
Subject: OT - see Venus in the daytime

Posted by [steve the artguy](#) on Mon, 18 Jun 2007 21:34:18 GMT

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t;BR></BLOCKQUOTE></BODY ></HTML=3D3D

> > >>

> > >

> > >

> >

> >

> ><!DOCTYPE HTML PUBLIC "-//W3C//DTD HTML 4.0 Transitional//EN">

> ><HTML><HEAD>

> ><META http-equiv=3D3DContent-Type content=3D3D"text/html; =3D

> > charset=3D3Diso-8859-1">

> ><META content=3D3D"MSHTML 6.00.2800.1400" name=3D3DGENERATOR>

> ><STYLE></STYLE>

> ></HEAD>

> ><BODY bgColor=3D3D#ffffff>

> ><DIV>Well here's what is =3D

> > happening.</DIV>

> ><DIV> </DIV>

> ><DIV>I looked very closely at the =

> pins on =3D

> >the scsi=3D20

> >cables and noticed</DIV>

> ><DIV>a slightly bent one or two on =

> almost =3D

> >half of them=3D20

> >(5). I think it's</DIV>

> ><DIV>from being careless about =

> pushing them

> =3D

> >in. I=3D20

> >straightened them</DIV>

> ><DIV>perfectly and yet still no luck

=

>with =3D

> >booting=3D20

> >Paris. "No interface attached</DIV>

> ><DIV>to the Master Card" is the =3D

> >message. I'm only=3D20

> >using one mec to test.</DIV>

> ><DIV>I also tried the 442. Once in a

=

>=3D

> >while the=3D20

> >Magma wouldn't turn on with the</DIV>

> ><DIV>442 attached. I think that is =

```

>=3D
> >because of the=3D20
> >bent pins. That's good of</FONT></DIV>
> ><DIV><FONT face=3D3DArial size=3D3D2>the Magma. </FONT><FONT =3D
> >face=3D3DArial=3D20
> >size=3D3D2>I've tried all five cards, removed the A card and swapped
=
>it=3D20
> ></FONT></DIV>
> ><DIV><FONT face=3D3DArial size=3D3D2>with another </FONT><FONT =
>face=3D3DArial
> =3D
> >size=3D3D2>still=3D20
> >no luck. </FONT></DIV>
> ><DIV><FONT face=3D3DArial size=3D3D2></FONT> </DIV>
> ><DIV><FONT face=3D3DArial size=3D3D2>I'm lost in this quagmire now. =
>=3D
> >I'm not even=3D20
> >pissed about the busted mec</FONT></DIV>
> ><DIV><FONT face=3D3DArial size=3D3D2>at this point. I want an answer
=
>=3D
> >to what is=3D20
> >going on. The default project </FONT></DIV>
> ><DIV><FONT face=3D3DArial size=3D3D2>is looking for external word =
>clock so =3D
> >that's my=3D20
> >only choice although I</FONT></DIV>
> ><DIV><FONT face=3D3DArial size=3D3D2>have tried it with no Lucid =
>attached =3D
> >with the same=3D20
> >results.</FONT></DIV>
> ><DIV><FONT face=3D3DArial size=3D3D2></FONT> </DIV>
> ><DIV><FONT face=3D3DArial size=3D3D2>I think I'll call =
>Edmund.</FONT></DIV>
> ><BLOCKQUOTE=3D20
> >style=3D3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; MARGIN-LEFT: 5px; =
>=3D
> >BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">
> > <DIV>"Rod Lincoln" <<A=3D20
> > =3D
> =
>>href=3D3D"mailto:rlincoln@nospam.kc.r.com">rlincoln@nospam.kc.r.com</A>>=
>=3D
> > wrote=3D20
> > in message <A=3D20
> > =3D
> =

```

>>[news:469708c8\\$1@linux](news:469708c8$1@linux)...</DIV>
T=
>hat=
> > kinda=
> > totally sucks. Sorry.
rod
"Tom Bruhl" <<A=
> > [href="mailto:arpeggio@comcast.net"](mailto:arpeggio@comcast.net)>arpeggio@comcast.net=

> > wrote:
>
>
>Hey Rod,
>Ya I've been swapping =
> >things out=
> > to no end just to be sure.
>I even had trouble getting it going
=
>=

