
Subject: OT: New car concepts - cool stuff
Posted by [Aaron Allen](#) on Wed, 01 Mar 2006 07:37:44 GMT
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t;> > and can't get the time line in AT to start at the same time as PARIS
>> > playback - to get it to work at all I have to first start playback and
>> > then
>> > switch the Correct Pitch button on-o

Subject: Re: OT: New car concepts - cool stuff
Posted by [EK Sound](#) on Wed, 01 Mar 2006 16:03:32 GMT
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t; Kim.
>
> Cheers,
> Kim.
>
> >
> >
> >"Don Nafe" <dnafe@magma.ca> wrote in message news:4439b0a0@linux...
> >> I asked my better half and she seems to remember something about NTFS
> >> recognising FAT 32 but not the oth

Subject: Re: New car concepts - cool stuff
Posted by [uptown jimmy](#) on Wed, 01 Mar 2006 16:37:50 GMT
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[nimix_spam-this-ahole_@animas.net](#)" target="_blank">[animix_spam-this-ahole_@animas.net](#)>
wrote:
> >I guess the last resort will be to reformat my server drive to FAT 32.
I'm
> >not asbout to go the other way and reformat my system drive NTFS on my
host
> >machine. Too much work to reinstall/reauthorize all my apps/plugins. If
> FXT
> >doesn't work with F 32, I'll just live without it.
> >
> >I'm to the point of being totally disgusted with this app anyway. If it
> >can't locate the host plugins from the host drive, I'm really not too
> >impressed.
> >
> >Deej
> >
> >

> &

Subject: Re: OT: New car concepts - cool stuff
Posted by [rick](#) on Wed, 01 Mar 2006 17:10:06 GMT
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chine either. The system drive on the
> >> server
> >> > is formatted NTFS. All folders are being recognized through My
Network
> >> > Places and the files are accessible between both machines over the
> >> network,
> >> > but for the life of me, I can't get FXT to work as advertised.
> >> >
> >> > I have tried everything. It just occurred to me that the drives on
> the
> >> host
> >> > and server were formatted differently.
> >> >
> >> >
> >> >
> >>
> >>
> >
> >
> I used to do this by taking the WC out of a DA88 and feeding
it to Paris. I would vary the speed of the DA88 to get Paris to
pitch up or down. Worked great.

David.

Edna wrote:

> While you're playing back something

Subject: Re: New car concepts - cool stuff
Posted by [Tony Benson](#) on Wed, 01 Mar 2006 18:21:28 GMT
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only speed change AFAIK is by changing the sample rate, which is
>
> quite
>
>>> limited.
>>
>> Actually that's true I don't think you can even change the speed.

>>
>>Cheers,
>>Kim.
>
>
>What about Melodyne? I have often used it on singers that had problems when Antares Autotune couldn't follow over half, half tone steps problems.

Erling

"Kim" <hiddensounds@hotmail.com> skrev i melding news:4439bd2f\$1@linux...
>
>
> There are far better ways to change pitch.
>
> Paris has a rather old system. Percussive sounds change from a sharp crack
> into more of a fart. ;o) It works alright on vocals though actually, as
> they
> are much softer by nature, but there would be far better things to use,
> and
> mostly I've only used it for pitch corrections of 10% of a semitone or
> something.
> After

Subject: Re: OT: New car concepts - cool stuff
Posted by [Aaron Allen](#) on Wed, 01 Mar 2006 21:01:37 GMT
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/>

>> sample
>> latency at 44.1khz, using two 8160 samples etc, so I see not much
>> usefulness
>> with realtime mixing with teleport.
>> Might be wrong though and it would be a god saver for something else...
>>
>> ALSO the Spinaudio wrapper works too !!!
>>
>>
>> Regards,
>> Dimitrios
>>
>>
>> "Dimitrios" <musurgio@otenet.gr> wrote:
>>>
>>>Hi to all,
>>>Have been some time posting here...

>>>Anyway I was temp

Subject: Re: New car concepts - cool stuff
Posted by [Aaron Allen](#) on Wed, 01 Mar 2006 21:19:31 GMT
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ted by your posts and made my way thru Teleport.

>>>Teleport 1.03 with chainer working !

>>>Teleport 1.04 not working (maybe my setup)

>>>I use Paris machine as master and other pc as slave.

>>>Just open theserver icon on slave and then run teleport on master .

>>>It looks on the vst folder you have vst installed in your slave and

>>>installs

>>>wherever you say to.

>>>I have them installed on master at program files/Steinberg/vst plugins/fx

>>>teleport

>>>Paris cannot see this subfolder .

>>>Chainer can.

>>>I tried with one instance of Solid stae logic free compressorand it works.

>>>There is a minimum 4096 delay there but anyway it works.

>>>Hope this helps.

>>>Regards,

>>>Dimitrios

>>

>

>

>I choose Polesoft Lockspam to fight spam, and you?

><http://www.polesoft.com/refer.html>

>

>Dimitrios,

I might be interested in selling off my RME cards in favor of the Pulsar's soon. I've got a mix I need to finish before I do this. Some questions:

I'm assuming that the Pulsar can operate in the Cubase SX 3x environment.

Does the Pulsar have an ADAT sync input so that it can lock to incoming ADAT sync?

How many Pulsars would I need to achieve 48 x ADAT I/O and 8 x analog I/O?

Can the pulsar achieve 96kHz if needed?

Any conflicts/issues with the Pulsar and other VSTi's in Cubase SX or with UAD-1 cards?

Thanks,

Deej

"Dimitrios" <
