
Subject: Some cool, and very useful stuff for a Paris rig

Posted by [DJ](#) on Mon, 24 Sep 2007 03:29:03 GMT

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```
br />
> > >
> >
> >
> ><!DOCTYPE HTML PUBLIC "-//W3C//DTD HTML 4.0 Transitional//EN">
> ><HTML><HEAD>
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> ><META content=3D3D"MSHTML 6.00.2800.1400" name=3D3DGENERATOR>
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> ></HEAD>
> ><BODY bgColor=3D3D#ffffff>
> ><DIV><FONT face=3D3DArial size=3D3D2></FONT> </DIV>
> ><BLOCKQUOTE=3D20
> > style=3D3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; MARGIN-LEFT: 5px; =
> =3D
> > BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">
> > <DIV> </DIV>
> > <DIV><BR>Hey Tom !!<BR>All my emails bounce back when I send to you
=
> =3D
> > !<BR>So=3D20
> > here are my suggestions !<BR>Under scope main window you click SET
=
> and
> =3D
> > then=3D20
> > from popup you choose Samplerate.<BR>Then a window pops up that =3D
> > indicates your=3D20
> > cards and what sampling rate to<BR>choose.</DIV>
> > <DIV> </DIV>
> > <DIV><FONT face=3D3DArial size=3D3D2>Thanks, I found all of =3D
> > this.</FONT></DIV><FONT=3D20
> > face=3D3DArial size=3D3D2></FONT>
> > <DIV><BR>You can have it slave or master.<BR>Is your Paris at 48khz
=
> =3D
> > ??</DIV>
> > <DIV> </DIV>
> > <DIV><FONT face=3D3DArial size=3D3D2>Some projects are 44.1k and =
> > others =3D
> > are=3D20
> > 48k.</FONT></DIV><FONT face=3D3DArial size=3D3D2></FONT>
> > <DIV><BR>You can slave Pulsar from Paris if you choose the right =
```

```

>spdif
> =3D
> >input=3D20
> > or ADAT<BR>input.<BR>Better use a SPDIF cable to Pulsar spdif =3D
> >from Paris=3D20
> > spdif out.</DIV>
> > <DIV> </DIV>
> > <DIV><FONT face=3D3DArial size=3D3D2>Right now I am forced to =
>monitor from
> =3D
> >the 442=3D20
> > SPDIF out. I suppose I can</FONT></DIV>
> > <DIV><FONT face=3D3DArial size=3D3D2>run another SPDIF cable from =
>the =3D
> >Masterlink which=3D20
> > is my temporary converter</FONT></DIV>
> > <DIV><FONT face=3D3DArial size=3D3D2>to the SPDIF in on the Scope =
>=3D
> >card.??? This=3D20
> > would mean the Scope will be set to</FONT></DIV>
> > <DIV><FONT face=3D3DArial size=3D3D2>slave with SPDIF in=3D20
> >right?</FONT></DIV></BLOCKQUOTE>
> ><BLOCKQUOTE=3D20
> >style=3D3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; MARGIN-LEFT: 5px; =
>=3D
> >BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">
> > <DIV><BR>Let me know...<BR>Regards,<BR>Dimitrios<BR><BR>"Tom Bruhl"
=
>=3D
> ><<A=3D20
> > href=3D3D"mailto:arpeggio@comcast.net">arpeggio@comcast.net</A>>=3D20
> > wrote:<BR>><BR>><BR>>D.,<BR>>Can you help me with the =3D
> >Scope clock=3D20
> > settings?<BR>>I sent you a couple emails earlier today. =3D
> >Thanks.=3D20
> > =3D3D20<BR>><BR>>Now back to your regularly scheduled=3D20
> > program.<BR>>Tom<BR>><BR>><BR>> "Dimitrios" <<A=3D20
> > href=3D3D"mailto:musurgio@otenet.gr">musurgio@otenet.gr</A>> wrote
=
>in =3D
> >message=3D20
> > =3D3D<BR>>news:4735839c$1@linux...<BR>><BR>> =3D
> >Hi,<BR>> I=3D20
> > have a SPL stereo deesser !<BR>> DBX 1066 =3D
> >compressor.<BR>> =3D20
> > Gefell MV692 micropophone body preamps, no capsule.<BR>> =3D
> >Symetrix 488=3D20
> > 8 channel limiter/compressor<BR>><BR>> Will consider Paris =3D

```