> >with=
> > internal clock which ruled
>out the Lucid in my =
> >mind.
>
>The=
> > latest news is I couldn't get it to boot at all with other =
> >Mecs
>being=
> > the master. In the process I smoked the original Mec =
> >A
>because=
> > the SCSI cable was half in at start up. I heard a =
> >crack
>and then=
> > the smell of burning chips. It still powers up but it's =
> >out
>of=
> > the picture now. Loaded with modules too.
>
>Now =
> >nothing=
> > gets it going except maybe the lowly 442. I'll try
>that=
> > next. I have a local engineer coming over to see =
> >what=
> >Paris=
> > can do. He's very well respected in these parts.
>To bad =
> >I'm down=
> > for the count it seems.
>Ass
>
> "Rod Lincoln" =
> ><<A=
> > =
> =
>>[href="mailto:rlincoln@nospam.kc.rr.com"](mailto:rlincoln@nospam.kc.rr.com)>rlincoln@nospam.kc.rr.com</A=
>>&g=
> >t;=
> > wrote in message =
> >=
>news:4696c93b\$1@linux...
>
> Tom,=
> > have you done anything to rule out the possibility that it may=
> > be
=
>a funky
> MEC word clock connection, or =
> >perhaps the=
> > Lucid clock is flakey. Or =
>even
> a bad mogami =
> >wordclock=
> > cable (I know that's a longshot, but=
> > anything's
=
>possible)
> Just a =
> >thought.
> =
> > Rod
> "Tom Bruhl" <<A=
> > [href="mailto:arpeggio@comcast.net"](mailto:arpeggio@comcast.net)>arpeggio@comcast.net=

> > wrote:
> >
> >
> =

> > >Deej,
> >Ya, I've uninstalled, reinstalled Paris =3D
 > >about five=3D20
 > > times total in the
=3D3D
>=3D3D3D
> >last day and =3D
 > >a=3D20
 > > half.
> >I am close to starting from scratch and =3D
 > >possibly doing=3D20
 > > the antipace =3D3D
>=3D3D3D
> >thing.
> =3D
 > >>I'm=3D20
 > > getting pretty good at it. I have Mec 1 loaded with cards=3D20
 > > =3D3D
>attached
> =3D3D3D
> >to what has=3D20
 > > always
> >been Card A for three years. Can that change? =3D
 > >Paris=3D20
 > > works fine with =3D3D
>just
> =3D3D3D
> =3D
 > >>that=3D20
 > > one. I'll try=3D3D3D20
> >all the others in that =3D
 > >position=3D20
 > > just to see though.
> >
> >I am close to =3D
 > >
 > > starting from scratch and possibly doing the antipace=3D20
 > > =3D3D
>=3D3D3D
> >thing. How could that=3D20
 > > be=3D3D3D20
> >the evil that won't allow hardware to show =3D
 > >
 > > up?
> >Thanks,
> >Tom
> =3D
 > >> =3D20
 > > "DJ" <animix _ at _ animas _ dot _ net> wrote in message=3D20
 > > =3D3D3D
> >news:4696229c\$1@linux...
> =3D
 > >> Have=3D20
