM:
>>>
>>> >
>>> > Any mac users using uad 3.9 with paris 3.0?
>>> > I'm using uad 3.41 but don't want to run into
>>> > unexpeced problems as i am just finishing up
>>> > a 12 song project in paris.
>>>
>>> 3.9 worked for me until I tried to render to disk with fx, then it crash
> my
>>> system every time. I'm using 3.7 with out any problems.
>>
>One way to know if you are running uad3.8 is that 3.8
software rev. includes the precision eq.
Thanks. Eugene.

"Tony Benson" <tony@standinghampton.com> wrote:
>I'm on the road gigging this weekend Eugene, but I'll try to remember to

>check my UAD-1 version number when I get back home. I want to say I'm
>running either 3.8 or 3.7. I should know this stuff off the top of my head,

>but alas. . .
>
>Tony
>
>
>
>"Eugene B" <martinlancer@hotmail.com> wrote in message
>news:4346ee84\$1@linux...
>>
>> Are any Mac users using uad3.8 with paris 3.0?
>> Thanks,Eugene.
>>
>>
>>
>> Gantt Kushner <gizmo@his.com> wrote:
>>>Ow! Thanks for the warning!
>>>
>>>Gantt
>>>
>>>Matt wrote:
>>>
>>>> in article 4342fc5d\$1@linux, Eugene B at martinlancer@hotmail.com wrote
>> on
>>>> 10/4/05 3:04 PM:
>>>>
>>>> >
>>>> > Any mac users using uad 3.9 with paris 3.0?
>>>> > I'm using uad 3.41 but don't want to run into
>>>> > unexpeced problems as i am just finishing up
>>>> > a 12 song project in paris.
>>>>
>>>> 3.9 worked for me until I tried to render to disk with fx, then it crash
>> my
>>>> system every time. I'm using 3.7 with out any problems.
>>>
>>
>

>I just replaced my old Mac G3 with a Mac Dual 500Hz G4 in order to keep using my Paris rig (Paris 3.0, sound card, MEC, and Control 16). I have a question regarding which OS to use:

On the G3 I was running OS 9.2.1 and I have 9.2.1 loaded onto my G4, but

and that, actually, the most stable system prior to OSX was probably OS 9.1.0 . Since the system is dedicated to Paris, can anyone share with me their experience and advice regarding which OS works most seamlessly and efficiently with Paris.

Many thanks!

Richard Faylor

RichardFaylor@aol.com Mac os 9.22 is stable for paris 3.0 on my

G4 Dp867

Eugene

"Richard Faylor" <RichardFaylor@aol.com>

Subject: Re: The place has gone to hell

Posted by [DC](#) on Tue, 06 Sep 2005 20:24:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

NXnhblJC9j7f8Vyslq0SCZ3htzFIHiVJQQWTKAAj8KhJOGkkELCQ7SQHOGwa
7ZRxl1E0ZjZCTE8YBY8Y6+nFXKZIW8ySRYwhAVCcEDnkAfSjZqKmRJrGSUS
s7qULHO4EfXnOaoMlgaOaW2KOSSUBIBAoma9hMBEMDLGABvB3A49elAi9IDG
XYVklQZOeg9Km2/BqIFyLpyluJIMkKzZDlee341wi3VQzwlwySikAke2fx4
qUlzcKI5xAI4wRuk3ZJOKpe6eSXzJTBsZdy7m8vf24PqPSsu6MWRSC4hQnqQ
QT70OGYYBOBx9K7asElIjJ4BJHvXLmMrkjgdKoemEElllQcAZJ75rhkcrzlc
APkHp1qMMoCZAz15FSR4mZo9pVWG4tnAYmsiXOvts7HcSzZDFUBBXcra8Us
ucpMwPYkZo5EWLzkL5QkkYPOaWXbbpCU+6SSB1q3B+TOSxxpWo/Y4RtjMrkZ
CIEHbJx1oj7NLC3QeS9cRSgmNEjzhvbv68UPodhbXtuTdX4s44jkuF3M3sB
+wPemx1WHTWNroiQ2gc4e/mbzJsf7ew/4pXBubLYykkn0dm0+DRVJ1q8dZJD
iOKH/vSjtkDp+op0z37aapumXQtMmAHIR/8AzV37HufyFK7DVrDRiZLS3E19
Kf4mo3MgklB77R2/OI19PFNcvfXF3cSTKTukmOcnj9+ldHHwozqPQRPY6k7p
pmm3UdhpcpBnaM/xMZ7t3/IZ9qUeKzbWoTRtJtl7e3YMT5gZrlyMMzH1H9a
sv4bmXS3vraUvZGNm3ngg524/Gs3aaffXgSaNg8YBxmToe/WuhQoRyvsM0q8
k0I/OmiUyFXCl+SGI+E/SmMGrXb7pZH8wPkSN3INS07wzNfxSXF9L5Ua5Map
8RPT8qZ2Om2Ohlrq9fzwMGCKNuS3q1PasTYnumbVWMdtC0swGVfqVoey3XFW
I5oh9qEJiAm4LZ78+nPNfa1d745ZbaZkDOSYwcAikli3RI3uSJQCRzkY9K02
FI28+uWsN1e28d7bvcSwrDHcRjKoMfEu4+/61ki9skCxTLGsgYlnAySO377U
seCcwPJHE7Q5xul5rVa5bXtjoGnJd28UiYXa4HxK2M4ap3Q1Ji3SxaT3MqzB
zAYmAJ+8rcYlx6VGK9Ns7Q+WiOvDNjJNV6daXmoq05kSKEHAMjFVPrjFfX9r
bvueG5nnudyhl25DDpx39PnRzYKGVtYHV1lkkurBwL0kK7sn0FONI/w8vNXh

