Subject: Re: Remote (really, really remote) recording mic
Posted by Deej [5] on Sat, 02 Feb 2008 20:19:18 GMT
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lain;
 charset="iso-8859-1"
Content-Transfer-Encoding: quoted-printable

First Tad says he's Tad Donnelly then he says I'm a Mutt Lange.

I'm with you Neil, I'd say he'd make a far better bong salesman.

"Neil" <OIOIU@OI.com> wrote in message news:48024973$1@linux...

Oh, no... lookiee what I found:

http://www.prosoundandvideo.com/index.html

Replete with great information like this...

"I utilize the best monitors most other more expensive studios=20
do not have, the Neumann U-87 vocal mic. Capitol Records uses=20
this mic."

Yes, only Capitol Records! lol And then there's:

"The $2000 each big Genelec Model 1031A Monitors are the best!=20
They are perfectly flat. No surprises when you get out to the=20
car. The Advents ($600) leave you with more midrange. Your=20
vocals will be louder when you get to your car!"

And...

"For only $50 an hour (probably the lowest of any real=20
professional recording facility) you get the highest quality=20
clean, clear, warm, professional Recording, Mixing, PLUS=20
Mastering FREE! Most studios mix your product only and send=20
you on your way. Mastering later will cost you (low quality)=20
$250 to (high quality) $700 for 12 or more songs. Figure the=20
math. Tad masters your song immediately after mix-down to your=20
satisfaction, so you hear and take home the big sound that day -
radio ready, highest db level at 0 db for optimum radio and CD=20
playing."

Good to know that high-quality mastering only costs $700!!!=20

Oh, and that zero-db level is what makes optimum radio playing!

But, per

Subject: Remote (really, really remote) recording mic
Posted by TCB on Sat, 02 Feb 2008 20:28:52 GMT
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t;
>
>
>
>
> "Neil" <OIOI@OUI.com> wrote:
>>
>>I'm just listening on laptop speakers, so I can't tell; but if
>>you can find any links to any music the guy has recorded, I'd
>>LOOOOOVE to check it out on my monitors... I especially would
>>be interested to hear how his "carderoid" mics sound - or
>>perhaps see what kind of results he gets with an SM-58 stuck
>>"all the way in on a kick, with a... errr... with a, uhh,
>>a 'deal' ".
>>
>>Someone should tell this guy not to take bongs hits before
>>doing a video lesson.
>>
>>lol
>>
>>:D
>>
>>
>>
>>&q

Subject: Re: Remote (really, really remote) recording mic
Posted by steve the artguy on Sat, 02 Feb 2008 23:04:23 GMT
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r />
that=20
high-quality mastering only costs $700!!!
Oh, and that zero-db =
level is=20
what makes optimum radio playing!

But, perhaps THIS is the best =
of=20
all...

<A=20

=
href=3D"http://www.prosoundandvideo.com/warrior.htm">http://www.prosounda=
ndvideo.com/warrior.htm</A>

:)

"Neil"=20
<<A href=3D"mailto:OIOI@OUI.com">OIOI@OUI.com</A>>=20
wrote:
>
>I'm just listening on laptop speakers, so I =
can't tell;=20
but if
>you can find any links to any music the guy has =
recorded,=20
I'd
>LOOOOOVE to check it out on my monitors... I especially=20
would
>be interested to hear how his "carderoid" mics sound - or =

>perhaps see what kind of results he gets with an SM-58 =
stuck =20

>"all the way in on a kick, with a... errr... with a, uhh, =

>a=20
'deal' ".
>
>Someone should tell this guy not to take =
bongs hits=20
before
>doing a video=20
=
lesson.
>
>lol
>
>:D
>
>
>
&=
gt;"Aaron=20
Allen" <<A=20
=
href=3D"mailto:know-spam@not_here.dude">know-spam@not_here.dude</A>>=20
wrote:
>>did anyone else notice the audio really sucked on =
those=20
clips?
>>AA
>>
>> "James McCloskey" <<A=20
href=3D"mailto:excelsm@hotmail.com">excelsm@hotmail.com</A>> wrote =
in message=20