 > > you tested each MEC individually? I'd start there. Did you =3D
 > >=3D3D3D
> =3D20
 > > >iuninstall/reinstall Paris yet?
> =3D
 > >> "Tom=3D20
 > > Bruhl" <<A =3D
 > >href=3D3D"mailto:arpeggio@comcast.net">arpeggio@comcast.net>=3D20
 > > wrote in message =3D3D3D
> =3D
 > >>news:4695d5bf@linux...
> =3D20
 > > > Sorry to shout but this is driving me=3D20
 > > insane.
> >
> > I am =3D
 > >working=3D20
 > > with a cloned drive that used to work with
> =3D20
 > > > 2 Mecs and WC. Now no matter what I do, I =3D
 > >can=3D20
 > > not
> > get a second Mec to show up =3D
 > >and=3D20
 > > receive clock. It
> > doesn't =3D
 > >matter if=3D20
 > > it's at the end of the line or anywhere
> =3D
 > >> =3D20
 > > else. It doesn't matter if it's internally clocked or=3D20

```
> > externally<BR>> > clocked. I've =3D
> >changed=3D20
> > Mecs, clock cables, SCSI cables<BR>> > =3D
> >and no=3D20
> > changes. I've even tried a reinstall of Paris.<BR>> =3D20
> > > Same deal. =3D3D3D20<BR>> =3D
> >><BR>> =3D20
> > > I must be doing something totally wrong for =3D
> >this to=3D20
> > continue.<BR>> > The only thing else I =3D
> >can think=3D20
> > to try is swapping the last=3D3D3D20<BR>> =3D
> >> EDS card=3D20
> > with another or go down to four. Maybe it's<BR>> =3D20
> > > card 5? Or, triple check the connectors =3D
> >between=3D20
> > all the cards<BR>> > =3D
> >again.<BR>> =3D20
> > ><BR>> > All EDS cards are up and =3D
> >running and=3D20
> > play audio with Paris =3D3D3D<BR>>effects.<BR>> =3D
> >> =3D20
> > All 5 cards share 3 IRQs with nothing else.<BR>> =3D20
> > > What else is there?<BR>> =3D20
> > > Sadly,<BR>> > =3D20
> > Tom<BR>> ><BR>> ><BR>> =3D
> >> =3D20
> > I choose Polesoft Lockspam to fight spam, and you?<BR>> =3D20
> > > <A=3D20
> > =3D
> =
>>href=3D3D"http://www.polesoft.com/refer.html">http://www.polesoft.com/re=
>fer=3D
> >.html</A> =3D20
> > =3D3D20<BR>> ><BR>> ><!DOCTYPE HTML PUBLIC =3D
> >"-//W3C//DTD=3D20
> > HTML 4.0 Transitional//EN"><BR>> =3D20
> > ><HTML><HEAD><BR>> ><META=3D20
> > http-equiv=3D3D3D3DContent-Type content=3D3D3D3D"text/html; =3D
> >=3D3D3D3D<BR>> =3D20
> > >charset=3D3D3D3DDiso-8859-1"><BR>> ><META =3D
> >content=3D3D3D3D"MSHTML=3D20
> > 6.00.2800.1400" name=3D3D3D3DGENERATOR><BR>> =3D20
> > ><STYLE></STYLE><BR>> =3D
> >></HEAD><BR>> =3D20
> > ><BODY bgColor=3D3D3D3D#ffffff><BR>> =3D
> >><DIV><FONT=3D20
> > face=3D3D3D3DArial =3D
```