k8nUIFhVgXkkRsfv9KztpcwWd2onS6QxEFYW+HB91PWtRZTSXc1pKZxBpqRm
3t4jIXkySW/PuSMnjtWydhoLvPAdxFGFsr5LsxjLkIFTPoDnr+IDpYz2tz9g
ZHiuy42oTnHTnijZtB06801bixubuDZITFcGQEpLn0z7DnjitZbfadIsItQ1
dopdXkiCxEqAeOsj/Xp60r5WjfGiVlpVtoVgUAE2oFA+duTzjr7+ntWYuPEE
9nc3UNpINjKUMhzuJOCT+Q+VPNB1F4pri7lkyiu01xlxB2qOn4kn615nqupk
SysGIkmYtk8kA5qeE2312wN+gj7es+pxwoQVQMWPqcGjraGB4XYu4RiACT8Sk
cn55rM6IY31ZQ8m1fLYghc89vx/KtHACzFLZ9jupOCOLJGBXNzxaaom+yUME
AXf5rzt94+ZgjlyB+NfXb3Vzl2xmgYLIldrZBrszSpPh2QhCu7lwOMdB2q+F4
p4yssasDkHaMAj0z2/Wo2wLsEgtpYJlzhclTIQ5kyWLHPb95q6SKRnQPtZhx
JluSo6AVBLcwqBCssUZJOS2T9a7NEu9jM+M8omc4/pWybZic0E6jYFWJS2di
nlx2qmO2n3KZWJVsgEdetDyahFEAS0jrwanO4q+IsiGTzZCoOM4wB9TQaYSy
WxEgkjncwwEgol+SMe1VT2TNb7EEbbmw3mDPTkYPrRBukZRhvjA2g5yDmuPd
+RGgxHkk8AE4oOw0K3PIxsZPRIAJ7UxSGGZHEzEBRuWOpNLb0koCRkocZ6Uf
Bh442GeQCarfTPSrAtkSJGiAzlgRmnMGiXbwtNGlyrD4A7YxSWayumhluY4
pBCiktKF+FcZ70x0TVru4jjzvAkXKkdAOQfwq0IKStolPaxKrkJbv5MKLLLOS
AUU7tpHqe/P5Up1FXW6kEv3yQSD2OB6Uy1OJ7KV5PtLLCGDFB3pHbSz38hby
yQzElx/m9fwq0IKPRzSgktFguxa2RJQyZYgD0ocWVzLayXc0otoEwRuPJ6dK
7ewXDQSQx5BR8yEc4UdaF1KK4gSOPzTLatxEHlcDuapFBT0VQX7WiiVmDyZ
ynsPWib6/luLMSCdn6b1dsmk09tcKA3lsAxAA281bBdy2rbCmQPvKy5NVTrQ
Gr2afw8dUvNOLtrXYI2c7xJwAMcnP4U3sNPnsdtt9vsAGZjtLZUHHTd781jo
31J7RprVbhdP3jzFBwu6p2Wm3uoERR7kWRgu852jpRUgNI1Npqt2mpJYqm1y
SCoxjFJNTkvrHAvUeOQ5ORyCevWtlL4Vt9P8PPd2Uzy6hbxs2+bkSDuAO3t1
pf4UOoajFNNJcxRBQQ0U+CTkcYHOKXLYg17EejwabrTpZzxyNduTJ5gfaABj
g/vvW51Swt7iIRXsCRZQiGeAAbT2wRwflS+00HTrS6nljAuJWAYKcFPZPY/v
imNoEXTTb3kfmwmTLEHCZBPH9fWpptsZJHn2p2eu2NpHcSFZ41YxGaLLZHbP
/HX0r7SNe1izWcW6M48slmkTel8Z5Gehr1C6v0ihij8tVgUZzE3wqO3FK4/s
BLEw5knYI2Q4BPyoOXgajzq41Sa9YLNyshBwBtUk96fz+E5tL0Ow1IliZ7lQ
ZVPMYHPw+vbmtOuj2M9xGlxFFJbPwJJUDKhPrjpWo1M3WorDHZQRBY2L/Z9x
GUYYH9B+PWpy5WpKI8eJOLkzD3WnWuotBJe6dJ5EcbebcTbjsjyOVOfdh7m
paJFBdafdTR28ZVWxBHKuVUdFyR/MOCDrW8udBQ2dpHMBvly4eYztKfSEBdv
HYn69u9BXd7YzXiPFEBpllwPKG1Z5Djp6/P51SUSUTUbYDp0SaTYDU9UZZ5g
5MUZXG9uO3oOP0pUbu7li+lluGkeSUj4gvHyqcpute1DzJPhViFVR0jXpj99
TWj1NlvdWmzRwMEkicBCfvM3b+vyqaTlt9Cyd6XRktZISN002BGCQkGc/wAz
ynGc+w6D61mtRt7UJdMbb+IAcMSQQabsXWGWZ33mVsbychnPOc0LqxVtJnx8
TqmWYd+grkfl5TJme0BA2rKQMHyRkfStkFVhhEKkL8TA5OPb981jtCYpfPJ/
pjLfmK1UF0zwiQIATg5Y/dB9af6nsV7ZZNdx2kgQwkHbh2C7gB1J/MVWblj5
m7cCo6AZyOakLmURsPLw2AHOKolkmZQkSHDYALDGPX9fzqNJm0RF+kiLI6NE
nT4m6GumeG4KJs3Z5POB61Tc2lIjEqKSAqowO4jFcDw28LqsbneTJhuAMcE0
KRmFvHBmSYRbcjDMVyvp+NUT3JWCKORHVlwxGeBUhfh4Qu5oomlABGAOv8A
Sq5BJPHGBOGjhyVUJgYOTg+uaD6MCTXLFRDCh24wGDAsQPX981VFdSEFyzS5
PxgLGlfT9KMgihmnQyJxGAwk+6AaqluBFMCRlvJJ6c0yAbzUP8O/4DlImqxEj
IG5NpYDqQM0ptm0Tw7pyXd7BNqb7gqR7vLjOeg7lj19sda1euRWfimWGGHWp
oLO5X+GY5CQ5+98Wfu55HpWI1Hw1qPh+we5SHzJlisaiRWli65KZG3J456+g
rslxpPo74z9i/wATa/resSkXhXTdLVVxbRthQnYY6se+Kj9u/wAt0GG5sLOE
x3KAhpWT4iM/Xg1UfBWtaibS9u5Ult7iQCQJJueMH1/fFb20/w4E9glg8mL
NQBulldgPTj9irLok3sx2kaVD4hsxeTG4IRAVYSTBVL+2B0qWpW40iWC2j5h
MYyxBtgg5l+nQVuX/wALLTNoltqd2i2rFgqKFU569/79qyXjPSH0W/t/NILp
Mh2uX3ZwfkPUUwkuhLpOrnRL+e4MfmiWlxspOOCQff0pfqN61yGWxsZFHNIP