>>news:4801b283$1@linux...
>>>
>>> =
Make sure=20
you watch all the videos, you wouldn't want to miss=20
anything.
>>>
>>> <A=20
=
href=3D" ht

Subject: Re: Remote (really, really remote) recording mic
Posted by TCB on Sun, 03 Feb 2008 12:46:35 GMT
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he "wrapped" versions you probably already have,
>courtesy of the FXpansion wrapper, and you are good to go.
>In theory, this opens up the possibility of 16 native inserts
>on any Paris channel.
>I'm going to set up a template with one of these on every channel
>of my default project and use this as my new plugin manager within
>Paris. Just being able to reorganize the order of plugins by dragging/

>dropping, is worth it.
>Not sure yet, but this plugin could solve the instability
>everyone experiences with paris and certain plugins.
>It's available here:
>
> http://pagesperso-orange.fr/vb-audio/us/products/dxrack/dxra ck.htm
>
>Scroll to the bottom of the page to get the freeware 4-slot
>version.
>
>These guys also have a wonderful plugin manager, which allows you
> to disable unused DX plugins, without having to deinstall them.
>You can reenable them at any time.
>This is great for those who are tired of scrolling through a huge
>list of available plugins within Paris.
>It's available here:
>
> http://pagesperso-orange.fr/vb-audio/us/mm/plugman/vb_plugma n.htm
>
>It's little tools like these, as well as Mike's new EDS plugins
>which help keep my vibe on Paris intact.
>I'm yet to look into the Faderworks plugin, but it looks
>promising.
>
>Kim
>:)

Report cards are due tonight. I've been a marking machine. :(

"Tom Bruhl" <arpegio@comcast.net> wrote:
>
>
>Mike,
>A week has gone by and nothing?
>
>Loving it!
>Tom
>
>
>
>
>
>
>
>I choose Polesoft Lockspam to fight spam, and you?
>http://www.polesoft.com/refer.html
>

><!DOCTYPE HTML PUBLIC "-//W3C//DTD HTML 4.0 Transitional//EN">
><HTML><HEAD>
><META http-equiv=3DContent-Type content=3D"text/html; =
>charset=3Diso-8859-1">
><META content=3D"MSHTML 6.00.2900.2180" name=3DGENERATOR>
><STYLE></STYLE>
></HEAD>
><BODY bgColor=3D#ffffff>
><DIV><FONT face=3DArial size=3D2>Mike,</FONT></DIV>

>nothing?</FONT></DIV>

Subject: Re: Remote (really, really remote) recording mic
Posted by TCB on Sun, 03 Feb 2008 12:49:13 GMT
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/DIV>
><DIV><FONT face=3DArial size=3D2>Loving it!</FONT></DIV>
><DIV><FONT face=3DArial size=3D2>Tom</FONT></DIV>

><DIV><FONT size=3D2>

I choose Polesoft Lockspam to fight spam, =
>and=20
>you?
<A=20
>href=3D"http://www.polesoft.com/refer.html">http://www.polesoft.com/refer=

>
>Hi, small writer's studio with real drums, wondering about Drumagog and whether
any of you have experience. Would also be interested in any views on drum
machines you may have experience with.

As I understand it, my option would be Drumagog Pro (but not BFD versions.)

PARIS C16 Pro and Mec with 8in/8out...Mac OS 9.0.4
Just PARIS.

Thanks for your time.I don't have any direct observations myself - but for anyone contemplating answering this, if you feel like tackling this definitively and in some
depth, I'll add the results to the Wiki as a procedure.

That'll save me the effort of eventually culling through the NG for
definitive answers, which is often fun and thought-provoking but with 43,000
posts to search it's time-consuming - and open to error since I don't have

the ability to test it myself.

Thanks!