```

> >
> > parts.<BR>> Regards,<BR>> =3D20
> > Dimitrios<BR>><BR>><BR>><BR>>I choose Polesoft Lockspam to =3D
> >fight=3D20
> > spam, and you?<BR>>http://www.polesoft.com/refer.html =3D20
> > <BR>><BR>><!DOCTYPE HTML PUBLIC "-//W3C//DTD HTML 4.0=3D20
> > Transitional//EN"><BR>><HTML><HEAD><BR>><META=3D20
> > http-equiv=3D3D3DContent-Type content=3D3D3D"text/html;=3D20
> > =3D3D<BR>>charset=3D3D3Diso-8859-1"><BR>><META =3D
> >content=3D3D3D"MSHTML=3D20
> > 6.00.2800.1400"=3D20
> > =3D
> >name=3D3D3DGENERATOR><BR>><STYLE></STYLE><BR>></HEA=3D
> >D><BR>><BODY=3D20
> > bgColor=3D3D3D#ffffff><BR>><DIV><FONT face=3D3D3DArial=3D20
> > size=3D3D3D2>D.,</FONT></DIV><BR>><DIV><FONT=3D20
> > face=3D3D3DArial size=3D3D3D2>Can you help me with the Scope=3D20
> > =3D
> >clock=3D3D20<BR>>settings?</FONT></DIV><BR>><DIV>&l=3D
> >t;FONT=3D20
> > face=3D3D3DArial size=3D3D3D2>I sent you a couple emails earlier =
>=3D
> >=3D3D<BR>>today.=3D20
> > =3D3D20<BR>></FONT><FONT face=3D3D3DArial =3D
> >size=3D3D3D2>Thanks

```

Subject: Re: Some cool, and very useful stuff for a Paris rig

Posted by [DJ](#) on Mon, 24 Sep 2007 18:52:56 GMT

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```

target="_blank">musurgio@otenet.gr</A>>>=3D20
> > wrote in =3D3D<BR>>message=3D3D20<BR>> <A =3D
> >=3D3D<BR>>href=3D3D3D"<A=3D20
> > =3D
> > =
>>href=3D3D'news:4735839c$1@linux">news:4735839c$1@linux</A>...</DIV><BR>H=
>i'>=3D
> >news:4735839c$1@linux">news:4735839c$1@linux</A>...</DIV>&=3D
> >lt;BR>Hi</A>,<=3D3D<BR>>BR>I=3D3D20<BR>> =3D20
> > have a SPL stereo deesser !<BR>DBX 1066 =3D
> >compressor.<BR>Gefell=3D20
> > MV692=3D3D20<BR>> microphone body preamps, no =3D
> >capsule.<BR>Symetrix=3D20
> > 488 8 channel=3D3D20<BR>> =3D
> >limiter/compressor<BR><BR>Will=3D20
> > consider Paris=3D3D20<BR>> =3D20
> > =3D

```

```

> >parts.<BR>Regards,<BR>Dimitrios<BR></BLOCKQUOTE><=3D
> >BR>><DIV><FONT=3D20
> > size=3D3D3D2><BR><BR>I choose Polesoft Lockspam to fight =3D
> >spam,=3D20
> > =3D
> >=3D3D<BR>>and=3D3D20<BR>>you?<BR><A=3D3D20<BR>>href=3D3D3D "<A=3D20
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> =
>>href=3D3D'http://www.polesoft.com/refer.html">http://www.polesoft.com/re=
>fer=3D
> =
>>'>http://www.polesoft.com/refer.html">http://www.polesoft.com/refer</A=3D=
>
> >=3D3D<BR>>.html</A>=3D20
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><STYLE></STYLE>
></HEAD>
><BODY bgColor=3D#ffffff>
><DIV><FONT face=3DArial size=3D2>Thanks Dimitrios,</FONT></DIV>

>I think=20
>they all need repair.</FONT></DIV>

>Now I am=20
>using one 442.</FONT></DIV>
><DIV><FONT face=3DArial size=3D2>Oh well . . .</FONT></DIV>

><DIV><FONT face=3DArial size=3D2>Sorry to tie up this thread on =
>going on with your</FONT></DIV>

>receive my=20
>emails directly right?</FONT></DIV>
><DIV><FONT face=3DArial size=3D2>Tom</FONT></DIV>

><BLOCKQUOTE=20

```

>style=3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; MARGIN-LEFT: 5px; =
 >BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">
 > <DIV>"Dimitrios" <<A=20
 > =
 >href=3D"mailto:musurgio@otenetNOSPAM.gr">musurgio@otenetNOSPAM.gr>=
 > wrote=20
 > in message <A=20
 > =
 >href=3D"news:47369b67\$1@linux">news:47369b67\$1@linux...</DIV>
Dear=
 >=20
 > Tom,
Glad you find your way in to Pulsar !

First of all what
 =
 >is your=20
 > main clock ?
Do you have Paris as a master clock or do you use =
 >external=20
 > clock ?
If Paris is master clock then if you have more than one Mec
 =
 >you can=20
 > take
the spdif out of other mec and let Pulsar slave to that spdif
 =
 >signal=20
 > !
Let me know,
Regards,
Dimitrios

"Tom Bruhl" <<A=20
 > href=3D"mailto:arpeggio@comcast.net">arpeggio@comcast.net>=20

>click=20
 > SET and then from popup you choose =

 > window pops up that indicates your cards and what sampling=20

 >Thanks, I=20

>Some=20

 >slave=20
 > Pulsar from Paris if you choose the right spdif input=20

 >SPDIF=20

>Masterlink=20

 >in on the=20

>set=20

>me=20

> "Tom Bruhl" <<A=20

> href=3D"mailto:arpeggio@comcast.net">arpeggio@comcast.net>=20

>regularly=20

> href=3D"mailto:musurgio@otenet.gr">musurgio@otenet.gr> wrote in =
>message=20

Subject: Re: Some cool, and very useful stuff for a Paris rig

Posted by [David L](#) on Wed, 26 Sep 2007 14:48:42 GMT

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;BR>>
>
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Subject: Re: Some cool, and very useful stuff for a Paris rig

Posted by [DJ](#) on Wed, 26 Sep 2007 16:54:55 GMT

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>name=3D3DGENERATOR>
><STYLE></STYLE>
></HEA=

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