LA+7G4HIB9x29a+ORfQLHucySKAqjcWGRx+tbFvBt/dalqtwga005bx3jWVc
CNcnov8A7SKEXugpfZkYGJNVt5RLul2EneXyBjGf1orNtqOreYb8RJlwEhWP
OPcVtD4JW6jk+038kUQwoIWMbWHJ9ePfNZXVfDNhpcG31CeScEbmMIAAILZ
yD/4p26FWzSxaFBBALuxkNyqKZPKY5De47Z61Tqmt2tjJBCbcNMOWQMTt2ZH
I/WueF7Z7zTnt49S2NCoZyYmDDdnAA/GmGq+BjdYZRBf27XMUYGACAqDPDde
ev1FANJGU8Q69Pqwie0dhHGDvtos/CP9X76ULo0Cm5iuZrwRqWCiNCd757AV
pLbwzN4avBMby2kziNkWX4juxjqKbayqS29xp9qlu9wNp8wvtAJwQQTj/ig5
JaGxbDbe2hgmE7oXuxGEGX4T+/vVkuTs9myzlxVifgLYXPuKReHtWN9FPbXZ
PnWzAMh4Y9a+8Qzm3sZLu0ieCZSNxIJBHPIz36UrdKwqNuh/c6VBOqxIJbdi
QNP5U+1Kp9Mmg1E2kVoXVvuLjoe9ZC18Va3penQXYmklthKY2Eg3KBwcfXmm
/iX/ABGu7e/awsUhdYwpMzZJJIBoJqW0NKLiqfk1cMFzYrLc3Vq6w28ZkZAQ
wdRnJ/tR+la3YXCny5owpCt5YbbuyOPUdhx1rF6F/iDd6lI9jfQxlgiaYTwD
Dly4xwc5qPhyzv8AxRDd6e8flad9pF08iHZjHqOAP1NCcVps0JNJmynvP+pV
lhaGFtOilEiXCA7mx2ye/Ue4oeQrdKsCxrFDtlt1HJUKpz09cj6/Kr7kwszW
FlbskFkyIXK7QQfhzjt/Sib22EGrLbwICYbVYUYd2b4mP5mtVuxJPwjui6LJ
NJHLCNsJk2ozHrtrPeML241fWb2e2QNBbIRGyN9/sxwfl+ArWeJNVn8P+HoL
ZAtvd3CCCKC3EmfhA+Jj9Pz715YdTLhoxNvBbcVC4xwf7/Wo/UTpYoV1Wy+NS
wbzWKleDtGAvuPzoXUwsek3Q3gsRggdCMioTalKslCtJhsnGcgj9/WIN7LL9
m8kuhA+JSDncCefzrmhBtomR0I4vJSTgCLGT25FO0lmScFyjkYcG4JH51nt
OB23RBxmPGencUUjm5vWFTHbqm3cepPer80cmAcRXYMyyGRUABBJPIA6jFW
icOq/wDqNpl+MDnpSxIEWEKajdW3Hk12Ha4VpF2McEEHlIFc+K7QB2ZtiNtB
KrhcgfLrQjuhZnjKv0JwwAzgf+aiQhUxnJQEMCDgHrjNDvFJGgFujK7EFST1
H7/OjijUWfay7vlcKqku+3Ar5kMa+ZFcO7uu1hnAQcc1W7gxJCyu0athgDnP
zoSYSS6xxjC4+NhzimUQ0XG/DbrYoZCgHxbsZPv+VB+bdSH+HHHMBIXVf5e4
5ParoLaHbHlgLMr7mzzn9+IGmWz3SYQKC3fgf0o3FG6KF1C5ihlTrS6uYrWT
G6lyYBHuoNrRlp4o1mx0yTT47rzLWTqky78egGen0pZLDJbzeXMjl2OhGDUC
Z6GuztbCptdM13/W0K6Mkl06QaiF2vOJdiMexIHJpWuu6neWpgk1SRB/LGCE
XNJMHJ5+dTwOO9aKoL5JPY/sNVvpZHgu9Ru/LjBKCI7suOncU2bSB4k02U3E
lxNclCVlelgxjGVB+uc+1YoLznOCO44o1tZ1FrY25upDGSCQTyce9FOuzNpo
RSm90XUVkEbQ3dplGKOMEgnb/wCJOueSpt3QDOS7JulOP/NKLTJZHMhy7Hrk
5Jpzp3heHUUEdlcgxUyqOOMDPB78/IWToaDdUKv+s9XZSJphKNpGG4x+FfQ
eMbtYXinjWVWAGcYIPc0ZqPgG8+0xx6ddR3SyKDz8G0nHBzSa78KavYSSJc2
dwDGxUssLMpl64lp+xrNXon+IsNjayR3NhvmYq29AOWAAyelpI/8UdJEDEwT
JlWg5FhABbkdRXkZR0BIGVBxuA4zUQ4AwayNX6PS7rxH4a1K9kmd5kkkCSMx
O1Cy47fT61Re+KtGm0e6jErvM6ZhVIO4MogY/wBOPxrvzO7NQPCnOKwVSNxp
F42pRQS2MA/zCBiJJBwSp9fWnM/iu7gh8u+JkLSEFSnCKM8/vtWT8Cpdy60y
2u4AJucgZGAR1/OtB4g16wnvraZbbKhmsVXTDbDkEfpUZpSlhZ0cbclOaWxB
reqz3cCQyoPsTNu3jkk8+nSkZFmCTunZuucgU01KHM0UNooaGUElijBP9ae6
J4lu9R8pbllraylJe4Kbjx6fXjPQU8Yw440uiU5z5ZZS7JeDPBVzrdqt3HdR
xQzkxkDI2APPsP8AmvR9Tew0nSpdLsZoVMVuAcPlnYjCnHbGfrV9jbaXosN
l4b0d382c/xnRgGCnO7r3P6dKy2p3Okar4p1HEDoMulwp4lZRgH26fWg97Jt
0qQ+8LTXWrw6mDAkc3lp5jP0YqRtH+3p79K00K2OlfbNX1ScRp5jlmOeg5x6
0k8DNPDARES8sxVml4dVQ/1H1rL/wCI+sL/AJ9Fp9tKI2ID5kqxn4I5DnIP
4UbxjYq6sX6/4km1zVbq6ugqxkiYU2/Ek

Subject: Re: The place has gone to hell

Posted by [Jason Miles](#) on Tue, 06 Sep 2005 21:29:44 GMT

[View Forum Message](#) <> [Reply to Message](#)

MSR6+n

40zpbZHs0/irxzp/hy0fQdBuo5tRj3RyXGMCHPJc+5J98V5kty8Us8josPxb
pc/e3c9j1+dLGWxVX2l2BJxly5YH3HpUYncqSlwWC85YckVOTy2aTvS6Hs9y
moWpvPLVpl2URouMk4bLDoe3PoaXyXJVTPbzRB2PxqGOTihUjjUgo4ckEnOQ
V69D++auE4jnMkKhFK8qy8Efv61Ot6EDEJnZZnEisw27mG0Dpz7mqbiWGUSO
qMjM2cY+Ej271WXIW1+1JtK7QTuGSgPRvl+hqi8u5L2NY5H3IVCoynCj2+ta
MbdmoN0wMVMiyXjYYYYDOODX0tsqplZp9m1M4DZJ+hqGjSm0tZPMZtrMe2SG
HTI+fX2pw2qLeQJeXqplsDLtnLnng+w7001UrDi7E1lpzqxFxAPJkUbWPBz
2/fQ0xieJG2xBto4yBjimGpa7Z3lrshTbkoQNVJP83yHpSV7s7SQol3AHHXP
FTmsmZlI6WSF2V1R+Dk9TVcFsXa6u53MZi4ViuQSMc111bzXMjZiKkrnseas
tw42xu6MW98Aj3oLXQbIRbflWMFSJAcmPqD3NUm/2uFVCFJAz1xVxslljkyW
WQsGBB6e/wDWomOFpFEq4ZGwzDuRR0B0QOplHGJWymnIPWiYb8OwaMKTjG4j
oPTFDJaQyuBCylAOQevWppElwUSEFNxJfdk5oOvAGQaCVikIKERt91j0NWjp
krx60KGJUjccdcZ4oID8GO3HSusBNJXiEkZAdSCCRnFfSStNKZJAA7Ek4GB
XMcZ6iuYw3pQ2YkDgV0Y7VADPpapAfSgAluK846V88gdQw4l6CuEHaRjj1rpk
tjbRRokgmDfGxOVNFBQ40y9sZrKG31CaW3miDLFcRpuAU44I9sVv7W4sdM06
yi0+/ttXt5NyzbhtlDZGG79ievHHWvJRjYPrXemCDg+op8qYykjXel/EUNzq
M1vbaYgVQUJnk3kdd+OKyyMGYySR5TOWAO0Y9qr3t/qJ4I5qzzkZ4xs8tQoV
iPiB96VuwWGymSZmvorSQ28YUMRHHrgDcDj169qlsNSsoMXBub+1uVYIRbfd
A7dT6GoJdCztbqzTUIzbXUQDCMFsN16HHSd/AGpU0vmsWKHSeSAMAUEgrR6b
oepQeILWWR3Je2KCXPDPn7rYORnI57E49aYiLSZ7J31HTmid32m4gbawYdDj
tn1ryayu5LC8iuY1UIGB2tyCK1t/4mn/AMpeXSrl95IFxC0QKhcf5+n9adS
1bCqfYbqxhs3TSdH1O2cyYb+C2Xg6szM4+QH16UitvFup2BfdOlxsN0i5Bz
kZHcUoncT31xPDCLYyIDlobgk5Jx7Usu7qNSEJPwjgDqTU5vYb9D7xb45uNV
H2G3doLTYpdSch5BgEn5+nasiqRTxqVnRISThGGWz3qhwjEkkICxKE9ahlld
pDgk5yA3XtSt2Buy9rmW3uJSEDxtlCcZXGB3r62naJXjVcrlxYgkYB5qsNE4
JVFiRRjhjkj3FdDQqRhiFPwkjk80rrox0PtIUfhgg/Eo69eK67yPGBByCADyc
jFQmEaABVBUNnnqa4zkPFkgN6+tBJmC4L4qnlLnIBXBXIHxtVZSIQiSPBk35
YH4QFx0+h/WpxPucZwzBsMRXfKVRjzC4O0FtjDI70FKmAhDewKRPsxKGIVQM
qPTrRGfkdW3kploYgD4hj0H7yKGubBBDD5QfO47yfu9uIXlibBHlpU8AYPTG
e9Z1VpmsKurG0Qhba8N2QFkUrIVwcnGf9XtVTo8RLMCCVwFlyDVkBgEscVxb
xSDI2BeFI5yW/P0Ndl40ZfLudyoAVQjGFHehkmY+MS3DMTNskQA+WRkH+9V
POkWEDhiMDcf0qMsjMN20YJ4I74xwaqhWJJhHOH2yZ/iEcxt649PX2oUjUT8
1hlxUnbyF5qieWaVxHHuyABgY61yVPJl2Tcs2QqhuKOEkywBIY2yzfxJR90j
/SKZKjdCoTFGYlicEgEdSKvgu2QM0mc8bT04q+5tPhWSRMMSc7eSemKDFt55
5mRCM4VuCRTVGSDo/9k=