> >size=3D3D3D3D2>Deej,</DIV>
> =3D20
 > > ><DIV>Ya, I've =3D
 > >uninstalled,=3D20
 > > =3D3D
>reinstalled Paris
> =3D3D3D
> =3D
 > >>about=3D20
 > > five=3D3D3D20
> >times total in the last day and a=3D20
 > > half.</DIV>
> ><DIV><FONT=3D20
 > > face=3D3D3D3DArial size=3D3D3D3D2>I am close to starting from =3D
 > >=3D3D
>scratch=3D20
 > > and
> =3D3D3D
> =3D
 > >>possibly=3D3D3D20
> >doing=3D20
 > > the antipace thing.</DIV>
> =3D20
 > > ><DIV>I'm getting =3D
 > >pretty good=3D20
 > > at it. I
=3D3D
>=3D3D3D
> >have Mec =3D
 > >1=3D3D3D20
> =3D20
 > > >loaded with cards attached to what has=3D20
 > > always</DIV>
> ><DIV><FONT=3D20
 > > face=3D3D3D3DArial size=3D3D3D3D2>been Card A for three years.=3D20
 > > Can
=3D3D
>=3D3D3D
> >that =3D
 > >change?=3D3D3D20
> =3D20
 > > >Paris works fine with just that one. I'll try=3D20
 > > </DIV>
> ><DIV><FONT =3D
 > >face=3D3D3D3DArial=3D20
 > > size=3D3D3D3D2>all the others in that =3D
 > >=3D3D
><FONT=3D20
 > > =3D3D3D
> >face=3D3D3D3DArial=3D3D3D20
> =3D20
 > > >size=3D3D3D3D2>position just to see=3D20
 > > though.</DIV>
> ><DIV><FONT =3D
 > >
 > > face=3D3D3D3DArial size=3D3D3D3D2> =3D
 > ></DIV>
> =3D20
 > > ><DIV>I am close to =3D
 > >starting=3D20
 > > from =3D3D
>scratch and
> =3D3D3D
> =3D20
 > > >possibly=3D3D3D20
> >doing the antipace thing. How =3D
 > >could that=3D20
 > > be </DIV>
> ><DIV><FONT=3D20
 > > face=3D3D3D3DArial size=3D3D3D3D2>the evil that won't allow =3D
 > >=3D3D
>hardware to=3D20
 > > =3D3D3D
> >show=3D3D3D20
> =3D20
 > > >up?</DIV>
> ><DIV><FONT =3D
 > >
 > > face=3D3D3D3DArial =3D
 > >size=3D3D3D3D2>Thanks,</DIV>
> =3D20
 > > ><DIV><FONT face=3D3D3D3DArial=3D20
 > > size=3D3D3D3D2>Tom</DIV>
> =3D
 > >><BLOCKQUOTE=3D20

```

> > dir=3D3D3D3Dltr=3D3D3D20<BR>> >style=3D3D3D3D"PADDING-RIGHT: =3D
> >0px;=3D20
> > PADDING-LEFT: 5px; MARGIN-LEFT: 5px; =3D3D<BR>>=3D3D3D<BR>> =3D20
> > >BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: =3D
> >0px"><BR>> =3D20
> > > <DIV>"DJ" <animix _ at _ animas _ dot _ net> =3D
> >wrote in=3D20
> > message <A =3D3D<BR>>=3D3D3D<BR>> ><BR>> =3D
> >> =3D20
> > href=3D3D3D3D"<A=3D20
> > =3D
> =
>>href=3D3D'news:4696229c$1@linux">news:4696229c$1@linux</A>...</DIV>'>news=
>:46=3D
> >96229c$1@linux">news:4696229c$1@linux</A>...</DIV</A>><BR>=3D
> >> =3D20
> > > <DIV><FONT face=3D3D3D3DArial size=3D3D3D3D2>Have =3D
> >you tested=3D20
> > each MEC =3D3D3D<BR>> >individually? I'd =3D
> >start=3D3D3D20<BR>> =3D20
> > > there. Did you iuninstall/reinstall Paris=3D20
> > yet?</FONT></DIV><BR>> > <BLOCKQUOTE=3D20
> > dir=3D3D3D3Dltr=3D3D3D20<BR>> > =3D
> >style=3D3D3D3D"PADDING-RIGHT: 0px;=3D20
> > PADDING-LEFT: 5px; MARGIN-LEFT: 5px;<BR>=3D3D<BR>>=3D3D3D<BR>> =3D
> >
> > >BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: =3D
> >0px"><BR>> =3D20
> > > <DIV>"Tom Bruhl" =3D
> ><<A=3D3D3D20<BR>> =3D20
> > > href=3D3D3D3D"<A=3D20
> > =3D
> =
>>href=3D3D'mailto:arpegio@comcast.net">arpegio@comcast.net</A>'>mailto:arp=
>egi=3D
> >o@comcast.net">arpegio@comcast.net</A</A>>>=3D20
> > =3D3D<BR>>=3D3D3D<BR>> >wrote in=3D3D3D20<BR>> =3D20
> > > message <A =3D3D3D<BR>> =3D
> >>href=3D3D3D3D"<A=3D20
> > =3D
> =
>>href=3D3D'news:4695d5bf@linux">news:4695d5bf@linux</A>...</DIV>'>news:469=
>5d5=3D
> >bf@linux">news:4695d5bf@linux</A>...</DIV</A>><BR>>&nbs=3D
> >p;=3D20
> > > <DIV><FONT face=3D3D3D3DArial =3D
> >size=3D3D3D3D2>Sorry=3D20
> > to shout but this is =3D3D<BR>>driving<BR>> =3D