- Kerry

On 4/16/08 9:03 AM, in article 4806236c$1@linux, "Michael Kraynak"
<mgk2052@ptd.net> wrote:

>
> Hi, small writer's studio with real drums, wondering about Drumagog and
> whether
> any of you have experience. Would also be interested in any views on drum
> machines you may have experience with.
>
> As I understand it, my option would be Drumagog Pro (but not BFD versions.)
>
> PARIS C16 Pro and Mec with 8in/8out...Mac OS 9.0.4
> Just PARIS.
>
> Thanks for your time.Drumagog is great to drum replacement, you set a threshold and
everything
above it gets replaced. not sure how it works in paris though.I run Drumogog in Paris on a Mac w/
OS 9.2.2. It works fine for the most
part but I believe us Paris/Mac users are stuck in an older version. The
newest version of Drumagog only runs in OS X. If you're looking to replace
kicks, snares and occasionally toms it works pretty well. One caveat - the
times I've needed it the most have been with the kind of drummers who get
the kinds of sounds with which Drumagog works the worst - soft, indistinct
kicks and snares with a lot of noise-to-signal. It works great with a good
drummer but, of course, that's when you need it the least!

Gantt

"Michael Kraynak" <mgk2052@ptd.net> wrote:
>
>Hi, small writer's studio with real drums, wondering about Drumagog and
whether
>any of you have experience. Would also be interested in any views on drum
>machines you may have experience with.
>
>As I understand it, my option would be Drumagog Pro (but not BFD versions.)
>
>PARIS C16 P

Subject: Re: Remote (really, really remote) recording mic

Posted by Deej [5] on Sun, 03 Feb 2008 17:54:29 GMT
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g that in case someone in the community
simply
> >> wanted to serve it elsewhere. Failing those sort of unforeseen and
unlikely
> >> circumstances, I am happy to continue serving this for at least the
next
> >> eighteen months. If things go well, I have no problem keeping it going
for
> >> as long after that as I can foresee (ask me if you want to mirror it
> >> elsewhere - assuming you don't want to mirror it on some white
supremacist
> >> hate site I'll almost certainly say yes, but let's make it a real
mirror
> > and
> >> not a copy so multiple sites don't develop different content).
> >>
> >> What I *would* ask for in return, however is participation. If I wanted
> > my
> >> own Private PARIS Manual, I could have done it on my own hard drive
easily
> >> without the hassle of maintaining it on a site. This Wiki is meant to
be
> > a
> >> community service - and it is also intended to be nearly entirely
> >> community-driven. As long as the community continues to participate,
not
> >> merely by reading but by *contributing information*, I'll continue to
do
> > my
> >> part by running the back office. I hope that seems fair.
> >>
> >> Aside from that, the conditions of use are largely common sense (I
think
> >> ever

Subject: Re: Remote (really, really remote) recording mic
Posted by Jamie K on Sun, 03 Feb 2008 18:35:43 GMT
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a place to collect some of the history and "back-story" of the
> >> platform, its developers and designers.
> >>
> >> I want to take a second here and express my gratitude to some
particular

> >> people for their support, enthusiasm and cooperation in advance of rollout;
> >> Aaron Allen, Chuck Duffy, "Hiddensounds" Kim, Steve "artguy", Mike Arnao
> > and
> >> Mike Audet.
> >>
> >> For their invaluable work as PARIS' "de facto" maintainers of the Archives,
> >> Steve "artguy" (whose last name I now commit to spelling correctly), John
> >> Bercik and Doug Wellington - and Kim for hist maintenance of the NG,
> >> essentially the "collective memory" of the community - and last but not
> >> least those many whose contributed insights form the backbone of the Wiki.
> >>
> >> An extremely quick tutorial is available linked to the front page, followed
> >> by detailed documentation afterwards. You aren't going to believe how easy
> > -
> >> and even fun - it is when you get the hang of it. But there's a test area
> >> called the SandBox where you can mess around without hurting anything.
> >>
> >> Okidoki. More to come, but I'll shut up now. Kim's kindly made the
> >> "theproject" NG available for Wiki business, so if you want to talk
> >> technical specifics, ie formatting, skins, concept, data organization,
> >> that'd be a great place to keep it grouped and threaded together.
> >>
> >>
> >> <&lt

Subject: Re: Remote (really, really remote) recording mic
Posted by Dedric Terry on Sun, 03 Feb 2008 18:41:47 GMT
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;<<<
> >>
> >>
> >> And now, the Wiki. I hope you enjoy it. (watch out for bad line wraps in
> > the
> >> URLs)
> >>
> >> Home page -
> >>