---=_linux43488518--thanks for the tip. the monitors are Tannoy NFM-8 II's. each monitor has two bass ports located about 2 inches below the rim of the driver and about 8 inches below the dual-concentric tweeter.

thanks again.

jon

On Sat, 08 Oct 2005 15:32:05 -0600, "Dave(EK Sound)"

<audioguy_nospam_@shaw.ca> wrote:

>If the enclosures are front ported, I would place the ports
>on the outside so the HF does not have to travel through
>port turbulence.

>

>my \$.02

>

>David.

>

>jon chaikin wrote:

>> i'm using a pair of dual-concentric monitors that can be used standing
>> up or on their sides. when using speakers on their sides is it best
>> to have the drivers closest to the middle, or set up with the drivers
>> at the ends? i realize some of this is personal preference, but was
>> wondering what folks thought.

>>

>> thanks much.

>>

>> jonYup... I'm using 3.8 w/ a G4.

Gantt

Eugene B wrote:

> Are any Mac users using uad3.8 with paris 3.0?

> Thanks,Eugene.

>

> Gantt Kushner <gizmo@his.com> wrote:

> >Ow! Thanks for the warning!

> >

> >Gantt

> >

> >Matt wrote:

> >

> >> in article 4342fc5d\$1@linux, Eugene B at martinlancer@hotmail.com wrote

> on

> >> 10/4/05 3:04 PM:

> >>

> >> >

> >> > Any mac users using uad 3.9 with paris 3.0?

> >> > I'm using uad 3.41 but don't want to run into

> >> > unexpeced problems as i am just finishing up

> >> > a 12 song project in paris.

> >>

> >> 3.9 worked for me until I tried to render to disk with fx, then it crash

> my

> >> system every time. I'm using 3.7 with out any problems.

> >Just in wavelab record nothing for 1 sec and then copy this for hundreds of times until you get say a 5 minute file.
then save as paf.
I will take next question :)
Regards,
Dimitrios
"Aaron Allen" <nospam@not_here.dude> wrote in message news:43487b76@linux...
> I made mine by putting Paris in record at the desired sample rate, looping
a
> digital input to a mixer in the patchbay for Paris and feeding it no
audio.
> AA
>
>
> "Cujo" <chris@applemanstudio.com> wrote in message
news:43485317\$1@linux...
> >
> > Hey D,
> > Thanks for the Email.
> > I am going to bombard you wiht questions soon.
> > I need to make a ghost of my sytem first.
> > How do you mak a silent PAF file?
> > Sorry if this is a dumb question.
> >
> > "Dimitrios" <musurgio@otenet.gr> wrote:
> >>He,
> >>Yeah well,
> >>I didn't mean to make any harm to your system....
> >>
> >>EDSTransfer 8,16 is better and more relaxed than 8,8.
> >>I use this for 4-5 months now ,no problem at all.
> >>The 8,8 causes slow disk transfers with many tracks.
> >>
> >>Yes your old UAD1 wraps are 16384 samples long....
> >>Chainer is a way to go.
> >>But download this Spinaudio lite for free to wrap around chainer to
lower
> >>the latency to 4096 samples.
> >>That is 1/4 of your "working" latency.
> >>If you are adventurous inserts the FREE multifixvst inside chainer and
> >>then
> >>load UAD to go down to 2048 samples ! latent around 40ms...
> >>Not bad right ?
> >>Yes you were right about the compensation but at that special time it
did
> >>not work for me !!
> >>I guess I did something wrong then.
> >>Now this is a great method of compensating.

> >> Senderella is a great adventure to be taken for Paris.
> >> I hope and someone else will try it too and test it ...
> >>
> >> I will post all that I know about senderella and wrapping and
compensating
> >> in one long updated post....
> >> Cheers,
> >> Dimitrios
> >> "cujo" <chris@applemanstudio.com> wrote in message
news:4347d7f0@linux...
> >>>
> >>> Yeah this is they way I was thinking you could do it a while ago.
> >>> But I thought Senderella was not wokring unless you did the 8.8 ine in
> >>tghe
> >>> config.
> >>> wasn't that supposed to cause overheating?
> >>> Also I guess we'd want Chainer for more inserts for this.
> >>>
> >>> I need to get my head around these new numbers as I use that old DX
> >>wrapper
> >>> where al do 4x100 to the left then

Subject: Re: The place has gone to hell
Posted by [DC](#) on Tue, 06 Sep 2005 21:35:54 GMT
[View Forum Message](#) <> [Reply to Message](#)

sample slide 1058 or whatever to
the
> >>right
> >>> again.
> >>>
> >>> You are an intrepid man D, the idea of messing with my working system
> >>gives
> >>> me nightmares
> >>>
> >>>
> >>> "Dimitrios" <musurgio@otenet.gr> wrote:
> >>> >Now the most obvious trick I missed (well didn't think that would
work
> >>but
> >>> >it does !) was to just to nudge the audio tracks you wanna use with
> >>> >senderella for 100ms to the left and just put in a slot

Subject: Re: The place has gone to hell
Posted by [Neil](#) on Tue, 06 Sep 2005 22:44:30 GMT

>
>Yeah, I should clarify, what I actually want to do is upgrade a tube mic,
>not transform a mxl2001 into a tube mic. A lower noise floor is the main
>goal.