```

> >=3D3D3D
> =3D20
 > > >me=3D3D3D20
> > =3D20
 > > insane.</DIV>
> > =3D20
 > > <DIV>=3D20
 > > </DIV>
> > <DIV><FONT=3D20
 > > face=3D3D3D3DArial size=3D3D3D3D2>I am working with a cloned =3D
 > >=3D3D
>drive=3D20
 > > =3D3D3D
> >that used to=3D3D3D20
> =3D
 > >> =3D20
 > > work with</DIV>
> =3D
 > >> =3D20
 > > <DIV>2 Mecs and WC.=3D20
 > > <FONT
=3D3D
>=3D3D3D
> =3D20
 > > >face=3D3D3D3DArial=3D3D3D20
> > =3D
 > >size=3D3D3D3D2>Now=3D20
 > > no matter what I do, I can not</DIV>
> =3D20
 > > > <DIV><FONT face=3D3D3D3DArial =3D
 > >size=3D3D3D3D2>get a=3D20
 > > second Mec to show up
=3D3D
>and =3D3D3D
> =3D20
 > > >receive=3D3D3D20
> > clock.=3D20
 > > It</DIV>
> > =3D20
 > > <DIV>doesn't matter if =3D
 > >it's at=3D20
 > > =3D3D
>the end =3D3D3D
> >of the =3D
 > >line=3D3D3D20
> =3D20
 > > > or =3D
 > >anywhere</DIV>
> =3D20
 > > > <DIV><FONT face=3D3D3D3DArial =3D
 > >size=3D3D3D3D2>else.=3D20
 > > It doesn't matter if =3D3D
>=3D3D3D
> =3D
 > >>it's=3D3D3D20
> =3D20
 > > > internally clocked or=3D20
 > > externally</DIV>
> =3D
 > >> =3D20
 > > <DIV>clocked. I've =3D
 > >changed=3D20
 > > Mecs,
=3D3D
>=3D3D3D
> >clock =3D
 > >cables,=3D3D3D20
> =3D20
 > > > SCSI =3D
 > >cables</DIV>
> =3D20
 > > > <DIV><FONT face=3D3D3D3DArial =3D
 > >size=3D3D3D3D2>and no=3D20
 > > changes. I've even =3D3D
>=3D3D3D
> >tried =3D
 > >a=3D3D3D20
> =3D20
 > > > reinstall of=3D20
 > > Paris.</DIV>
> > =3D20
 > > <DIV>Same deal.=3D20
 > > </DIV>
> > =3D20

> > <DIV>=3D20
> > </DIV>
> > <DIV><FONT=3D20
> > face=3D3D3D3DArial size=3D3D3D3D2>I must be doing something =3D
> >=3D3D
>totally=3D20
> > =3D3D3D
> >wrong for=3D3D3D20
> =3D
> >> this=3D20
> > to continue.</DIV>
> =3D
> >> =3D20
> > <DIV>The only thing =3D
> >else I can=3D20
> > =3D3D
>think to
> =3D3D3D
> >try=3D20

Subject: Re: OT - see Venus in the daytime
Posted by [Sarah](#) on Tue, 19 Jun 2007 08:26:48 GMT
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u are using in =3D
>combination with=3D20
> the orientation of the ribbon=3D3D20
> cables will determine =3D
>this.=3D20
> Have you changed them around during =3D3D
>your=3D3D20
> =3D
>
> reconfiguration?</DIV>
> =3D
><DIV><FONT=3D20
> face=3D3D3D3DArial size=3D3D3D3D2> </DIV>
> =3D20
> <DIV>Start with a new SCSI =3D
>cable and a=3D20
> =3D3D
>single EDS=3D3D20
> card. Test each MEC. Once you =3D
>know if=3D20
> there is a problem there, add a
=3D3D
>new =3D
>SCSI=3D3D20
> cable=3D20
> and another card. Put different modules in the MECs so you can =3D
>=3D3D
>see=3D20
> which=3D3D20
> one is on card A, B, C at all times. this =3D
>will give you=3D20
> the info =3D3D
>as to=3D3D20
> how the cards are =3D
>initializing and=3D20
> which card is card A, B, C as you =3D3D
>start=3D3D20
> =3D
>adding more=3D20
> hardware. the MEC i sent you is one of 4 that were=3D20
> working
=3D3D
>
> perfectly when I took my system =3D
>off line. I=3D20
> can't imagine it being a =3D3D
>problem.=3D3D20
> Bent =3D
>pins on SCSI=3D20
> cables can be a serious issue though. Your system =
=3D3D
>will=3D20

> not=3D3D20
> function with bad SCSI=3D20
> =3D
>=3D3D
>cables.</DIV></DIV></BLOCKQUOTE>=3D
>;</BODY></HTML>
>
>
</BLOCKQUOTE>
>&

Subject: Re: OT - see Venus in the daytime
Posted by [steve the artguy](#) on Tue, 19 Jun 2007 09:37:43 GMT
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TYLE>
</HEAD>
<BODY bgColor=3D#ffffff>
<DIV>Hey Rod,</DIV>
<DIV>Hiding the default project didn't help=20
anything. I've never</DIV>
<DIV>had 2.?? installed on this comp so I =
think I'm safe=20
there regarding</DIV>
<DIV>drivers.</DIV>
<DIV> </DIV>
<DIV>I am only able to intermitantly get the =
442 working=20
as the master.</DIV>
<DIV>I think that's do to the scsi cable =
issue. I=20
need four new ones.</DIV>
<DIV>I am unable to get more than one EDS =
card working=20
WITH the 442.</

