
Subject: Re: IS IT MY NAME OR WHAT?

Posted by [Carl Amburn](#) on Fri, 12 Jan 2007 18:35:22 GMT

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512MB RAM and a pair of 5 meter DVI-D cables to hook them up. I was in a print shop earlier today and saw a 22" Dell wide screen running analog. It was very nice and detailed and a pair of these would have probably worked, but I think that having the bit of extra screen real estate is something I'll be glad I did. I really like the adjustability of these monitors. Being able to raise and lower them will really help the ergonomic mojo here.

Deej

"Doug Wellington" <doug@parisfaqs.com> wrote in message news:45c76e24@linux...

> "TCB" <nobody@ishere.com> wrote in message news:45c61ddf\$1@linux...

>> I use a single Dell 24" at home and it's been a really nice monitor.

>

> I'm using a dual 24" Dell setup at work. We even have three visualization

> walls that each have 15 (!) of the 24" Dells in a three row by five column

> arrangement.

>

> Doug (And yes, we're using Linux on them...) ;-)

>

> <http://www.parisfaqs.com>

>Thanks again to all -

In BIOS there is "SW Single Processor Mode - enable/disable" this forces the processor to run in single core mode, jus

Subject: Re: IS IT MY NAME OR WHAT?

Posted by [Don Nafe](#) on Fri, 12 Jan 2007 18:45:50 GMT

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to using graphical mode in

> >> >> Cubase...I tried running it on a simple vocal track

> staring at

> >> "0" and

> >> >> I see the graph showing up after the vocals

> start...about a 1/2

> >> second

> >> >> or so.

> >> >>

> >> >> Am I missing something here?

> >> >>

> >> >> DOn

> >> >>
> >> >
> >>
> >>
> >>
> >>
> >> I choose Polesoft Lockspam to fight spam, and you?
> >> <http://www.polesoft.com/refer.html>
> This is a multi-part message in MIME format.

-----=_NextPart_000_00DD_01C74953.7A585130
Content-Type: text/plain;
charset="iso-8859-1"
Content-Transfer-Encoding: quoted-printable

David,
So there's no real-time automatic mode? Maybe standalone on my Paris =
comp
is the way to go then. A friend of mine has the full blown version =
around here.
I'll have to get a demo from him. He loves it with Logic.

Is the polyphonic version as good quality as it gets? Worth the extra =
cash?
Tom

"EK Sound" <askme@nospam.com> wrote in message news:45c7b357@linux...
Just to explain... the Melodyne plugin has to "record" the track from=20
the host first... in real time. Then you can manipulate the sound=20
during playback. One issue here... if you try to go back to the track =

(not that you need to) and make additional edits, these edits will=20
have to be recorded into Melodyne again. You would lose what work

Subject: IS IT MY NAME OR WHAT ?
Posted by [Yasser Shaaban](#) on Fri, 12 Jan 2007 19:10:12 GMT
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nd as far as I'm concerned live =
timecode=20
vinyl manipulation (with the
buffers set to the lowest possible in =
the RME=20
config) is pretty demanding
real time usage.

So, I now use =
and=20
endorse crappy ACER laptops for audio use, especially if
the cost =
of the=20
added on hardware double the cost of the portable.

BTW - FLAC =

kicks=20

serious amounts of ass as well.

TCB
</BLOCKQUOTE>
<DIV>

I choose Polesoft Lockspam to fight spam, =
a

Subject: Re: IS IT MY NAME OR WHAT?

Posted by [brandon\[2\]](#) on Fri, 12 Jan 2007 19:26:05 GMT

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/>
> Autotune
> >> was unable to extract the timebase from the project (I =
guess
> DX does
> >> not support this). Now that it is VST, they are able to
> include this.
> >> Previously, you would have to work from the exact same =
point
> >> everytime... which is why they generally recommend you =
work
> on one
> >> line at a time, and render each line when you have =
finished
> tuning.
> >> With version 5, you can work on any point in the time =
line
> with no
> >> troubles. That being said, Melodyne kicks the snot out =
of
> Autotune!!
> >>
> >> David.
> >>
> >> Chris Ludwig wrote:
> >> > Haven't tried it but I think only the newest VST =
version of
> >> autotune has
> >> > a functional graphical mode.
> >> >
> >> > Chris
> >> >
> >> >
> >> > Don Nafe wrote:
> >> >
> >> >> Hi guys
> >> >>
> >> >> Cubase newbie here

> >> >>
> >> >> just wondering if there's a trick to using graphical =
mode in
> >> >> Cubase...I tried running it on a simple vocal track
> staring at
> >> "0" and
> >> >> I see the graph showing up after the vocals
> start...about a 1/2
> >> second
> >> >> or so.
> >> >>
> >> >> Am I missing something here?
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>

-----=_NextPart_000_00DD_01C74953.7A585130

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charset="iso-8859-1"

Content-Transfer-Encoding: quoted-printable

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charset=3Diso-8859-1">
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</HEAD>
<BODY bgColor=3D#ffffff>
<DIV><FONT face=3DArial size=3D2>David,</FONT></DIV>
<DIV><FONT face=3DA
```

Subject: Re: IS IT MY NAME OR WHAT?

Posted by [brandon\[2\]](#) on Fri, 12 Jan 2007 19:31:36 GMT

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rial size=3D2>So there's no real-time automatic =
mode? Maybe=20

standalone on my Paris comp</DIV>

<DIV>is the way to go then. A friend =
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"EK Sound"

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Then you can manipulate the sound during playback.

One issue here... if you try to go back to the track
(not that you need
to) and make additional edits, these edits will
have to be recorded into
Melodyne again.
You would lose what work you have already done.
Rule of thumb is to make sure your edits are finished,
then
"polish" with the Melodyne plug.

David.
Tom Bruhl wrote:

Okay then via spdif to Cubase and back then?
Realtime in auto mode
anyway?

I guess I'll have to render and drag over to Cubase
for processing
otherwise huh?
I think I need another MEC now that
I think of it.
Good for another ADAT and SPDF
with Paris/XP.
I'll have to lose the last ADAT XT 20 for the rack space...
Maybe 1.3 will do...

I really like
realtime everything.
Poor old analog me

Mark McCurdy"
mark@mccurdy.net
mailto:mark@mccurdy.net&

[illegible][illegible][illegible]

[illegible]

```
br />
> > > > >> Is it totally functional except for automation?
> > > > >> I'm pretty sick of Autotune 1.3 and the
> usual work
> > arounds.
> > > > >> Good to go in Pari
```

;mailto:

```
s?
> > > >>
> > > > >> "EK Sound" <askme@nospam.com>
> <mailto:askme@nospam.com>
> > <mailto:askme@nospam.com>
> > > <mailto:askme
```

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