Which mic are you looking to mod, Cuj? Just curious.

NeilPPa LD2ube.

There is a bit of a buzz, They have sent me 3 mics, they all do it.
It actually sound fairly nice. OF course a little edgy. New caps may smooth
this out? The jensen tranny may get me more low end detail. It also seems
to murk up in front of loud stuff, say a heavy drummer. But, it does this
in sort of a cool way.
Looks like buzz could be in the PS or mic not grounded to the chasis properly.
The buzz kills me though, oh and once in a while a get the Langoliers crunching
sound. This isn't so bad for rawk, but no good on an R&B track done with
drum loops.

"Neil" <IUOIU@OI.com> wrote:

>
>"cujo" <chris@applemanstudio.com> wrote:
>>
>>Yeah, I should clarify, what I actually want to do is upgrade a tube mic,
>>not transform a mxl2001 into a tube mic. A lower noise floor is the main
>>goal.
>
>Which mic are you looking to mod, Cuj? Just curious.
>
>Neil
>
>why not just record nothing in Paris. That's what I do. I have a :30 file
like that.
"Dimitrios" <musurgio@otenet.gr> wrote:
>Just in wavelab record nothing for 1 sec and then copy this for hundreds
of
>times until you get say a 5 minute file.
>then save as paf.
>I will take next question :)
>Regards,
>Dimitrios
>"Aaron Allen" <nospam@not_here.dude> wrote in message news:43487b76@linux...
>> I made mine by putting Paris in record at the desired sample rate, looping
>a
>> digital input to a mixer in the patchbay for Paris and feeding it no
>audio.

>> AA

>>

>>

>> "Cujo" <chris@applemanstudio.com> wrote in message
>news:43485317\$1@linux...

>> >

>> > Hey D,

>> > Thanks for the Email.

>> > I am going to bombard you wiht questions soon.

>> > I need to make a ghost of my sytem first.

>> > How do you mak a silent PAF file?

>> > Sorry if this is a dumb question.

>> >

>> > "Dimitrios" <musurgio@otenet.gr> wrote:

>> >>He,

>> >>Yeah well,

>> >>I didn't mean to make any harm to your system....

>> >>

>> >>EDSTransfer 8,16 is better and more relaxed than 8,8.

>> >>I use this for 4-5 months now ,no problem at all.

>> >>The 8,8 causes slow disk transfers with many tracks.

>> >>

>> >>Yes your old UAD1 wraps are 16384 samples long....

>> >>Chainer is a way to go.

>> >>But download this Spinaudio lite for free to wrap around chainer to
>lower

>> >>the latency to 4096 samples.

>> >>That is 1/4 of your "working" latency.

>> >>If you are adventurous inserts the FREE multifixvst inside chainer and

>> >>then

>> >>load UAD to go down to 2048 samples ! latent around 40ms...

>> >>Not bad right ?

>> >>Yes you were right about the compensation but at that special time it
>did

>> >>not work for me !!

>> >>I guess I did something wrong then.

>> >>Now this is a great method of compensating.

>> >>Senderella is a great adventure to be taken for Paris.

>> >>I hope and someone else will try it too and test it ...

>> >>

>> >>I will post all that I know about senderella and wrapping and
>compensating

>> >>in one long updated post....

>> >>Cheers,

>> >>Dimitrios

>> >>"cujo" <chris@applemanstudio.com> wrote in message
>news:4347d7f0@linux...

>> >>>

>> >>> Yeah this is they way I was thinking you could do it a while ago.
>> >>> But I thought Senderella was not wokring unless you did the 8.8 ine
in
>> >>tghe
>> >>> config.
>> >>> wasn't that supposed to cause overheating?
>> >>> Also I guess we'd want Chainer for more inserts for this.
>> >>>
>> >>> I need to get my head around these new numbers as I use that old DX
>> >>wrapper
>> >>> where al do 4x100 to the left then sample slide 1058 or whatever to
>the
>> >>right
>> >>> again.
>> >>>
>> >>> You are an intrepid man D, the idea of messing with my working system
>> >>gives
>> >>> me nightmares
>> >>>
>> >>>
>> >>> "Dimitrios" <musurgio@otenet.gr> wrote:
>> >>> >Now the most obvious trick I missed (well didn't think that would
>work
>> >>but
>> >>> >it does !) was to just to nudge the audio tracks you wanna use with
>> >>> >senderella for 100ms to the left and just put in a slot after
>> >>> >senderella
>> >>> >voxengo (free) sample delay 384 samples to the right.
>> >>> >Remember 100ms=4480 samples - 384 = 4096
>> >>> >That is if you use Spinaudio wrapper that lowers buffer with a 4096
>UAD
>> >>> >plugin latency.
>> >>> >If you will use multifxvst then use 50ms nudge to the left and 182
to
>> > the
>> >>> >right (50ms=2240 - 192 = 2048)
>> >>> >Regards,
>> >>> >Dimitrios
>> >>> >
>> >>> >
>> >>>
>> >>
>> >>
>> >
>>
>>
>
>Yes well, I think because that is too easy !

:)
Regards,
Dimitrios
"Rod Lincoln" <rlincoln@nospam.kc.rr.com> wrote in message
news:43496148\$1@linux...
>
> why not just record nothing in Paris. That's what I do. I have a :30 file
> like that.
> "Dimitrios" <musurgio@otenet.gr> wrote:
> >Just in wavelab record nothing for 1 sec and then copy this for hundreds
> of
> >times until you get say a 5 minute file.
> >then save as paf.
> >I will take next question :)
> >Regards,
> >Dimitrios
> >"Aaron Allen" <nospam@not_here.dude> wrote in message
news:43487b76@linux...
> >> I made mine by putting Paris in record at the desired sample rate,
looping
> >a
> >> digital input to a mixer in the patchbay for Paris and feeding it no
> >audio.
> >> AA
> >>
> >>
> >> "Cujo" <chris@applemanstudio.com> wrote in message
> >news:43485317\$1@linux...
> >> >
> >> > Hey D,

Subject: Re: The place has gone to hell
Posted by [Jason Miles](#) on Wed, 07 Sep 2005 03:59:10 GMT
[View Forum Message](#) <> [Reply to Message](#)

t;>
> >> >>>
> >> >>> "Dimitrios" <musurgio@otenet.gr> wrote:
> >> >>> >Now the most obvious t

Subject: Re: The place has gone to hell
Posted by [DC](#) on Wed, 07 Sep 2005 04:36:11 GMT
[View Forum Message](#) <> [Reply to Message](#)

rick I missed (well didn't think that would

> >work
> >> >>but
> >> >>> >it does !) was to just to nudge the audio tracks you wanna use
with
> >> >>> >senderella for 100ms to the left and just put in a slot after
> >> >>> >senderella
> >> >>> >voxengo (free) sample delay 384 samples to the right.
> >> >>> >Remember 100ms=4480 samples - 384 = 4096
> >