> >> http://www.kerrygalloway.com/WikiPARIS/wikka.php?wakka=HomeP age
> >>
> >> Some pages are more fleshed in than others:
> >>
> >>
 http://www.kerrygalloway.com/WikiPARIS/wikka.php?wakka=BugsT roubleshooting
> >>
> >> http://www.kerrygalloway.com/WikiPARIS/wikka.php?wakka=Sessi onTracking
> >>
> >>
> >> Some are "getting there":
> >>
> >> http://www.kerrygalloway.com/WikiPARIS/wikka.php?wakka=Windo wPatchBay
> >>
> >> http://www.kerrygalloway.com/WikiPARIS/wikka.php?wakka=Acces sWin
> >>
> >> http://www.kerrygalloway.com/WikiPARIS/wikka.php?wakka=Paris NoNos
> >>
> >>
> >> Sample plugin page:
> >>
> >> http://www.kerrygalloway.com/WikiPARIS/wikka.php?wakka=NoLim it
> >>
> >>
> >> And remember - if you see bad info there, or something missing - don't
> >> complain, log in and fix it! If I missed your contribution - sorry! Log
> > in
> >> and fix it! If I... well, you get the picture.
> >>
> >> Welcome, and enjoy.
> >>
> >> - Kerry
> >>
> >>
> >>
> >
>This is a multi-part message in MIME format.

------=_NextPart_000_0021_01C8A00F.48C40A60
Content-Type: text/plain;
 charset="iso-8859-1"
Content-Transfer-Encoding: quoted-printable

Hi Kim,
This program makes lots of things better in Paris
when working. It's a great find.

I think Dimitrios told us about this a while back.

I tried it along with Senderella and something else
and my C drive stopped working. I was never sure
which program was the problem for me. I have
been very timid about new programs integrating
with Paris ever since.

Just be careful and ghost your machine asap if
you haven't already.
Tom B.

"Kim W." <no@way.com> wrote in message news:48060ef7$1@linux...

Oops, gave a little wrong information.
The ffx-4 is a DX plugin manager, in the form of a DX plugin. (not a =
vst
plugin, as indicated).
The rest still stands.

"Kim W." <no@way.com> wrote:
>
>Greetings.
>For those of you with DirectX plugin woes, I have come across a
>wonderful DX wrapper plugin (vst), which has saved my bacon yet
>again with certain combinations of plugins causing popping, and=20
>even loss of audio.
>This is a freeware VST plugin which allows you to chain up to four
>DX plugins, using just one Paris Native FX slot.
>Better still, you can save these combinations as a preset.
>Even better, you can simply drag and drop the plugins to rearrange
>their order in the chain.
>I have been having problems over the years with certain DX plugins
>causing pops at the beginning of segments, but those same plugin
>com

Subject: Re: Remote (really, really remote) recording mic
Posted by Neil on Sun, 03 Feb 2008 19:16:17 GMT
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fy have graciously given their consent for the Wiki to serve the
Brian
> >> Tankersley video, which (pending confirmation from BT), I'd like to see
> >> broken into chapters and inserted in the relevant topics. I'd do this
> >> pretty much ASAP pending hearing back from BT (anyone got a current
contact
> >> email, shoot it to

Subject: Re: Remote (really, really remote) recording mic
Posted by TCB on Mon, 04 Feb 2008 00:04:31 GMT
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the least!
>
>Gantt
>
>"Michael Kraynak" <mgk2052@ptd.net> wrote:
>>
>>Hi, small writer's studio with real drums, wondering about Drumagog and
>whether
>>any of you have experience. Would also be interested in any views on drum
>>machines you may have experience with.
>>
>>As I understand it, my option would be Drumagog Pro (but not BFD versions.)
>>
>>PARIS C16 Pro and Mec with 8in/8out...Mac OS 9.0.4
>>Just PARIS.
>>
>>Thanks for your time.
>Hi Gantt, I those cases where you are mixung weak "hits' drums, the beauty
of DAWs is that you can easily add gain or even normaliz the track, then
add Drumagog.. Works like a charm..

