Subject: Magma and Paris
Posted by ulfiyya on Mon, 14 Nov 2005 15:02:01 GMT
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writer.
>
> We rarely see artists today who can put out a w

Subject: Re: Magma and Paris
Posted by Doug Wellington on Mon, 14 Nov 2005 19:59:16 GMT
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ose extensionless mixes handy you should be able to
> convert them to wav on any DAW Mac in seconds. You wouldn't have to open
> the original session and do another bounce.
>
> Assuming they are 24 bit files they are obviously going to be far superior
> to master with.
>
> Cheers,
> Kim.
>
&gt

Subject: Re: Magma and Paris
Posted by EK Sound on Mon, 14 Nov 2005 21:31:46 GMT
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T: 5px; =
BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">
  <DIV>"TC" <<A=20
  =
href=3D"mailto:tc@spammetodeathyoubastards.org">tc@spammetodeathyoubastar=
ds.org</A>>=20
  wrote in message <A=20
  href=3D"news:43a0fdad@linux">news:43a0fdad@linux</A>...</DIV>Neil =
wrote:
>=20
  Hope that's not Cron... he's in Boston, and works on that type
> =
of=20
  stuff, as I recall.
>
> Neil
>

Subject: Re: Magma and Paris
Posted by ulfiyya on Mon, 14 Nov 2005 22:33:47 GMT

face=3DArial size=3D2>Boston proper or the north =
shore.</FONT></DIV>
<DIV><FONT face=3DArial size=3D2>I might be wrong though.</FONT></DIV>
<DIV><FONT face=3DArial size=3D2></FONT> </DIV>
<DIV><FONT face=3DArial size=3D2>Tom</FONT></DIV>
<DIV><FONT face=3DArial size=3D2></FONT> </DIV>
<DIV><FONT face=3DArial size=3D2></FONT> </DIV>
<BLOCKQUOTE=20
style=3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; MARGIN-LEF