Subject: Re: The place has gone to hell
Posted by [DC](#) on Wed, 07 Sep 2005 04:38:42 GMT
[View Forum Message](#) <> [Reply to Message](#)

>> >>> >That is if you use Spinaudio wrapper that lowers buffer with a
4096
> >UAD
> >> >>> >plugin latency.
> >> >>> >If you will use multifixvst then use 50ms nudge to the left

Subject: Re: The place has gone to hell
Posted by [JT](#) on Wed, 07 Sep 2005 18:16:34 GMT
[View Forum Message](#) <> [Reply to Message](#)

r />
and Neil Stubenhaus...whew!!!) and his sounded good. I talked to him after
the performance (he was an endorser, and he informed me that his SDS7 was
totally redone and not even close to the ones sold in stores, which he described
as total dogs. errrrrrrr.
I sold them a couple of years later. I've never been so glad to unload something
in my life.
Rod
"DC" <dc@spamviagra.com> wrote:
>
>Seemed like the slutz were having some fun with that thread.
>
>
>What's your worst gear purchase?
>
>I'll go first.
>
>1969 My first electric guitar. Went to a thrift shop and there was a
>Jazzmaster that looked cool. Only 55.00! So, I sold a bunch of
>stuff and bought it. It needed a knob so I took it to the local
>Fender dealer and his service guy about fell off his chair. It was

>a cheap knockoff (Fender decal and all) from the Phillipines!
>(evidently some of the servicemen buy them and bring them back)
>
>No truss rod, green wood in the neck, wavy plastic on the pickguard.
>
>Total POS. Worth nothing.
>
>ArrgGGGGGHHHHH...
>
>I'm 16 right, and know nothing about guitars, but I do know I am
>in a world of caca, and now I have no money.
>
>So, I go back to the thrift store, having cooked up a story about
>having sold something that wasn't mine and now I am in trouble, and
>the guy gave me my 55.00 back...
>
>Whew...
>
>Went and bought a real Fender (Jaguar this time) and finally got my
>heartbeat down to 195 or so....
>
>DCI did a gig in Atlanta a couple of nights ago. I'm still touring with Will
Downing, but the gig was honoring legendary Jazz singer "Nancy Wilson". I
am not certain of her age...late sixties I'm guessing, but she sounded incredible!!!
She worked a mic in a way that is no longer in existence in today's music...truly
sad. Her vocals were clean...riffs were phenomenal and interpretation skills
outstanding!

Certainly a worth while performer to see if at all possible.

Tyrone"Tyrone Corbett" <tyronecorbett@comcast.net> wrote:

>
>I did a gig in Atlanta a couple of nights ago. I'm still touring with Will
>Downing, but the gig was honoring legendary Jazz singer "Nancy Wilson".
I
>am not certain of her age...late sixties I'm guessing, but she sounded incredible!!!
>She worked a mic in a way that is no longer in existence in today's music...truly
>sad. Her vocals were clean...riffs were phenomenal and interpretation skills
>outstanding!
>
>Certainly a worth while performer to see if at all possible.
>
>Tyrone
>Thanks all for the feedback. I'm kicking myself for seeing DC's point about
low end detail, duh.
Cheers
MR

"Mike R." <emare@not.com> wrote:

>

>You know, I have read some reports that people actually percieve a difference

>between audio sampled at 44k, and audio sampled at 96k. I don't have any

>96k converters, or I'd give it a shot myself. In all things audio, I'd

trust

>this group's ears over

>m(any) others.

> If it is audible I'd propose three possibilities:

>-Our ears are much more sensitive than perviously thought or measured. (I'd

>tend to doubt this one...)

>-We do "hear" the higher frequencies, but with senses other than our ears.

> Perhaps our skin, or fine hair on the skin. Much like someone who is deaf

>"listens" to music, we are able to percieve the higher frequencies.

>or...

>-Its a sort of placebo effect. We think it's there, so it's there.

>Any thoughts???

>MRDimitrios, thanks for the effort to put this together. I'm adding this to
my "paris keepers" file.

MR

"Dimitrios" <musurgio@otenet.gr> wrote:

>Ok,

>Due to the many posts that maybe misleading if you don't follow all of them

>in the right order I decided to summarize what I know regarding senderella

>and its use with Paris .

>

>1. Use inside Paris.cfg at the top the string EDSTransfer=8,16

.You

>could use 8,8 but this has problems with audio streaming. The 8,16 seems

>like the magical number, remember I tried them all....

>This is needed because then Senderella works realtime NO LATENCY as a buss

>inside Paris.

>Senderella seems like the greatest discovery amoung FREE plugins for Paris,

>link: <http://www.kvraudio.com/get/1433.html>

>Senderella newest version has a redirect option so you can send the signal

>and not hear (or hear) the dry signal if you want.

>It has 64 busses ! nad now saves its condition and prest (the version

>before could not) after saving your song.

>

>2. Senderella works across submixes ! but the latency in beetween submixes

>has to be taken into consideration.

>

>3. So possible uses are

>a} Use your favorite DX/VST/UAD1/POWERCORE /EXTERNAL DEVICE reverb as abuss
>with senderella.

>You occupy two Paris audio tracks for your reverb return using 16bit (24bit

>works too) silence paf file.

>Here you can create a long 5 minute file or bigger and have it in handy
>anytime you want it.
>b) Use your favourite compressor VST/DX/UAD!/POWERCORE/EXTERNAL for buss
>compression.
>
>4. On both uses the method is around the same.
>
>5. Senderella although showing up as it is in Paris as vst does not let
the
>audio pass the plugin, It stops in senderella so only WET signal can be
>send.
>this is useful only for bussing say dsrumtracks to a cmpressor and not need
>to have also the dry tracks playing.
>In that situation no wrapper needs for senderella.
>But for full use and potential senderella needs to be wrapped
>
>6. Wrappers that can be used are the FREE Spinaudio lite
> http://www.spinaudio.com/downloads.php?download_type=3&download_id=33 which
>can wrap ONLY one VST plugin.
>So here you can wrap one instance of senderella and use it as send for
>reverbs.
>If you buy Spinaudio ofcourse you can have as many plugins wrapped as you
>want.
>
>7.. Senderella by renaming its dll like send1,send2,send3 etc can be used
as
>many times as you want it is that simple.
>
>8. you need to have 16bit files (empty) on the receining senderella
>instances.
>
>9. If you have multiple cards then use (if you want it across submixes)
>tracks 15 and 16 of your last card, so that all sending instances are bfore
>these two.
>
>10. On Me works but I haven't got very stable resluts which may be my
>computer though so you could give some more tests but on XP works just fine
>here.
>
>11. So to come to its actual use
>First you wrap as we said senderella, I prefer chainer because chainer is
>extremely stable and has some good functionality like dry and wet volumes
>many slots midi automation preset handling etc.
>Note that here we need a VST chainer/wrapper because senderella is only
VST.
>For UAD1 you can use the same wrapper chainer and wrap the vst versions
of
>VST.