So, to the contrary, When I get weak hitting drums, I just Noramliz, or add
gain..Then Gog

"Gantt Kushner" <ganttmann@comcast.net> wrote:
>
>I run Drumogog in Paris on a Mac w/ OS 9.2.2. It works fine for the most
>part but I believe us Paris/Mac users are stuck in an older version. The
>newest version of Drumagog only runs in OS X. If you're looking to replace
>kicks, snares and occasionally toms it works pretty well. One caveat -
the
>times I've needed it the most have been with the kind of drummers who get
>the kinds of sounds with which Drumagog works the worst - soft, indistinct
>kicks and snares with a lot of noise-to-signal. It works great with a good
>drummer but, of course, that's when you need it the least!
>
>Gantt
>
>"Michael Kraynak" <mgk2052@ptd.net> wrote:
>>
>>Hi, small writer's studio with real drums, wondering about Drumagog and
>whether
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>>machines you may have experience with.
>>

>>As I understand it, my option would be Drumagog Pro (but not BFD versions.)
>>
>>PARIS C16 Pro and Mec with 8in/8out...Mac OS 9.0.4
>>Just PARIS.
>>
>>Thanks for your time.
>Thanks Mike - don't know if

Subject: Re: Remote (really, really remote) recording mic
Posted by Martin Harrington on Mon, 04 Feb 2008 02:55:15 GMT
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>>> Steve "artguy" (whose last name I now commit to spelling correctly),
> John
>>>> Bercik and Doug Wellington - and Kim for hist maintenance of the NG,
>>>> essentially the "collective memory" of the community - and last but not
>>>> least those many whose contributed insights form the backbone of the
> Wiki.
>>>>
>>>> An extremely quick tutorial is available linked to the front page,
> followed
>>>> by detailed documentation afterwards. You aren't going to believe how
> easy
>>> -
>>>> and even fun - it is when you get the hang of it. But there's a test
> area
>>>> called the SandBox where you can mess around without hurting anything.
>>>>
>>>> Okidoki. More to come, but I'll shut up now. Kim's kindly made the
>>>> "theproject" NG available for Wiki business, so if you want to talk
>>>> technical specifics, ie formatting, skins, concept, data organization,
>>>> that'd be a great place to keep it grouped and threaded together.
>>>>
>>>>
>>>> <<<<<
>>>>
>>>>
>>>> And now, the Wiki. I hope you enjoy it. (watch out for bad line wraps
> in
>>> the
>>>> URLs)
>>>>
>>>> Home page -
>>>>
>>>> http://www.kerrygalloway.com/WikiPARIS/wikka.php?wakka=HomeP age
>>>>
>>>> Some pages are more fleshed in than others:

>>>>
>>>>
> http://www.kerrygalloway.com/WikiPARIS/wikka.php?wakka=BugsT roubleshooting
>>>>
>>>> http://www.kerrygalloway.com/WikiPARIS/wikka.php?wakka=Sessi onTracking
>>>>
>>>>
>>>> Some are "getting there":
>>>>
>>>> http://www.kerrygalloway.com/WikiPARIS/wikka.php?wakka=Windo wPatchBay
>>>>
>>>> http://www.kerrygalloway.com/WikiPARIS/wikka.php?wakka=Acces sWin
>>>>
>>>> http://www.kerrygalloway.com/WikiPARIS/wikka.php?wakka=Paris NoNos
>>>>
>>>>
>>>> Sample plugin p

Subject: Re: Remote (really, really remote) recording mic
Posted by TCB on Mon, 04 Feb 2008 05:34:02 GMT
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ld be handy!

http://www.kerrygalloway.com/WikiPARIS/wikka.php?wakka=BigRe verb

On 4/16/08 9:29 PM, in article C42C2031.AB60%kg@kerrygalloway.com, "Kerry Galloway" <kg@kerrygalloway.com> wrote:

> Hey all -
>
> I'm testing "user file upload/download" functionality on the PARISWiki. This
> is so if you come up with a cool preset you'd like to share, you can easily
> upload a.ppj containing it directly to the server, where it will then
> immediately become visible/available to the community as a download.
>
> The "help needed" here is this: I need to get a handle on how this works for
> people outside my own IP/cookies. I know it works for me, I need to verify
> that I have the proper permissions set so it also works for others.
>
> So what would be great is if some folks can try uploading a test file
> (perfect choice would be to open any text editor, create a blank document
> and save it as TEST.txt) - then try downloading it.
>
> Ideal would be to test it under the following four conditions:
>

> 1) Not logged into the Wiki - uploading
> 2) Not logged in to the Wiki - downloading
> 3) Logged in to the Wiki - uploading
> 4) Logged in to the Wiki - downloading
>
> If you try this out, let me know in this thread what your success/failure
> was like in each condition, and once I have enough info I'll go ahead and
> create something similar for each plugin.
>
> Thanks in advance!
>
> - Kerry
>
> PS: no need to upload FX presets quite yet, I want to sort the best format
> options out first so all users regardless of OS or PARIS version can make
> immediate use of the presets.
>
> PPS: If you think of other types of PARIS-related files it might be handy to
> create upload/download functionality for on the Wiki - PARIS wallpaper,
> skins, track sheets, tables, cheatsheets - I'm happy to entertain
> suggestions.
>
> - K.
>> PPS: If you think of other types of PARIS-related files it might be handy
> to
> create upload/download functionality for on the Wiki - PARIS wallpaper,
> skins, track sheets, tables, cheatsheets - I'm happy to entertain
> suggestions.

Definitely... a question I used to get a lot is "what is your system and what are your system settings?"

If you can set up a repository for say, Athlon/Intel /by speed /CPU core type/RAM amount/OS type, etc as a searchable database, this might bail someone outta hot water if they can DL a known good config file for a simliar system. Since it's txt, it should take next to no room on your server, and it would be a great resource for checking syntax (stuff like MidiPlay=Disable) in the config file when troubleshooting gets frustrating.

Also, check your email inbox, got something in there for ya.
AA

"Kerry Galloway" <kg@kerrygalloway.com> wrote in message news:C42C2031.AB60%kg@kerrygalloway.com...
> Hey all -
>
> I'm testing "user file upload/download" functionality on the PARISWiki.

> This
> is so if you come up with a cool preset you'd like to share, you can
> easily
> upload a.ppj containing it directly to the server, where it will then
> immediately become visible/available to the community as a download.
>
> The "help needed" here is this: I need to get a handle on how this works
> for
> people outside my own IP/cookies. I know it works for me, I need to verify
> that I have the proper permissions set so it also works for others.
>
> So what would be great is if some folks can try uploading a test file
> (perfect choice would be to open any text editor, create a blank document
> and save it as TEST.txt) - then try downloading it.
>
> Ideal would be to test it under the following four conditions:
>
> 1) Not logged into the Wiki - uploading
> 2) Not logged in to the Wiki - downloading
> 3) Logg

Subject: Re: Remote (really, really remote) recording mic
Posted by Paul Braun on Thu, 07 Feb 2008 04:30:34 GMT
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>>&n bsp; You =
=3D
>put=3D20
> =20
faderworks on one of the native slots (you have four=20
=3D
>right?)
> I=3D20
> put it on =
the first=20
one.
> Then whatever you put on other =
=3D
>slots=20
it=3D20
> does not matter because=20
=3D3D
>faderworks
& amp;gt; always =
=3D
>does what=20
is=3D20
> supposed to =
do.
>
>& nbsp; Tom, yes=20
why should you use =3D
>sampleslide=3D20
> when =
Faderworks has=20
been =3D3D
>written
&amp ;gt; to do this =
=3D
>for us=20
only=3D20
> BETTER !
>
>&nb sp; 1. =
You put=20
faderworks 1in/1out on every =3D
>Paris=3D20
> audio =

track.
> 2. If you wanna use a stereo pair of tracks =

=3D
>the put=3D20
> the 2in/2out=20
=3D3D
>faderworks.
 > 3. I made a Default =

=3D
>project=3D20
&g