Subject: Re: OT - see Venus in the daytime
Posted by [Larry Upton](#) on Tue, 19 Jun 2007 15:52:15 GMT
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/>
like a champ one card only. I suspect
>either all my Mecs =
are=20
screwy now or the SCSI cables are intermitant =
at
=3D
>best.
>It's=20
working fine with the 442 so I'm sticking with that for =
today.
>I'll add=20
my EDS cards one by one and see if that is back to=20
normal.
>
>Thanks for the help and if I need scsi cables =
what and=20

where to buy them
=3D
>would be good info too.
>Mr=20
Testy
> "Rod Lincoln" <<A=20
=
href=3D"mailto:rlincoln@nospam.kc.rr.com">rlincoln@nospam.kc.rr.com&g=
t;=20
wrote in message =
=3D
>news:469780ce\$1@linux...
> I=20
think Tom was asking if there was a "3.0" version of the EDS card=20
=3D
>that needed
> to be connected to the master. =
The answer=20
to that would be no.=3D20
> Is this

Subject: Re: OT - see Venus in the daytime
Posted by [rick](#) on Tue, 19 Jun 2007 19:20:59 GMT
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amp;<lt;BR>>>start=3D3D20
> > =3D
>adding=20
more=3D20
> hardware. the MEC i sent you is one of 4 that=20
were=3D20
> =
working
>=3D3D
>>&
>>=20
perfectly when I took my system =3D
>off line. =
I=3D20
> can't=20
imagine it being a =3D3D
>>problem.=3D3D20
>& >> =
Bent=20
=3D
>pins on SCSI=3D20
> cables can be a serious =
issue though.=20
Your system =3D3D
>>will=3D20
> =
not=3D3D20
>>=20
function with bad SCSI=3D20
> =20
=
=3D
> >=3D3D
>>cables.</FONT& ></DIV></DIV>=
</BLOCKQUOTE>=3D
> ></BODY></HTML><B R>>&=

>
></BLOCKQUOTE&a mp;gt;
></DIV></FONT=20
size=3D3D2>
>
>I choose Polesoft Lockspam to fight =
spam,=20
=
=3D
>&and=3D20
>you?
><A=3D20
>href=3D3D"<A=20
=
href=3D"http://www.polesoft.com/refer.html">http://www.polesoft.co

Subject: Re: OT - see Venus in the daytime
Posted by [Jamie K](#) on Tue, 19 Jun 2007 19:36:29 GMT
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"mailto:dc@spammersinhell.com" target="_blank">dc@spammersinhell.com> wrote in message

news:4694700a\$1@linux...

>

> I find that the rooms work much better in the whole mix than you

> expect them to from what they sound like soloed.

>

> DC

>

>

> "Kim" <hiddensounds@hotmail.com> wrote:

>>

>>

>>I'm a big Non-Linear fan. I like the plates, but the room's I'm finding

> I

>>steer away from mostly. The Non-Linear is very handy, and I'd be

>>interested

>>to see what I can do combining it with a plate...

>>

>>Cheers,

>>Kim.

>>

>>"Neil" <OUOIU@OIU.com> wrote:

>>>

>>>IMO, always thought the rooms suck bigtime... the Plates are

>>>great, though.... stick with the Plates & minimal early

>>>reflections, and expand the HF rolloff so that it's not too

>>>dark & you'll be a happy camper!

>>>

>>>For rooms, go find another plugin.

>>>

>>>Neil

>>>

>>>

>>>"Tom Bruhl" <arpeggio@comcast.net> wrote:

>>>>

>>>>

Subject: Re: OT - see Venus in the daytime

Posted by [steve the artguy](#) on Wed, 20 Jun 2007 06:16:29 GMT

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It;BR>>card =

>A, =3D

> >B, C at=3D20

> > all times. this will give you the info as to how the =

>=3D3D
>cards =3D

> >are=3D20

> > initializing and which card is card A, B, C as you start =3D

> >=3D3D
>adding more=3D20
> > hardware. the MEC i sent you is one of 4 that were working =3D
> >=3D3D
>perfectly=3D20
> > when I took my system off line. I can't imagine it being a =3D
> >=3D3D
>problem.=3D20
> > Bent pins on SCSI cables can be a serious issue though. Your =3D
> >=3D3D
>system=3D20
> > will not function with bad SCSI cables.
>
><!DOCTYPE =3D
> >HTML=3D20
> &g