Subject: Re: The place has gone to hell
Posted by [dc\[2\]](#) on Wed, 07 Sep 2005 20:01:41 GMT
[View Forum Message](#) <> [Reply to Message](#)

FFX4 DX chainer free
>http://vincent.burel.free.fr/download/ffx4_FullDemo3.zip
>NOTE: FFX-4 wraps/chains ONLY DX plugins whereas Chainer wrapps/chains only
>VST
>HINT: From in

Subject: Re: The place has gone to hell
Posted by [Michael Broyles](#) on Thu, 08 Sep 2005 01:52:22 GMT
[View Forum Message](#) <> [Reply to Message](#)

/>
> >7.. Senderella by renaming its dll like send1,send2,send3 etc can be used
> as
> >many times as you want it is that simple.
> >
> >8. you need to have 16bit files (empty) on the receining senderella
> >instances.
> >
> >9. If you have multiple cards then use (if you want it across submixes)
> >tracks 15 and 16 of your last card, so that all sending instances are
bfore
> >these two.
> >
> >10. On Me works but I haven't got very stable resluts which may be my
> >computer though so you could give some more tests but on XP works just
fine
> >here.
> >
> >11. So to come to its actual use
> >First you wrap as we said senderella, I prefer chainer because chainer is
> >extremely stable and has some good functionality like dry and wet volumes
> >many slots midi automation preset handling etc.
> >Note that here we need a VST chainer/wrapper because senderella is only
> >VST.
> >For UAD1 you can use the same wrapper chainer and wrap the vst versions
> >of
> >VST.
> >HINT: If you buy chainer get the free Spinaudiolite and use its one
instance
> >to wrap only chainer.
> >So UAD1 plugins inside chainer will retain knob functionality and lower
> >the
> >latency down to 4096 samples for a normal UAD1 plugin.

> >

> >12. If you wanna use all things without buying anything you can doing this:

> >Get Spinaudiolite FREE and wrap senderella.

> >Get FFX4 DX chainer free

> >http://vincent.burel.free.fr/download/ffx4_FullDemo3.zip

> >NOTE: FFX-4 wraps/chains ONLY DX plugins whereas Chainer wrapps/chains only

> >VST

> >HINT: From inside Chainer you can use FFX-4 so have chainer to wrap DX and

> >VST....

> >

> >13. FFX-4 also has a low 4096 samples latency for UAD plugz. If you think

> >that is big note that FXpansion wrapper that you guys were using gives 16384

> >samples of latency !!

> >

> >14. So you wrap senderella with Spinaudiolite.

> >

> >15. You put senderella on the audio tracks you wanna send to a reverb, put

> >the send volume accordingly and redirect (full to the right) because

> >Spinaudio mixes two times the sound of the track)

> >

> >16. On audio tracks 15 and 16 you put two 16bit empty long files (5 minutes

> >or more,whatever)

> >17. On track 15 you open as STEREO the senderella again (spinaudiolite

> >wrapped) and put senderella as receiver .

> >Then on next native slot you open FFX-4 on track 15 as STEREO again.

> >

> >18. You open from inside FFX-4 a UAD1 reverb or any other DX reverb (like

> >DSPFX)

> >If you put UAD1 rverb you get 4096 latency.

> >If you put a DX reverb you probably will get 0 latency !!, so no

> >compensation needed at all.

> >It ius like having AUX with DX effect for Paris !

> >

> >19. Now if you insist of using a UAD1 plugin reverb, the to compensate you

> >do the following:

> >

> >You nudge ALL YOUR TRACKS (except for the reverb return on tracks 15 and

> >16-well even if you put it there too nothing will happen anyway-)100ms

> >to

> >the left and put voxengo sample delay (Try this instead of AnalogX DX

> >plugin because you have the 64 plugin limit and with VST plugins NO LIMIT

> > Then put inside latency plugin 384 samples to the right.
 > > Thus all processed tracks will be aligned to reverb return on tracks.
 > >
 > > That is for now.
 > > Please ask questions so I can see where I did my wrong homework...
 > > Regards,
 > > Dimitrios
 > >
 > >
 > >
 > >
 > >
 > >
 > I just bought a used (modem-less) Mac G4 to dedicate to Paris. It's been years since I first installed Paris 3.0 on my old G3 and have forgotten how the installation process works. I still have my original order number, key number, and response code, but are they still valid after all these years? And since Paris is defunct, how and who would authorize the installation? Am I correct in assuming that I need to connect a modem to the G4 for authorization through the Internet or could I perform the authorization for my G4 through my old G3 which does have a modem? (I have dial-up only.) And is there someone at Ensoniq/E-Mu to perform the authorization or is it simply automated? Sorry if I sound ridiculously stupid. Any help would be greatly appreciated.
 --Richard.....which brings to mind the question, if Paris Hilton is screwing someone in the woods and a tree falls on them, does it actually make a sound?

"Miguel Vigil" <nospam@nospam.com> wrote in message news:434a5b2b@linux...
 > A thread about *nothing*
 >
 > Who will watch it?
 >
 >
 > El Miguel
 >
 >
 >
 > "Chas. Duncan" <duncan5199ATsbcglobalDOTnet@> wrote in message
 > news:r7tjk1p7kdk3m9m1go78iba4gue9h0gsn@4ax.com...
 > > On Sun, 9 Oct 2005 17:26:28 -0600, "DJ"
 > > <animix_spam-this-ahole_@animas.net> wrote:
 > >
 > > > In order for this to be really effective, you need to record nothing,
 > > copy
 > > > this to an adjacent track, invert the phase and then do a bounce.
 > > >
 > > >;oP

> > >

> > Now, that be some well-crafted nothing!

> >

> > yeah-- Chas

>

>Hmm, Is that the guy Joen Monterello that affilates with Mix Mag?

He told me there is a deductable. I thought it was 1000.00 that would mean I would need a large loss for it to help. Btter thhan nothing but at 900.00 per year or so.

Please let me know more about what you find.

I am in need as well. Where is Music pro from and what did you here?

"Pete Ruthenburg" <ruthenburg@sbcglobal.net> wrote:

>

> Looking for some insurance and they seem to look pretty good.

>Was going to check out MusicPro,but I've been hearing some not

>great reviews as of late.Might check Clarion too.

> Heritage looks like no deductibles which is nice.

>

>TIA,

>PeteThis is a multi-part message in MIME format.

-----=_NextPart_000_03ED_01C5CD9F.F4FDB910

Content-Type: text/plain;

charset="iso-8859-1"

Content-Transfer-Encoding: quoted-printable

Dimitrios,

You a powerhouse of information! Your work with

Paris and associated plugins is great for us all.

A couple of questions:

#1) What do you mean by two times the sound?

Step 15: and redirect (full to the right) because

>Spinaudio mixes two times the sound of the track)

#2) Do you have problems with Paris automation with everything nudged?

If I have muted my tom tracks and nudge them the automation will be off. If I nudge install effects and then mute toms would this solve the problem?

>You nudge ALL YOUR TRACKS (except for the reverb return on tracks 15 = and

>16-well even if you put it there too nothing will happen anyway-)100ms to

- >the left and put voxengo sample delay (Try this instead of AnalogX DX
- >plugin because you have the 64 plugin limit and with VST plugins NO =
- LIMIT
- >Then put inside latency plugin 384 samples to the right.
- >Thus all processed tracks will be aligned to reverb return on tracks.
- >

If I could only wrap my head around all of this I'd be all set. The =
first time you posted
about Senderella and Chainer I used it for a while then my C drive =
became useless. I'm
still not sure why. I'm afraid to try it again now but that's just me. =
I think if I can
understand it clearly I'll be able to implement it more easily. =20

You are helping me with this explana

Subject: Re: The place has gone to hell
Posted by [Jamie K](#) on Thu, 08 Sep 2005 15:45:37 GMT
[View Forum Message](#) <> [Reply to Message](#)

sp; EDSTransfer=3D8,16 =20

You
>could use 8,8 but this has problems with audio =
streaming.=20
The 8,16 seems
>like the magical number, remember I tried =
them=20
all....
>This is needed because then Senderella works =
realtime NO=20
LATENCY as a buss
>inside Paris.
>Senderella seems =
like the=20
greatest discovery among FREE plugins for Paris,
>link: =
<A=20
=
href=3D"http://www.kvraudio.com/get/1433.html">http://www.kvraudio.com/ge=
t/1433.html
>Senderella=20
newest version has a redirect option so you can send the=20
signal
>and not hear (or hear) the dry signal if you=20
want.
>It has 64 busses ! nad now saves its condition and =
prest=20
(the version
>before could not) after saving your=20
song.
>
>2. Senderella works across submixes ! but =
the=20
latency in between submixes
>has to be taken into=20
consideration.
>
>3. So possible uses are
>a} =
Use your=20
favorite DX/VST/UAD1/POWERCORE /EXTERNAL DEVICE reverb as=20
abuss
>with senderella.
>You occupy two Paris audio =

tracks=20
 for your reverb return using 16bit (24bit
>works too) =
 silence paf=20
 file.
>Here you can create a long 5 minute file or bigger =
 and have=20
 it in handy
>anytime you want it.
>b) Use your =
 favourite=20
 compressor VST/DX/UAD!/POWERCORE/EXTERNAL for=20
 buss
>compression.
>
>4. On both uses the =
 method is=20
 around the same.
>
>5. Senderella although showing =
 up as it=20
 is in Paris as vst does not let
the
>audio pass the =
 plugin, It=20
 stops in senderella so only WET signal can =
 be
>send.
>this=20
 is useful only for bussing say dsrumtracks to a cmpressor and =
 not=20
 need
>to have also the dry tracks playing.
>In that=20
 situation no wrapper needs for senderella.
>But for full =
 use and=20
 potential senderella needs to be wrapped
>
>6. =
 Wrappers that=20
 can be used are the FREE Spinaudio=20
 =
 lite
> http://www.spinaudio.com/downloads.php?download_type=3D3& ;amp;=
 download_id=3D33 =20
 which
>can wrap ONLY one VST plugin.
>So here you =
 can wrap=20
 one instance of senderella and use it as send=20
 for
>reverbs.
>If you buy Spinaudio ofcourse you can =
 have as=20
 many plugins wrapped as you
>want.
>
>7.. =
 Senderella=20
 by renaming its dll like send1,send2,send3 etc can be=20
 used
as
>many times as you want it is that=20
 simple.
>
>8. you need to have 16bit files (empty) =
 on the=20
 receining senderella
>instances.
>
>9. If you =
 have=20
 multiple cards then use (if you want it across =
 submixes)
>tracks=20
 15 and 16 of your last card, so that all sending instances are=20
 bfore
>these two.
>
>10. On Me works but I =
 haven't got=20
 very stable resluts which may be my
>computer though so =
 you could=20
 give some more tests but on XP works just=20

fine
>here.
>
>11. So to come to its actual=20
 use
>First you wrap as we said senderella, I prefer =
 chainer=20
 because chainer is
>extremely stable and has some good=20
 functionality like dry and wet volumes
>many slots midi =
 automation=20
 preset handling etc.
>Note that here we need a VST =
 chainer/wrapper=20
 because senderella is only
VST.
>For UAD1 you can use =
 the same=20
 wrapper chainer and wrap the vst =
 versions
of
>VST.
>HINT:=20
 If you buy chainer get the free Spinaudiolite and use its one=20
 instance
>to wrap only chainer.
>So UAD1 plugins =
 inside=20
 chainer will retain knob functionality and =
 lower
the
>latency=20
 down to 4096 samples for a normal UAD1 =
 plugin.
>
>12. If you=20
 wanna use all things without buying anything you can doing=20
 this:
>Get Spinaudiolite FREE and wrap=20
 senderella.
>Get FFX4 DX chainer=20
 =
 free
>http://vincent.burel.free.fr/download/ffx4_FullDemo3.zip
&=20
 gt;NOTE:=20
 FFX-4 wraps/chains ONLY DX plugins whereas Chainer wrapps/chains =
 only
>VST
>HINT: From inside Chainer you can use =
 FFX-4 so=20
 have chainer to wrap DX and
>VST....
>
>13. =
 FFX-4 also=20
 has a low 4096 samples latency for UAD plugz. If you =
 think
>that=20
 is big note that FXpansion wrapper that you guys were using =
 gives=20
 16384
>samples of latency !!
>
>14. So you =
 wrap=20
 senderella with Spinaudiolite.
>
>15. You put =
 senderella on=20
 the audio tracks you wanna send to a reverb, put
>the send =
 volume=20
 accordingly and redirect (full to the right) =
 because
>Spinaudio=20
 mixes two times the sound of the track)
>
>16. On =
 audio=20
 tracks 15 and 16 you put two 16bit empty long files (5 =
 minutes
>or=20
 more,whatever)
>17. On track 15 you open as STEREO the =

senderella=20
 again (spinaudiolite
>wrapped) and put senderella as =
 receiver=20
 .
>Then on next native slot you open FFX-4 on track 15 as =
 STEREO=20
 again.
>
>18. You open from inside FFX-4 a UAD1 =
 reverb or=20
 any other DX reverb (like
>DSPFX)
>If you put UAD1 =
 rvereb=20
 you get 4096 latency.
>If you put a DX reverb you probably =
 will=20
 get 0 latency !!, so no
>compensation needed at =
 all.
>It ius=20
 like having AUX with DX effect for Paris !
>
>19. =
 Now if you=20
 insist of using a UAD1 plugin reverb, the to compensate =
 you
>do=20
 the following:
>
>You nudge ALL YOUR TRACKS (except =
 for the=20
 reverb return on tracks 15 and
>16-well even if you put it =
 there=20
 too nothing will happen anyway-)100ms
to
>the left and =
 put=20
 voxengo sample delay (Try this instead of AnalogX =
 DX
>plugin=20
 because you have the 64 plugin limit and with VST plugins NO=20
 LIMIT
>Then put inside latency plugin 384 samples to the=20
 right.
>Thus all processed tracks will be alligned to =
 reverb=20
 return on tracks.
>
>That is for now.
>Please =
 ask=20
 questions so I can see where I did my wrong=20
 =
 homework...
>Regards,
>Dimitrios
>
>
>
>=
 gt;
>
</BLOCKQUOTE></BLOCKQUOTE></BLOCKQUOTE>
 ></BLOCKQUOTE></BODY>=
 ></HTML>

-----=_NextPart_000_0014_01C5CDF0.294EC380--Sorry here too that you couldn't ma
